# BHARATI VIDYAPEETH DEEMED TO BE UNIVERSITY PUNE, INDIA FACULTY OF MANAGEMENT STUDIES Board of Studies in Computer Applications Master of Computer Applications Programme (Under Choice Based Credit System) To be effective from 2018-19

## BHARATI VIDYAPEETH DEEMED TO BE UNIVERSITY PUNE, INDIA FACULTY OF MANAGEMENT STUDIES Board of Studies in Computer Applications Master of Computer Applications Programme (Under Choice Based Credit System) To be effective from 2018-19 at Part I

#### 1. INTRODUCTION

The MCA Program is a full time 150 Credits programme offered by Bharati Vidyapeeth Deemed to be University, Pune and conducted at its management institutes in Pune, Karad, Kolhapur, Sangli, and Solapur. All the five institutes have excellent faculties, Laboratories, Library, and other facilities to provide proper learning environment. The University is reaccredited by NAAC with an 'A+' grade (3rd cycle). The expectations and requirements of the software industry, immediately and in the near future, are visualized while designing the MCA programme. This effort is reflected in the Vision and Mission statements of the MCA programme. Of course, the statements also embody the spirit of the vision of Late Dr. Patangraoji Kadam, the Founder of Bharati Vidyapeeth and Chancellor, Bharati Vidyapeeth Deemed to be University which is to usher in "Social Transformation through Dynamic Education."

#### 2. VISION STATEMENT OF MCA PROGRAMME

To create high caliber solution architects and innovators for software development.

#### 3. MISSION STATEMENT OF MCA PROGRAMME

To teach 'things, not just words', 'how to think', and 'how to self-learn'.

#### 4. OBJECTIVES OF THE MCA PROGRAMME

The main objectives of MCA Programme are to prepare the youth to take up positions as system analysts, system engineers, software engineers, programmers and of course as versatile teachers in any area of computer applications. Accordingly the course curriculum aims at developing 'systems thinking' 'abstract thinking', 'skills to analyze and synthesize', and 'skills to apply knowledge', through 'extensive problem solving sessions', 'hands on practice under various hardware/software environments', 'four minor projects and 'one

semester full-time internship project'. In addition, 'social interaction skills', 'communication skills', 'life skills', 'entrepreneurial skills', and 'research skills' which are necessary for career growth and for leading quality life are also imparted.

#### 5. LEARNING OUTCOMES FROM THE MCA PROGRAMME:

At the end of the course the student should be able to:

- (a) Analyze problems and design effective and efficient software solutions.
- (b) Develop software under latest Application Development Environments.
- (c) Learn new technologies with ease and be productive at all times.
- (d) Read, write, and contribute to technical literature.
- (e) Work in teams.
- (f) Be a good citizen in all respects.

#### 6. ELIGIBILITY FOR ADMISSION TO THIS PROGRAMME:

Admission to the programme is open to any candidate (Graduate) of any recognized University satisfying the following conditions.

- 1. The candidate should have secured at least 50% (45% for SC/ST).
- 2. Mathematics as one of the subject at 12<sup>th</sup> or graduation.

## **DURATION OF THE PROGRAMME**

The duration of this programme is three years divided in to six semesters or a minimum of 150 credits whichever is later. The medium of instruction and examination will be only English.

## • SCHEME OF EXAMINATION:

For some courses there is Internal Assessment (IA) conducted by the respective institutes as well as a University Examination (UE) at the End-of-the Term. UE will be conducted out of 60 marks and IA will be conducted for 40 marks then these are converted to grade points and grades as per the Table I. For courses having only Continuous Assessment (CA) the respective institutes will evaluate the students in varieties of ways, three or four times, during the term for a total of 100 marks. Then the marks will be converted to grade points and grades using the Table I.

#### • STANDARD OF PASSING:

For all courses, both UE and IA constitute separate heads of passing (HoP). In order to pass in such courses and to earn the assigned credits, the learner must obtain a minimum grade point of 5.0 (40% marks) at UE and also a minimum grade point of 5.0 (40% marks) at IA. A student who fails at UE in a course has to reappear only at UE as backlog candidate and clear the Head of Passing. Similarly, a student who fails in a course at IA has to reappear only at IA as backlog candidate and clear the Head of Passing to secure the GPA required for passing.

Range of Marks (%)	Grade	Grade Point
80≤Marks≤100	0	10
70≤Marks<80	A+	9
60≤Marks<70	А	8
55≤Marks<60	B+	7
50≤Marks<55	В	6
40 <marks<50< td=""><td>С</td><td>5</td></marks<50<>	С	5
Marks < 40	D	0

The 10 point Grades and Grade Points according to the following table:

The performance at UE and IA will be combined to obtain GPA (Grade Point Average) for the course. The weights for performance at UE and IA shall be 60% and 40% respectively.

GPA is calculated by adding the UE marks out of 60 and IA marks out of 40. The total marks out of 100 are converted to grade point, which will be the GPA.

#### • Award of Honours:

A student who has completed the minimum credits specified for the programme shall be declared to have passed in the programme. The final result will be in terms of letter grade

		Performance	Equivalent Range of Marks
Range of CGPA	<b>Final Grade</b>	Descriptor	(%)
9.5≤CGPA ≤10	0	Outstanding	80≤Marks≤100
9.0≤CGPA ≤9.49	A+	Excellent	70≤Marks<80
8.0≤CGPA ≤8.99	А	Very Good	60≤Marks<70
7.0≤CGPA ≤7.99	B+	Good	55≤Marks<60
6.0≤CGPA ≤6.99	В	Average	50≤Marks<55
5.0≤CGPA ≤5.99	С	Satisfactory	40≤Marks<50
CGPA below 5.0	F	Fail	Marks below 40

only and is based on the CGPA of all courses studied and passed. The criteria for the award of honours are given below.

## **RULES OF ATKT:**

1.A student is allowed to carry backlog of any number of subjects upto Semester IV.

2.A student must pass Part I (Semester I and II) to appear for Semester V.

## SEMESTER WISE COURSE STRCTURE FOR MCA (To be effective from July 2018) SEMESTER I

Course	Course	Credits	Hours/Week		IA	EoTE	
Number	Title					Marks	Marks
			L	Т	Р		
101	C Programming	4	3	1	-	40	60
102	Computer Organization And						
	Architecture	4	3	1	-	40	60
103	Database Management Systems	4	3	1	-	40	60
104	Discrete Structures	3	2	1	-	40	60
105	Management Functions	3	2	1	-	40	60
106	Web Supporting Technologies	4	2	-	4	40	60
107	C Lab	2	0	-	4	40	60
108	Soft Skills	2	2	-	-	50	0
109	Self learning-1 (Societal Related			-	-		
	Topic)	2	0			50	0
	Total	28	17	5	8	380	420

## SEMESTER II

Course	Course	Credits	Hours/Week			IA	EoTE
Number	Title					Marks	Marks
			L	Т	Р		
201	Data structure and Algorithms	4	3	1	-	40	60
202	Operating Systems	4	3	1	-	40	60
203	Software Engineering	4	3	1 -		40	60
204	Statistical Techniques	3	2	1	-	40	60
205	Financial Accounting	3	2	1	-	40	60
206	Database Management Systems Lab	4	2	-	4	40	60
207	Data Structures Lab	2	0	-	4	40	60
208	Project-I	2	2	-	-	0	100
209	Self-learning-2 (Societal Related			-	-	50	0
	Topic)	2	0				
	Total	28	17	5	8	330	520

<b>SEMESTER I</b>	Π
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Course	Course	Credits	Hours/Week		IA	ЕоТЕ	
Number	Title					Marks	Marks
			L	Т	Р		
301	Artificial Intelligence	4	3	1	-	40	60
302	Computer Networks	4	3	1	-	40	60
303	Object Oriented Analysis And Design	4	3	3 1 -		40	60
304	Probability and Graph theory	3	2	1	-	40	60
305	Organizational Behaviour	3	2	1	-	40	60
306	Object Oriented Programming	4	3	1	0	40	60
307	Object Oriented Programming Lab	2	0	-	4	40	60
308	Project-II	2	2	-	-	0	100
309	Self learning-3 (Societal Related			-	-	50	0
	Topic)	2	0				
	Total	28	18	6	4	330	520

#### SEMESTER IV

Course	Course	Credits	Hours/Week			IA	ЕоТЕ
Number	Title					Marks	Marks
			L	Т	Р		
401	Data Warehousing and Data Mining	4	3	1	-	40	60
402	Information Security	4	3	1	-	40	60
403	Design Patterns	4	3	1	-	40	60
404	Elective-I	3	2	1	-	100	-
405	Elective-II	3	2	1	-	100	-
406	Lab Elective-I	4	2	-	4	40	60
407	Linux Lab	2	0	-	4	40	60
408	Project-III	2	2	-	-	0	100
409	Self learning-4 (Computer Related			-	-	50	-
	Topic)	2	0				
	Total	28	17	5	8	450	400

Course Number	Course Title	Credits	Hou	rs/W	eek	IA Marks	EoTE Marks
			L	Т	Р		
501	Data Science	4	3	1	-	40	60
502	Optimization Techniques	4	3	1	-	40	60
503	Software Project Management	4	3	1	-	40	60
504	Elective-III	3	2	1	-	100	-
505	Elective-IV	3	2	1	-	100	-
506	Lab Elective-II	4	2	-	4	40	60
507	Lab on Current Trends	2	0	-	4	40	60
508	Project-IV	2	2	-	-	0	100
509	Self learning-5 (Computer Related			-	-	50	0
	Topic)	2	0				
	Total	28	17	5	8	450	400

#### **SEMESTER V**

## List of Elective Groups:

These are the broad Elective groups and a student can select only one group for his specialization. Each group will have 4 subjects, of which a student will study first 2 in Semester IV and other 2 in Semester V.

Elective Group
Cloud Computing
Data Analytics
Linux
Open Source Technologies
Mobile Computing
Dot Net Technologies
Net Centric Technologies
Information Systems
ΙΟΤ
Big Data
Cyber Security

Elective No.	Elective Group	Course No	Course Name
		404-01-A	Virtualization
01	Cloud Computing	405-01-В	Cloud Computing Concepts
	Cloud Computing	504-01-C	Cloud Solutions
		505-01-D	Cloud Computing
		404-02-A	Algorithms for Advanced Analytics
	Data Analytics	405-02-В	Machine Learning Techniques
02	Data Analytics	504-02-C	Weka
		505-02-D	Statistical Computing
		404-03-A	Linux Desktop Environment and Shell
			Programming
03	Linux	405-03-В	Linux System Administration
		504-03-C	Linux Network Administration
		505-03-D	Linux Internals and Network
		404-04-A	Python
	Open Source	405-04-В	Perl Scripting
04	Technologies	504-04-C	РНР
		505-04-D	Ruby
		404-05-A	HTML 5
	Mobile Computing	405-05-В	Java Script Programming
05	Woone Computing	504-05-C	Android
		505-05-D	Hybrid Application Development
		404-06-A	C# Programming
	Dot Net	405-06-В	ASP .NET with C#
06	Technologies	504-06-C	C# Windows Programming
		505-06-D	MVC
07		404-07-A	HTML 5
	Net Centric	405-07-В	Java Script Programming
	Technologies	504-07-С	Ajax Programming
		505-07-D	Web Services

08		404-08-A	Enterprise Resource Planning			
	Information Systems	405-08-B	E Commerce			
	Information Systems	504-08-C	Recommender System			
		505-08-D	Knowledge Management			
		404-09-A	IoT Architecture And Protocols			
		405-09-B	Sensors and Fundamentals with Hands-on lab			
			Node.js/Raspberry PI/Python			
09	IOT	504-09-C	Internet Of Things: Sensing And Actuator			
			Devices			
		505-09-D	Smart city use case, MQTT, Integrating			
			Cloud			
		404-10-A	Business Intelligence Applications			
	Pig Data	405-10-В	Business Intelligence Tools			
10	Big Data	504-10-C	Introduction to Big Data			
		505-10-D	Hadoop			
		404-11-A	Cyber Security			
	Cyber Security	405-11-B	Information Security Concepts			
11	11 Cyber Security		Information Security Threats			
		505-11-D	Information Security Administration			

#### SEMESTER VI

Course	Course	Credits	Hours/Week			IA	EoTE
Number	Title					Marks	Marks
			L	Т	Р		
601	Internship Project	10	-	-	-		100

#### **Practical Examinations:**

For course Nos. 106,107,206,207,307,406,407,506 and 507 there will be practical examination.

For course No 507 Lab on Current Trends, Every center can decide the Programming Language to be taught depending upon the current industry demand and students interest.

## **Project Viva:**

For course Nos. 208,308,408,508 there will be University Project Dissertation Viva carrying 100 marks.

## Self Learning:

For Self Learning- 1 (109), Self Learning- 2 (209), Self Learning- 3 (309), Self Learning- 4 (409), Self Learning- 5 (509), students should select any one recent/upcoming topic related to Societal Concerns (SEM I to SEM III) and on computer science (SEM IV and V), study it thoroughly and submit a project report at the end of the semester.

## **SEMESTER I**

Course Number	Course Name	L-T-P- Credits	Year of Introduction
101	C Programming	3 L + 1 T + 0P = 4 C	2018-19

#### **Course Objective :**

This is a first course in programming. The objective of this paper is to teach the Programming Language C. However, the process of learning a computer language will also be emphasized. Emphasis is also on semantics and problem solving.

#### **Expected Outcome :**

At the end of the course a student should be able:

- To solve a given problem using C Program C
- Understand and use C libraries,
- Trace the given C program manually
- Effectively use of Arrays and functions
- Write C program for simple applications of real life using structures and Unions.

#### **References (Books, Websites etc) :**

1. Let us C - Y.Kanetkar, BPB Publications4. YashawantKanetkar, let Us C, BPB Publication

- 2. Programming in C Gottfried B.S., TMH 2.
- 3. The 'C' programming language B.W.Kernighan, D.M.Ritchie, PHI
- 4. Programming in ANSI C Balaguruswami, TMH
- 5. C- The Complete Reference H.Sohildt, TMH

6. A Structured Programming Approach using C - B.A. Forouzan& R.F. Gillberg, THOMSON Indian Edition

7. Computer fundamentals and programming in C - PradipDey& ManasGhosh, OXFORD

#### Suggested MOOC :

Please refer these websites for MOOCS: NPTEL / Swayam www.edx.com www.coursera.com

	Course Plan		
Uni	Contents		
t			
1	Basics to learn a Programming Language:		
	Evolution of programming languages, structured programming, the compilation process, object code, source code, executable code, operating systems, interpreters, linkers, loaders, compilers, fundamentals		
	of algorithms, flow charts. Concepts of a Program and subprogram, Procedures and functions, Syntactic,		
	Semantic, and Logical Errors in a program; Program Correctness- Verification and Validation, Concept of		
	Test Data		
2	C Language Fundamentals:		
	Origins of C, Characters and Character Set of C, Variables and Identifiers, Built-in Data Types, Variable		
	Definition, Constants and Literals, Simple Assignment Statement, Operators and operands, Unary and		

	Binary Operators, Concept of Expression, Arithmetic Expressions, Relational Expressions, Assignment Expressions. Evaluation of Expressions, Concepts of Precedence and Associativity, Table of Precedence			
	and Associativity. Basic Input/Output Statement, The function main()			
3	Control Statements:			
	Control Structures, Decision Making within a Program, Conditions, Relational Operators, Logical			
	Connectives, Decision Making and Branching: If Statement, If-Else Statement, Switch Statement			
	Decision Making & Looping: While Loop, Do While, For Loop. Nested Loops, Infinite Loops,			
	Structured Programming			
4	Arrays:			
	One Dimensional Arrays: Array Manipulation; Searching, Linear Search, Binary Search; Finding			
	The Largest/Smallest Element in an Array; Two Dimensional Arrays: Addition/Multiplication of			
	Two Matrices, Transpose of a Square Matrix; Strings as Array of Characters			
5	Functions:			
	User defined and standard functions, Formal and Actual arguments, Functions category, function			
	prototypes, parameter passing, Call-by-value, Call-by-reference, Recursion, Storage Classes. Strings in C and String manipulation functions, Input, output of string statements			
6	Pointers:			
	Address Operators, Pointer Type Declaration, Pointer Assignment, Pointer Initialization, Pointer			
	Arithmetic, Passing parameters by reference, pointer to pointer, linked list, pointers to functions,			
	Arrays and Pointers, Pointer Arrays, Dynamic memory allocation			
7	Structures, Unions: Declaration of structures, declaration of unions, pointer to structure &			
	unions. Additional Features in C: Command line arguments, bit wise operators, enumerated			
	data types, type casting, macros, the C preprocessor, more about library function			

Course Number	Course Name	L-T-P- Credits	Year of Introduction
102	Computer	3 L+1 T+0 P=4 C	2018-19
	Organization and		
	Architecture		

#### **Course Objectives :**

Main objective of this paper is to learn structure and functioning of various hardware components of digital computer. Also study the interactions and communication among these hardware components

#### **Expected Outcome :**

At the end of this course, student should be able to understand

- Simple machine architecture and the reduced instruction set computers.
- Memory control, direct memory access, interrupts, and memory organization

2

• Basic data flow through the CPU (interfacing, bus control logic, and internal communications).

DI

• Number systems, instruction sets, addressing modes, and data/instruction formats.

#### **References (Books, Websites etc) :**

1. M Morris Mano Computer systems Architecture third edition Prentice Hall of India Publication

2. Anita Goel : Computer Fundamentals Pearson Publications

#### Suggested MOOC :

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

	Course Plan		
Unit	Contents		
1	Introduction To Computer Hardware & Computer security:		
	Computer: Block diagram, Generations, types, Applications, Interconnecting the units of		
	computer, performance of computer. Computer Security: threats and security attack,		
	Malicious software, Hacking, Security services, Firewall.		
2	Introduction To Digital Computer –		
	Data Representation - Data Types - Complements - Arithmetic Operations -		
	Representations – Fixed –Point, Floating – Point, Decimal Fixed – Point – Binary Codes-		
	Logic Gates, Boolean Algebra, Map Simplification - Combinational Circuits: Half-		
	Adder, Full Adder- Flip Flops - Sequential Circuits		
3	Introduction To Digital Components And Micro Operations		
	ICs – Decoders – Multiplexers – Registers – Shift Registers – Binary Counters – Memory		
	Unit - Register Transfer Language - Register Transfer - Bus And Memory Transfers -		
	Arithmetic, Logic And Shift Micro Operations, Arithmetic Logic Shift Unit.		

4	Computer organization And Programming –		
	Instruction Codes – Computer Registers – Computer Instructions – Timing And Control – Instruction Cycle – Memory Reference Instructions – I/O And Interrupt – Machine Language – Assembly Language – Assembler - Program Loops – Programming Arithmetic And Logic Operations – Subroutines – I/O Programming.		
5	Memory Organization And CPU –		
	Memory Hierarchy – Main Memory – Auxiliary Memory – Associative Memory – Cache		
	Memory – Virtual Memory – Memory Management Hardware – CPU: General Register		
	Organization – Control Word – Stack Organization – Instruction Format – Addressing Modes – Data Transfer And Manipulation – Program Control, RISC		
6	Input – Output Organization Peripheral Devices – Input-Output Interface –		
	Asynchronous Data Transfer – Modes Of Transfer – Priority Interrupt – DMA – IOP –		
	Serial Communication		
7	<b>Pipeline And Vector Processing</b> – Parallel processing – Pipelining - Arithmetic pipeline		
	- Instruction pipeline - RISC pipeline, - Vector processing - Array processor		

Course	CourseCourse NameL-T-P- CreditsYear				
Number	Number				
			ion		
103	Database Management Systems	3L + 1T + 0P = 4C	2018-19		
Course O			•		
	of this course is to teach the fundamentals	of the database systems at a mas	ter level. A		
-	topics will be covered that are important f	-			
•	or real life applications of databases. The cou				
	database and operations on databases. It als				
	vironments with emphasis on security measure				
systems.					
	Outcome :				
-	ig through this course a student should be able	e to:			
-	iderstand the concept of database and techniques				
	sign different data models at conceptual and log	0	s to Relational		
	ta Model.	ical level and translate Lix Diagram			
	ormalize the database.				
	rite queries using Relational Algebra.				
	escribe the file organization schemes for DBMS.				
	escribe and use features for Concurrency and Reco	overv.			
	iderstand data security standards and methods.				
	derstand the fundamentals of Distributed Databas	se Systems.			
Reference					
Books:					
	undamentals of Database Systems" Global Editio	n ByRamezElmasri, Shamkant B. Na	vathe		
	atabase System and Concepts"A Silberschatz, H	•	<u> </u>		
	I MOOC :	· · · · · · · · · · · · · · · · · · ·			
00	er these websites for MOOCS:				
NPTEL /					
www.edx	•				
www.cou	rsera.com				
	Course Pl	an			
<b>T</b> T <b>1</b> /	1				
Unit	Contents				
1					
1	Introduction to DBMS:				
	Difference between Data, Information, I		·		
	Oriented Approach, Database oriented app				
	Characteristic of Database, Database Architecture: Levels of Abstraction, Database				
	schema and instances, 3 tier architecture of DBMS, Data Independence. Database user				
	Types of Database System. Database Langu	ages, DBMS interfaces.			
2	Data Modeling in Database :				
	Data Models, Logical Data Modeling: Hie				
	Relational Data Model. Conceptual Data M				
	Attributes, Types of Attributes, Relationships, Relationship set, Degree of relationship				
	Set, Mapping Cardinalities, Keys, ER Diagram Notations, Roles Participation: Total and				
	Partial, Strong and Weak Entity Set. The				

	Subclass, Superclass, generalization, specialization, Attribute Inheritance. Relational		
	<b>Data Model</b> Codd's Rules for RDBMS, Translating ER Diagram to Relational Database.		
3	Normalization and Relational Algebra:		
5	<ul> <li>Normalization and Kelational Algebra.</li> <li>Normalization Vs De-Normalization, Decomposition, Lossy and Lossless Decomposition, Functional Dependencies, Normal forms1NF, 2NF, 3NF, BCNF, Case Studies on Normalization.</li> <li>Relational Algebra:</li> <li>Keys: Composite, Candidate, Primary, Secondary, Foreign, Relational Relational Algebra</li> </ul>		
	Operators: Select, Project, Divide, Rename. Set Operations: Union, Intersect, Difference, And Product, Joins: Outer Joins, Inner Joins with example.		
4	File Structures and Data Administration:		
	File Organization, Overview of Physical Storage Media, Magnetic Disk, RAID, Tertiary Storage, Storage Access, Data Dictionary Storage, Organization of File (Sequential, Clustering), Indexing and Hashing, Basic Concepts, indices, B+ Tree index file, B- tree index file, Static hashing, Dynamic Hashing.		
5	Concurrency Control And Recovery Techniques:		
	<b>Concurrency Control:</b> Single User and Multiuser systems, Multiprogramming and Multiprocessing, Basic Database access operations, Concept of transaction, transaction state, ACID properties, Schedules, Serializability of schedules., Concurrency Control, Need for Concurrency control, lock based protocols, timestamp based protocols, Multiple granularity, Multiple Version Techniques, Deadlock and its handling, Wait-Die and Wound-Wait, Deadlock prevention without using timestamps, Deadlock detection and time outs, Starvation		
	<b>Recovery Techniques:</b> Database Recovery, Types of Failures, Storage Structure: Volatile, Non Volatile and stable storage, Data access. Recovery and atomicity, Recovery Techniques / Algorithms: Log Based Recovery, Check points, Shadow Paging		
6	Data Administration And Security:Data administration, Role and Responsibility of DBA, Creating/Deleting/Updating tablespace, Database Monitoring, User Management,Basic data security principles – user privileges, data masking, encryption and decryption.Data Security Implementation, revalidation of user, role, privileges. Data QualityManagement, Basic quality principles, data quality audit, data quality improvement		
7.	Introduction to Advance Databases:		
	Distributed Database:		
	Heterogeneous and Homogeneous Databases, Distributed database features and needs, Advantages and Disadvantages, Distributed DatabaseArchitecture. Levels of distribution, transparency, replication. Fragmentation.		
	Data Warehouse:		
	Data Warehouse defined, Need for Data Warehouse, Characteristics of Data Warehouse, Multidimensional Data Model, OLTP vs. OLAP, A three tier Data Warehouse Architecture, Data Mart Vs. Data Warehouse.		

Course	Number	Course Name	L-T-P- Credits	Year of Introduction
104		Discrete Structures	2L + 1T + 0P = 3C	2018-19
	<b>Objective:</b>			
	•	ematical course ,eg. Sets, F	Functions, Graph.	
		n formal mathematical reaso		
		n solving skills.		
4. To se	e the connect	ions between Discrete stru	cture Computer Science	
Expect	ed Outcome :			
a)Apply	v standard Ma	thematical methods.		
		ement solution procedures.		
· ·		ion in tacking advanced pro	oblems.	
d)Form	ulate AI probl	ems mathematically.		
Kennet Schaun	n's outlines D	Discrete Mathematics	its Applications Edition 6 th Τε	ata McGraw Hil
		cs N CH S N Lyneger and	K.A. Venkatesh	
00	ted MOOC :			
		bsites for MOOCS:		
	/ Swayam			
www.e				
www.co	oursera.com	Cou	urse Plan	
<b>T</b> T •4		Cot		
Unit	Contents			
1	Propositio	onal logic:		
	normal fo predicate implicatio	rms(conjunctive and disju logic, universal and exis	connectives, truth tables, tautol nctive), modus ponens and mo stential quantification. Notion rapositive, negation, and contrac punter example.	dus tollens, validity, of proof: proof by
2	Set and R	elation		
		-	n Diagrams, complements, Carte	
		• • • •	and count ability (Countable an	
			eral identities on sets, Fuzzy set	,Fuzzy set operation,
	rough set	1		
	Relation: Definition, types of relation, composition of relations, domain and range of			
	-	-	lation, properties of relation, par	tial ordering relation
2		nce Relation, Relation Matr		· · · · · -
3			unction (one to one, onto, Inve	_
		-	ome Functions in Computer S	Science, Growth of
		recursively functions.		
4	•	n, the Integers and Matric		1.0
	-	-	plexity of algorithm, Primes an	d Greatest Common
	Divisors 1	ntegers algorithm		

5	<b>Partial Order and Structure: Partially Ordered,</b> Sets ,Lexico graphics Order, Hasse Diagram, Maximal and Minimal elements of a Poset, Concept of Lattice, Boolean Functions, Logic Gates, Minimization of Combinational circuit	
6	<b>Combinatories :</b> Mathematical induction, recursive mathematical definitions, basics of counting, permutations, combinations, inclusion-exclusion, recurrence relations (nth order recurrence relation with constant coefficients, Homogeneous recurrence relations, Inhomogeneous recurrence relation), generating function (closed form expression, properties of G.F., solution of recurrence relation using G.F, solution of combinatorial problem using G.F.)	
7	Modelling Computation: Language and Grammar, Finite State Machine with output, , Finite State Machine with no output, Language Recognition	

Course	Course Name	L-T-P- Credits	Year of			
Number			Introduction			
105	Management Functions	2L + 1T + 0P = 3C	2018-19			
Course (	Course Objective:					
	ent the students to principles of management	nt				
	te them comprehend the process of manage					
3.To inter	rnalize the principles through rigorous assi	gnments where they shall obser	ve, analyze			
and infer	the presence of principles transformed into	practice.				
Expected	l Outcome :					
At the en	d of the course, the students shall acquire					
	standing of functions of management					
2. Unders	stand the principle of management woven i	n to the process of management	t			
3. Unders	stand how they are modified in to practice	to suit the requirements				
4. How I	Γ influences the process of management	-				
Reference	es:					
Books:						
1.H.Welr	cih, Mark Cannice, H. Koontz, Manager	ment, A Global and Entrepre	eneurial Perspective,			
Mcgraw-	Hill Companies, 12th edition.					
2.P.C.Tri	pathi, P.N.Reddy, Principles and Practice of	of Management, Tata Mcgraw	Hill, Third Edition			
3. L.M. P	rasad, Principles and Practice of Managem	ent, Seventh Edition				
4. Stepha	n Robbins, Mary Coutler, Management					
Suggeste	d MOOC :					
Please ref	fer these websites for MOOCS:					
NPTEL /	Swayam					
www.edz	x.com					
www.cou	irsera.com					
	Cours	se Plan				
Unit	Contents					
1	The need of Management Study Dree	as of Management Character	istics of Dusfassional			
1	The need of Management Study, Proce					
	Management, Brief Review of Manager	<b>U</b> 1	• •			
2	Decision Making Process, Planning and		Plan Making Planning			
	Effective, Case Study on Planning, MB	0				
3	Organization, Meaning and Process	, Departmentalization,, Orga	nization Structure,			
	Authority and Delegation, Centralization					
			· · · · ·			
4	Co-ordination – meaning and need, Tech	1 0	nation			
~	Difficulties in establishing co-ordination					
5	Formal and Informal Organization, M	1 0	ent and Performance			
	Appraisal, Compensation and Incentives	, issues related to Retention				
	Case study					
6	An overview of Communication, Super	vision and Direction, Leadersh	np Styles, Control –			
	need and types and control techniques .					
7.	In addition there shall be tutorials of written examination type, field study and presentation.					
	Case Studies					

Course	Course Name	L-T-P- Credits	Year of Introduction		
Number					
106 Web Supporting Technologies $2L-0T-2P = 4C$ 2018-19					
<b>Course Object</b>	ives :				
	rstand the basic concepts of the World Wid	le Web			
	rstand and practice HTML as markup lang				
	rstand and practice embedded dynamic scr		net Programming		
	rstand and practice web development techn	niques on client-side			
	rstand and practice server-side scripting				
Syllabus Outli					
<ul> <li>Understative</li> <li>types of</li> </ul>	anding of internet and intranet- working of servers	of WWW, types Protoco	ls and working of HTTP and		
	gn - Markup Language: Introduction to HT	ML5 - Cascading Style S	heet: Introductionto CSS3.		
	ide Scripting using JAVASCRIPT - Introd				
	g - Controlling Windows & Frames				
	ment - Object-Oriented Techniques in Java		e		
•	ideScripting using PHP - Introduction to F	· · ·	s - Reading Data in WebPages		
	ding PHP within HTML - Establishing con				
<b>Expected Out</b>	come :	· · ·			
Upon successfu	Illy completing this course the student	will be able to			
-	and concept of internet and how it function				
	ML tag to format contents of web page				
	cading Style Sheets (CSS) to apply user de	fined look and feel			
	ava Script to validate form data and genera				
	e of PHP to generate server side response	-			
Wake us	e of the to generate server side response				
<b>References</b> (Be	ooks, Websites etc) :				
	Powell, Web Design The complete Refere				
	Powell, HTML and XHTML The complete				
	Powell and Fritz Schneider JavaScript 2.0		e, Second Edition		
	he Complete Reference By Steven Holzner				
5. Ivan Ba	yross (2006) Web Enabled Commercial	Application Developm	ent Using HTML, DHTML,		
JavaScri	pt, Perl CGI, BPB Publications.				
6. Luke W	celling, PHP and MySQL Web Developme	nt, Pearson Education; Fi	fth edition		
Suggested MO	OC:				
Please refer the	se websites for MOOCS:				
NPTEL / Sway	am				
www.edx.com					
www.coursera.					

## Syllabus/Course Outline

Unit	Contents
1	Understanding internet and intranet, Introduction toWWW, WWW Architecture,
	Concept of protocol ant its types: SMTP,POP3,File Transfer, Overview of HTTP, HTTP
	request and response. Various web server, using Apache as web server, Installation of
	Apache, Apache Directory Structure, apache configuration, creating application folder,

	storing and accessing files from server
2	Types of Markup Language and HTML as markup language, basic structure of HTML, Head Section and elements of head section, Meta tags and external link tagsHTML body content tags: header tags, Paragraph, span and pre tags, text formatting tags, Ordered and unordered list tag, Table tag, div tag, Frames and framesets, Anchor Links and named anchors, image tag and using image mapping for hotspot, working with forms: Form tag, POST and GET methods, working with Text input, Text Area, Checkbox and radio and other form elements;
3	Introducing CSS, Types of style sheets: inline, embedded and external style sheets, working with CSS properties: text properties, color and background properties, border and shading, box and block properties, positioning with CSS, various types of CSS selectors: universal, class, ID, child, descendent, adjacent sibling, attribute and query.
4	Client Side Scripting: Introduction to JavaScript, data types, Operators, conditional and iterative Statements, Introduction to arrays, arrays with methods, Math, String and Date objects, working with DOM: Window, Navigator, History, Location, Link, Anchor and form elements, functions and objects, methods, handling events and form validations
5	Advanced JavaScript: Browser Management and MediaManagement – Classes – Constructors – Object-OrientedTechniques in JavaScript – Object constructor and Prototyping -Sub classes and Super classes – JSON - JQuery and AJAX.
6	Why PHP and MySQL?, Server-side web scripting, Installing PHP, Adding PHP to HTML Syntax and Variables, PHP control structures and loop, Passing informationbetween pages, Strings, Arrays and Array, Functions, Numbers, working with String and Regular Expressions
7	Concept of Cookies and sessions, when and how to use cookies and sessions, Using MySQL to create database and tables, using queries to inset and update data, using PHP to interact with MySQL, Displaying data from tables in tables, using form data to insert, update database, deleting data from table by getting criterion through forms, working with E-Mail

Course	N. N	Course Norse	LTD Creadite	Veen of Introduction
	se Number	Course Name	L-T-P- Credits	Year of Introduction
	107 C Lab $0L + 0T + 4P = 2C$ 2018-19		2018-19	
Cours	se Objective :			
This is	s companion cour	se of C Programming		
Syllab	ous Broad Units:			
This C	Companion course	e of C programming; Pra	actical aspects of C progra	amming towards
proble	em solving is cove	ered.		
Expec	cted Outcome :			
The st	udents will develo	op adequate programmi	ng skills with respect to f	ollowing
1.	Implement a rea	l world problem using b	basic constructs of C lang	uage.
2.	Develop an appl	lication using Decision	making and looping	
3.	Make use of pro	oper operators to solve p	roblem.	
4.	Make use of Arr	rays and pointers efficie	ntly and handling strings.	
5.	Comprehend the dynamic memory allocation and pointers in C.			
6.	Able to define n	ew data types using enu	m, structures and typedet	f.
	ences (Books, W	-		
			YashawantKanetkar, let Us	s C, BPB Publication
	0 0	C - Gottfried B.S., TMH 2		
3.		ning language - B.W.Keri		
	Programming in ANSI C - Balaguruswami, TMH			
		Reference - H.Sohildt, Th		DE Cillhora THOMOON
0.	Indian Edition	sgramming Approach usi	ng C – B.A. Forouzan&	R.F. Gillberg, THOMSON
7		nentals and programming	in C – PradipDey& Manas	Shosh OXFORD
/.	Compater randam	ionais and programming		

## C Lab Outline

Sr.	Programming Exercises	
No		
1	Compilation and Executing programs Arithmetic operations Use of Symbolic constants Demonstrating the following gcc options -o, -c, -D, -l, -I, -g, -E Note : <i>Algorithm of every program should be written. Properly document the programs</i> <i>using comments. Author name and date, purpose of each variable and constructs like</i> <i>loop and functions should be indicated/ documented.</i> <i>gcc or an equivalent compiler is assumed.</i>	
2	Program to demonstrate the following <ul> <li>Branching</li> <li>Nested Branching</li> <li>Looping</li> <li>Selection</li> </ul>	

3	Working with functions
	<ul> <li>Writing function prototype and definition</li> </ul>
	- Using functions to solve problems (Calling a function)
	- Using recursion
	<ul> <li>Storage classes - Using register, extern and static</li> </ul>
4	Using debugger and Creating Libraries
	Important Commands - break, run, next, print, display, help
	Functions
	Creating Header file for Function Prototype
	Compiling and storing Function Definition in Library
	(archive) file
5	Arrays
	1D - Linear Search, Sort
	2D - Matrix operations
	Strings, Structure, Union
6	Pointers, Dynamic Memory Allocation
	Structure Pointer
	Array of Pointers, Ragged Arrays, Function pointer
7	Structures
	Making use of structures to define new types(user defined types)

Cours	se Number	Course Name	L-T-P- Credits	Year of Introduction	
108		Soft Skills	2L+0T+0P=2C	2018-19	
Cours	se Objective :				
1. 2. 3.	2. To develop decision making and analytical skills.				
Expec	cted Outcome :				
it ww T B cc In th <b>Sugge</b> Please NPTE www.	<ul> <li>it is arranged by the institute. You need to differentiate yourself as a better candidate than others, which is the key to get a job.</li> <li>This will go a long way in improving your career prospects by developing skills required by a practicing manager. Thus, you will be able to handle challenging corporate assignments. Being a fresher, you will be closely monitored by your superior. This course will give you confidence to impress them with your professional attitude.</li> </ul>				
** ** ** .	coursera.com	Cor	ırse Plan		
Sr.	1				
No					
1	E-mail etique	te and Writing Skills		Correspondence, Tips for munication, Examples and	
	Exercises	,		, <b>1</b>	
2	Communication Decoding, Rece Body Language	viver, Feedback, Johari	's Window, Public Spea	ource, Encoding, Channel, king and Presentation tips, Il mistakes in Written and	
3	productivity cy daily plan, Eff Manage interru and prevent po information over	setting Tasks, Applyir cles, and set goals and ectively utilize time ptions, increase meeti ersonal work overloa erload	l priorities, Create a tim by using technology an ng productivity, overco	ime management; identify he management plan and a d reducing time wastage. me personal time wasters, ze information to reduce	
4		npressive CV, Definin		izing the CV for each job, sentation of academic and	

	professional achievements, Formatting Styles, Do's and Don'ts and common mistakes,
	Examples and Exercises
5	How to prepare for Interview:
	Introspection: Knowing yourself, your comfortable areas or subjects, Companies,
	sectors, functions, Employer Research, Skill set and competency mapping, Attire and
	Etiquette : Greetings, posture, handshakes, manners and actions, Common Interview
	blunders, Frequently asked questions for Freshers and Experienced professionals,
	Simulated Interview Situations, Do's and Don'ts before an Interview, Common formats
	of Company Interview assessments, What to speak?, Latest developments about the
	specific sector for last 5 years, Study of regulators for sectors.
6	Preparing for Group discussion and aptitude test:
	Structure and Format of a GD, Difference between a Discussion & an Argument,
	Observing, Reflecting and designing responses within a group, The art of being assertive
	and persuasive, Defending your turf, Defining the correct Body Language and posture,
	Deconstructing Topics, Common Do's and Don'ts, Practice and Exercise
7	Fear Factor: Removing Stage Fear
	Presentation Skills, Public Speaking skills, Importance of Eye Contact, Audience
	engagement, Forms of speech, Content Preparation, Debating, Extempore, Do's and
	Don'ts, Sample Exercises

## **SEMESTER II**

Course Number	Course Name	L-T-P- Credits	Year of Introduction
201	Data Structures and	3L + 1T + 0P = 4C	2018-19
	Algorithms		

#### **Course Objective :**

- To make familiar with linear & non linear data structures
- To develop skills to analyze the problem given and to design & develop an efficient solution to given problem
- To develop capability to choose appropriate data structures for given problems
- To imbibe programming skills & thereby making industry ready

#### Syllabus Broad Units :

#### Expected Outcome : After undergoing this course, student will

1. Have thorough knowledge about data structures

2. Ability to design& develop program using linear data structures& non linear data structures for solving problems

3. Ability to choose appropriate data structures for problem solving

4. Ability to use combination of these data structures for problem solving.

#### **References (Books, Websites etc) :**

1. Behrouz A. Forouzan and Richard F. Gilberg , 2nd Edition, Thomson, 2003, Computer Science A Structured Programming Approach Using C

2. Basavraj S Anami, ShanmukhappaAngadi, Sunil Kumar S Manvi, PHI Publications, 2010. A Holistic approach to learning C.

3. Andrew Tenanbaum, Thomson, 2005, Data Structures with C.Robert Kruse & Bruce Leung, Data Structures & Program Design in C, Pearson Education,

#### **Pre-requisites**

Any programming language

#### Suggested MOOC :

Data structures and Algorithms, Prof. SudarshanIyengar, IITRopar, 8 weeks, Rerun Feb 05, 2018 https://onlinecourses.nptel.ac.in/noc16\_cs06 at NEPTEL

	Course Plan
Unit	Contents
1	<b>Elementary Data Structures</b> - Basic concepts such as data object, array, and record; Operations and relations on data objects; definition of data structure; Built-in data types as examples of data structures; concept of abstract data type; notation to specify an abstract data type; concepts of pre-conditions and post-conditions; Implementation of an ADT in a language; Specification and implementation of simple data structures such as Integer, Rational, Currency, Date, Temperature, distance, Pay, Marks, Grade_card etc.
2	<b>Linear Data Structures</b> (Representation in Memory and operations like insertion, deletion and traversal) – one and multidimensional array, Sparse Matrics, Pointer arrays, single link list, circular link list, double link list, applications of Linked list,: Sparse Matrix Manipulation,

	Polynomial Representation, Dynamic storage Management
3	Particular Linear Data Structures( Representation in Memory and operations like insertion, deletion and traversal) - Stacks: Applications: Evaluation of Arithmetic Expression, implementation of recursion, factorial calculation, Quick Sort, Tower of Hanoi Problem, queues, circular queue, deques; Application of queues abstract data types; Array and linked list implementations of stacks, queues, and deques;
4	File Handling: Creation, reading writing in a file. Pattern Matching and Extraction of data from a file. Reading and writing from files.
5	<ul> <li>Hierarchical data structures - General trees and related concepts; depth first and breadth first traversal of trees; n-ary trees and important properties of n-ary trees; binary trees and their properties; binary tree traversal algorithms. Applications of Trees. B Trees : B Tree indexing, Operations on a B Tree,</li> <li>SETS: Representation of Sets, Operations on Sets, Applications of Sets</li> </ul>
6	The problem of search – linear and binary search algorithms and their efficiency; binary search trees and operations on binary search trees; Improving the efficiency of search through Balanced trees – AVL trees and Red-black trees, concepts of rotation. Hash tables and related concepts in detail.
7	<b>The problem of sorting</b> – The standard sort algorithms and their efficiencies; Merge sort and quick sort algorithms and their efficiencies. The binary heaps, their array implementation; Operations on heaps and heap sort algorithm.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
202	Operating Systems	3+1+0 = 4C	2018-19

#### **Course Objective:**

The overall aim of this course is to provide a general understanding of how a computer works. This includes aspects of the underlying hardware as well as the structure and key functions of the operating system. Case studies will be used to illustrate and reinforce fundamental concepts.

Syllabus Broad Units : 7

#### **Expected Outcome :**

At the end of this course, student should be able to

- Explain the concepts of process, address space, and file
- Compare and contrast various CPU scheduling algorithms
- Understand the differences between segmented and paged memories, and be able to describe the advantages and disadvantages of each
- Compare and contrast polled, interrupt-driven and DMA-based access to I/O devices
- Understand functioning and working of Windows as well as Unix operating system.

#### **References (Books, Websites etc) :**

- 1. Operating systems design and implementation by Andrew Tanenbaum and Albert Woodhull
- 2. Operating systems concept and design by Milan Milenkovic

#### **Suggested MOOC :**

Please refer these websites for MOOCS:

www.edx.com

www.coursera.com

www.alison.com

#### **Course Plan**

Unit	Contents
1	Unit1: Introduction to Operating system:
	Definition, Importance and functions of operating systems, Types: Batch, Timesharing,
	Multitasking, multiprogramming, multiprocessing, Online operating system, Real time,
	distributed operating systems. Various Views: Command language users view, system call
	users view. Operating system concept: Processes, Files, The shell. Structures: Monolithic
	system, layered system, Virtual Machine, Client server model.
2	Processes:
	Process concept, Implicit and explicit tasking, process relationship (cooperation and
	competitions). Operating systems view of processes OS services for process management.
	Scheduling and types of Schedulers, Scheduling algorithms: First come first served, shortest
	remaining time next, Time slice scheduling, Priority based preemptive scheduling, multiple
	level queues, multiple level queues with feedback, Guaranteed scheduling, Lottery
	scheduling. Performance Evolution.

3	Memory Management: Basic Memory Management, monoprogramming without paging or swapping, multiprogramming with fixed partitions. Swapping: Memory Management with bit maps, and linked list. Virtual Memory, Page replacement algorithms: Optimal Page replacement algorithm, Not recently Page replacement algorithm, First in first out Page replacement algorithms, second chance Page replacement algorithms, clock Page replacement algorithms, least recently Page replacement algorithms, simulating LRU in software. Design issues for paging. Segmentation: Implementation of pure segmentation, segmentation with paging with example.
4	<b>Interprocess communication and Synchronization:</b> Need, Mutual Exclusion, Semaphore definition, Busy- wait implementation, characteristics of Semaphore. Queuing implementation of semaphore, Producer consumer problem. Critical region and conditional critical region, what are monitors? Need of it, format of monitor with example. Messages: Basics, issues in message implementation, naming, copying, Synchronous vs asynchronous message exchange, message length, ICS with messages, interrupt signaling via messages.
5	<b>Deadlocks:</b> Conditions to occurs the deadlock, Reusable and consumable resources, deadlock prevention, Deadlock Avoidance, resource request, resource release, detection and recovery,
6	<b>File systems:</b> Files- naming, structure, types, access, attributes, operation. Directories- system, path and operations. Implementing file and directories, disk space management, file system reliability and performance. Environment, Security flaws, Security attacks, principles for Security, user authentication. Protection domains, access control lists, capabilities.
7	<b>Input/ output:</b> Principles of I/O hardware: I/O devices, device controller, DMA, Principles of I/O software : goals, interrupt handler, device drivers, Device independent I/O software. RAM Disk Hardware and software, DISK Hardware and software.

Course Number	Course Name	L-T-P- Credits	Year of Introduction				
203	Software Engineering	3L + 1T + 0P = 4C	2018-19				
<b>Course Objective:</b>							
	ent methodologies involve	ed in the design and deve	elopment of Software over				
	ts entire life cycle.						
Expected Outcome :							
	At the end of this course, student should be able to:						
•	Design of software.						
-			pment to develop quality				
	h can work on any real ma	chine.					
References (Books, V	,						
	TAGINEERING A PRACTI		eventh edition BY Roger S.				
	eering by Sommerville, Pear						
÷	eering by K.K. Aggarwal&Y		rnational Publishers				
- Soltware Englis		rse Plan					
Unit Contents							
	n to Software Engineering						
		ference between software	engineering and software				
	g, Members involved in soft		engineering and software				
	asibility study, types of Fe	-	fit Analysis.				
General sof	General software development life cycle with all phases. Overview of software mod						
(Waterfall, Prototyping, Spiral and Rapid Application Development model).							
Agile Software Development methodologies.							
2. Requirement Engineering Concepts and Methods What is Requirement Engineering, Types of requirements, Requirement							
				-	techniques- Traditional methods and Modern methods, Verification and validation		
-	process. Principles of Requirement Specification, Software Requirement Specification document						
-	-						
	Outline Characteristics of good SRS: - correct, complete, unambiguous, consistent, modifiable, traceable, Understandable						
	Case study on DFD and ERD mechanism.						
Cuse study							
3. Design Con	ncept and Methods						
Software Design and software Engineering. Software Design process and principles,							
		straction, Refinement, Modularity, Architecture, Control hierarchy,					
	Structural partitioning, Data structure, Procedure and Data hiding						
Modular design: Functional independence, Cohesion and Coupling concepts Architectural design process: Transform flow and Transaction flow							
	t design process: Transform		ures of modern GUI				
	or interface design	i ucsigii, ucsigii issucs, real					
	lesign: - Structured Program	ning, Program Design Lang	uage				
Report Desi		<i>, , , , , , , , , , , , , , , , , , , </i>	2				

4.	Software Quality Assurance
	Quality concept: (quality, quality control, quality assurance, cost of quality), SQA
	activities,
	SQA plan.
	Formal Technical review: Review meeting, review reporting and review guidelines
	Software Configuration Management: - What is configuration management, Baseline, Software
	Configuration items.
	SCM process- Identification of objects, Version control and Change control
5	Software Testing and Testing Strategies
	Software Testing Fundamentals:-Testing Objectives and Testing Principles.
	White Box Testing, Black Box Testing: - Graph Based Testing Methods, Equivalence
	Partitioning, Boundary Value Analysis.
	Testing Strategies for Conventional Software: - Unit Testing, Integration Testing (Top-
	down and Bottom-up Integration)
	Validation Testing: - Validation Test Criteria, Configuration Review, Alpha and Beta
	Testing
	System Testing: - Recovery Testing, Security Testing, Stress Testing, Performance
	Testing, Deployment Testing
	The Art of Debugging – The Debugging Process.
6	Maintenance and Reengineering
	Software maintenance: - Importance and types of maintenance, Concept of Re-engineering,
	Software reengineering process model Reverse engineering: - to understand process, data and
	user interfaces
	Restructuring: Code and Data restructuring
	Forward engineering: - for client server architecture and user interfaces
7	Computer Aided Software Engineering
,	What is CASE? Importance of CASE tools
	Various Tools: -
	1) Information engineering
	2) Project planning tools
	3) Risk analysis tools
	4) Project management and testing tools
	5) Tools for Quality assurance
	6) Software Configuration Management
	7) Analysis and design
1	
	<ul><li>8) Database management</li><li>9) Interface design and programming tools</li></ul>

Course Number	Course Name	L-T-P- Credits	Year of Introduction			
204	Statistical Techniques	2+1+0 = 3C	2018-19			
<b>Course Objective:</b>	Course Objective:					
	The main objective of this course is to acquaint students with some basic concepts in Statistics.					
They will be introduced to some elementary statistical methods of analysis of data.						
Syllabus Broad Units :						
<b>Expected Outcome :</b>						
(i) To compute various m			s and kurtosis.			
(ii) To analyze data pertai	-	-				
(iii)Tto compute the corre		1				
(iv) To fit linear, quadrati	c and exponential curves	to the bivariate data to i	investigate relation			
between two variables.						
	on model to the bivariate of	data				
(vi)They are able to const	ruct predicate model.					
Reference Books:	···· 6 6 6 ···· 4 · 6 ····· 4	<b>F.P.4 IP</b>				
Fundamentals of Statist Suggested MOOC :	ics, S.C.Gupta, Seventh	i Edition , Himalaya Pu	Ionsning House			
Please refer these website						
	es for MOOCS:					
NPTEL / Swayam						
www. edx.com						
www.coursera.com	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~					
	Course	e Plan				
Unit Contents						
1 Introduction						
Meaning of Stati	Meaning of Statistics as a Science, Importance of Statistics Scope of Statistics, Statistica					
		organizations in India and their functions: CSO, ISI, NSS, IIPS (Devnar, Mumbai), Bureau				
organizations in						
organizations in of Economics an	d statistics, Types of data:	Primary data, Second	ary data, Cross-sectional			
organizations in a of Economics and data, time series	d statistics, Types of data: data, directional data,	Primary data, Second Classification: Raw	ary data , Cross-sectional data and its classification,			
organizations in a of Economics and data, time series ungrouped freque	d statistics, Types of data: data, directional data, ency distribution,, group	Primary data, Second Classification: Raw o ed frequency distribution	ary data, Cross-sectional			
organizations in a of Economics and data, time series ungrouped freque distribution, and	d statistics, Types of data: data, directional data, ency distribution,, group relative frequency distrib	Primary data, Second Classification: Raw o ed frequency distribution	ary data , Cross-sectional data and its classification,			
organizations in 1of Economics and data, time series ungrouped freque distribution, and2Measures of Cen	d statistics, Types of data: data, directional data, ency distribution,, group relative frequency distrib tral Tendency	Primary data, Second Classification: Raw o ed frequency distribution	ary data , Cross-sectional data and its classification, on, cumulative frequency			
organizations in 1of Economics and data, time series ungrouped freque distribution, and2Measures of Cen Concept of cent	d statistics, Types of data: data, directional data, ency distribution,, group relative frequency distrib tral Tendency ral tendency of statistica	Primary data, Second Classification: Raw of ed frequency distribution ution.	ary data , Cross-sectional data and its classification, on, cumulative frequency ages, characteristics of a			
organizations in 1of Economics and data, time series ungrouped freque distribution, and2Measures of Cen Concept of cent good statistical a	d statistics, Types of data: data, directional data, ency distribution,, group relative frequency distrib tral Tendency ral tendency of statistica average. Arithmetic Mea	<ul> <li>Primary data, Second Classification: Raw of ed frequency distribution ution.</li> <li>al data, Statistical averant n (A.M.): Definition, e</li> </ul>	ary data , Cross-sectional data and its classification, on, cumulative frequency ages, characteristics of a ffect of change of origin			
organizations in 1of Economics and data, time series ungrouped freque distribution, and2Measures of Cen Concept of cent good statistical a and scale, combining	d statistics, Types of data: data, directional data, ency distribution,, group relative frequency distrib tral Tendency ral tendency of statistica average. Arithmetic Mea ned mean of a number of	<ul> <li>Primary data, Second Classification: Raw of ed frequency distribution ution.</li> <li>al data, Statistical averant n (A.M.): Definition, ef groups, merits and den</li> </ul>	ary data , Cross-sectional data and its classification, on, cumulative frequency ages, characteristics of a ffect of change of origin herits, trimmed arithmetic			
<ul> <li>organizations in a of Economics and data, time series ungrouped freque distribution, and</li> <li>2 Measures of Cen Concept of centra good statistical a and scale, combinemen. Mode and</li> </ul>	d statistics, Types of data: data, directional data, ency distribution,, group relative frequency distrib tral Tendency ral tendency of statistica average. Arithmetic Mea ned mean of a number of	<ul> <li>Primary data, Second Classification: Raw of ed frequency distribution ution.</li> <li>al data, Statistical averant (A.M.): Definition, ef groups, merits and den mulae (for ungrouped a</li> </ul>	ary data , Cross-sectional data and its classification, on, cumulative frequency ages, characteristics of a ffect of change of origin herits, trimmed arithmetic and grouped data), merits			
organizations in 1of Economics and data, time series ungrouped freque distribution, and2Measures of Cen Concept of centre good statistical a and scale, combi- mean. Mode and and demerits, Qu	d statistics, Types of data: data, directional data, ency distribution,, group relative frequency distrib tral Tendency ral tendency of statistica average. Arithmetic Mea ned mean of a number of Median: Definition, for artiles, Deciles and Perce	<ul> <li>Primary data, Second Classification: Raw of ed frequency distribution ution.</li> <li>al data, Statistical averant n (A.M.): Definition, ef groups, merits and den mulae (for ungrouped a entiles (for ungrouped ar</li> </ul>	ary data , Cross-sectional data and its classification, on, cumulative frequency ages, characteristics of a ffect of change of origin herits, trimmed arithmetic and grouped data), merits			
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	of skewness, Measures of skewness based on moments ( $\beta 1,\gamma 1$ ) Concepts of kurtosis, Measures of kurtosis based on moments ( $\beta 2,\gamma 2$ ).
4	Theory of AttributesAttributes: Concept of a Likert scale, classification, notion of manifold classification, dichotomy, class- frequency, order of a class, positive class frequency, negative class frequency, ultimate class frequency, relationship among different class frequencies (up to three attributes), and dot operator to find the relation between frequencies, fundamental set 
5	Correlation: Bivariate data, Scatter diagram and interpretation., Concept of correlation between two variables, positive correlation, negative correlation, no correlation. variance between two variables , Karl Pearson's coefficient of correlation (r) , Spearman's rank correlation coefficient, compute Karl Pearson's correlation coefficient between ranks
6	<b>Regression:</b> Meaning of regression, difference between correlation and regression, Concept of error in regression, error modeled as a continuous random variable. Simple linear regression model Estimation of a, b by the method of least squares. Interpretation of parameters.
7	Times SeriesIntroduction, Component of a time series, Analysis of time series, Mathematical models for time series, Measurement of Seasonal Variations, Measurement of Cyclical Variations ,Measurement of Irregular Variations.

Course	Number	Course Name	L-T-P- Credits	Year of Introduction	
205		Financial Accounting	2L+1T+0P=3C	2018-19	
Course	<b>Objective :</b>		•		
2. 7	2. To enable the students to understand basic accounting principles, practice and its applications in				
	nodern business.				
Prerequ					
		he basic principles of acc	counts and concepts .		
-	d Outcome :				
		ccounting and its principl			
2) Practi	cal's in Tally a	nd Excel for Financial A	ccounting assignments		
Referen	ces (Books, W	ebsites etc) :			
1. Anil C	Chowdhry , Fun	damentals of Accounting	g & Financial Analysis (F	PearsonEducation)	
2. M.E.7	ThukaramRao, A	Accounting for Managers	s.( New Age International	l Publishers)	
3. M.G.I	Patkar, Book-K	eeping &Accountancy.St	d XI(FYJC) Commerce		
			For Management: (Vika		
		vid Hawkins , Business A	ccounting. (Tata McGrav	w –Hill)	
00	ed MOOC :				
		tes for MOOCS:			
	/ Swayam				
www.ec	lx.com				
www.co	ursera.com				
		Cours	se Plan		
Unit	Contents				
1	Unit 1: Intro	duction:			
	Need for A	ccounting, Financial	Accounting-definition,	Scope and objectives.	
	Accounting v/s Book Keeping. Limitations of Financial Accounting, End users of				
	financial statements. Accounting Concepts and Conventions, Branches of accounting.				
	Accounting S	tandard-Scope and Funct	ions.		
2	Unit 2: Jour	nal and Ledger:			
	Journal-impor	rtance and utility, classifi	cation of accounts, journ	alizing of transactions.	
	Ledger- mean	ing and utility, posting a	nd balancing of account,	Trial Balance- meaning	
		preparation of a trial bala	ince.		
3	-	aration final accounts:			
	-		& Loss Account and	Balance Sheet of sole	
	proprietary bu	isiness.			
4	Unit 4: Depr	eciation:			
	0		of depreciation, n	nethods of charging	
	depreciation.(	WDV & SLM)			
5	Unit 5: Intro	duction to Internationa	l Accounting Standards	;;	
	Need for In	nternational Financial	Reporting Standards	(IFRS), Disclosure of	
	Accounting H	Policies, reporting needs	of emerging economie	es, IFRS for Small and	
	Medium Ente	rprises(SMEs).			
6	Unit 6:Comp	outerized Accounting:			
	Computers a	nd Financial application	n, Accounting Software	packages. (Orientation	
	level)				
	· ·				

7	Unit-7: Practical Applications on Tally package for accounting and its
	Implementation . Accounting formulas in Excel and its implementation for practical
	assignments

Number 206 Course (			Introduct
			ion
Course (	Database Management Systems Lab	2L+0T+2P=4C	2018-19
	Dbjective :		
• T	ne main objective is to teach the concepts related to d	atabase its techniques and O	perations.
• S(	QL (Structured Query Language) is introduced in this	subject.	
• T	is helps to create strong foundation for application o	f database design.	
Pre-requ	isites:		
• 0	oncept of Database Management Systems,		
• F	amiliarity with data processing concepts and applicat	ions.	
-	d Outcome :		
	nd of this course, students should be able to:		
	nderstand the theoretical and physical aspect of a rela	tional database.	
	plementation of RDBMS concepts through Oracle.		
	onstruct Simple and complex queries on sample datas	sets	
	riting PL/SQL blocks		
	es (Books, Websites etc.):1. IvanBayross SQL,F	÷ 0 0	
Language	ofOracle 3rd Revised Edition BPB Publication	ns.	
Suggosta	d MOOC :		
00	Fer these websites for MOOCS:		
NPTEL /			
www.ed	•		
	rsera.com		
	Course Plan		
Unit	Contents		
1	Introduction to Oracle and SQL:		
	History, Features, Versions of Oracle, Database	e Structure: Logical Struct	ure and Physical
	Structure, Oracle Architecture: System Glo		
	Background Processes, Tools of Oracle: SQI	L * Plus, PL/SQL, Form	ns, Reports, Pre
	Compilers:SQL Loader, Import, Export.		
	Introduction to SQL:	1007	
	Keywords, Delimiters, Literals, Data Types, Con		
	<b>DDL Commands</b> – Defining a database in SQI		
	removing table, Creating Tables with constrain	its on row level and colum	in ievei, primary
	key, foreign key, check. Altering Constraints. DML Commands- Inserting, updating, deleting data		
	<b>DAL Commands</b> : Select Statement with all options.		
	Renaming table, Describe Command, Distinct		Table, Creating
	table from a table, Inserting data from other table		-
	<b>DCL commands</b> - Granting and Revoking Perm		
2	Operators and Functions:		
	Operators:		

	Arithmetic, Logical, Relational, Range Searching, Pattern Matching, IN & NOT IN Predicate, all, % any, exists, not exists clauses, Set Operations: Union, Union All, Minus, Intersect, Grouping data.
	<b>Functions:</b> Aggregate Functions, Numeric Functions, String Functions, Date Functions, Conversion Functions, Miscellaneous
2	Sub queries
3	Joins: Relating data through join concept. Simple join, equi join, non equi join, Self join, Outer join
4	Database Objects:
	Views:
	Introduction, Creating a View, Selecting data from a view, Updateable views, Views on multiple tables, Destroying a View.
	Sequences:
	Introduction, Creating a Sequence, Altering a Sequence, Referencing a Sequence,
	Dropping a Sequence.
	Index:
	Introduction, Creating Index, Simple Index, Unique Index, Reverse Key Index, Dropping Index.
5	Introduction To PL/SQL:
	Introduction, Advantages, PL/SQL Block, PL/SQL Execution Environment, PL/SQL Character set, Literals, Data types, PL/SQL Block: Attributes % type, % rowtype, Variables, Constants, Displaying User Message on screen, Conditional Control in PL/SQL, Iterative Control Structure: While Loop, For Loop, Goto Statement, Commit, Rollback, Savepoint
6.	Cursor Management and Triggers:
	Cursor:
	Explicit & Implicit Cursor, Declaring Cursor Variables, Constrained & Unconstrained
	Cursor Variables, Opening Cursor, Fetching Cursor into Variables, Closing Cursor, Cursor
	For Loops, Parametric Cursors.
	Triggers:
	Definition, Syntax, Parts of triggers: statement, body, restricted, Types of triggers: Enabling
7	& disabling triggers.
7	Stored Procedures / Functions and Exception Handling:
	Introduction, How oracle executes procedures/ functions, Advantages, How to createProcedures & Functions, Examples.
	Error Handling in PL/SQL:
	Exception Handling & Oracle Engine, Oracles Named Exception Handlers, User
	NamedException Handlers.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
207	Data Structures Lab	0L+0T+4P = 2C	2018-19

**Course Objective :** 

This is companion course of Data Structures and Algorithm

#### **Syllabus Broad Units:**

This Companion course of Data Structure and algorithm. Algorithms to use different data structures are covered in theory. Students will implement C Programs for these data structures.

#### **Expected Outcome :**

The students will develop adequate programming skills with respect to following

- 1. Implement a real world problem using appropriate data structure.
- 2. Implement data structures like array, stack, queue, linklist and applications of these data structures.
- 3. Use files for reading, writing and manipulation.
- 4. Make use of appropriate searching and sorting techniques appropriately.

#### **References (Books, Websites etc) :**

- 1. Data Structures using C Y.Kanetkar, BPB Publications4. YashawantKanetkar, BPB Publication
- 2. Behrouz A. Forouzan and Richard F. Gilberg, 2nd Edition, Thomson, 2003, Computer Science A Structured Programming Approach Using C
- Basavraj S Anami, ShanmukhappaAngadi, Sunil Kumar S Manvi, PHI Publications, 2010. A Holistic approach to learning C.
   Andrew Tenanbaum, Thomson, 2005, Data Structures with C.Robert Kruse & Bruce Leung, Data Structures & Program Design in C, Pearson Education,

**Suggested MOOC :** Please refer these websites for MOOCS: NPTEL / Swayam www.edx.com www.coursera.com

## **DS Lab Outline**

<b>C</b>	Drogromming Eveneiges
Sr.	Programming Exercises
No	
1	Specification and implementation of simple data structures such as Integer, Rational,
	Currency, Deta Temperatura distance Day Marka Crada card eta
	Date, Temperature, distance, Pay, Marks, Grade_card etc.
	Use Linux environment to execute C Programme.
	Note :Algorithm of every program should be written. Properly document the programs
	using comments. Author name and date, purpose of each variable and constructs like loop
	and functions should be indicated/ documented.
	gcc or an equivalent compiler is assumed.
2	Program to demonstrate the following:
	- insertion, deletion and traversal in one and multidimensional array, single link list, circular link list, double link list
	link list, double link list,
	Addition of Polynomial using array/ link list
3	insertion, deletion and traversal in Stacks, queues, circular queue, deques, :
	Programs to demonstrate:
	- Evaluation of Arithmetic Expression,
	- implementation of recursion like factorial calculation, Quick Sort, Tower of Hanoi Problem
	- linked list implementations of stacks, queues, and deques;
4	Programs to demonstrate:
	- Creation, reading writing in a file.
	- Pattern Matching and Extraction of data from a file.
_	- Reading and writing from files.
5	Programs to demonstrate:
	<ul> <li>binary tree traversal</li> <li>depth first and breadth first traversal of trees</li> </ul>
	- deput first and breader first daversal of dees
6	Programs to demonstrate:
	- linear and binary search algorithms and their efficiency;
	- The standard sort algorithms (bubble, selection, insertion) and their efficiencies;
	- Merge sort and quick sort algorithms and their efficiencies.

## **SEMESTER III**

Course Number	Course Name	L-T-P- Credits	Year of Introduction
301	Artificial Intelligence	3L+1T+0P = 4C	2018

#### **Course Objective :**

Students After completion of the course will get the knowledge of area like machine learning, robotics, natural language processing, and multi-agent systems.

Students should be able to:

- Representation an AI problem or domain model, and construct domain models in that representation
- Choose the appropriate algorithm for reasoning within an AI problem domain
- Implement and debug core AI algorithms in a clean and structured manner
- Design and analyze the performance of an AI system or component
- Describe AI algorithms and representations and explain their performance, in writing and orally

#### **Expected Outcome :**

At the end of the course a student should be able:

- Understand various search methods
- Use various knowledge representation methods.
- Understand various Game Playing techniques
- Use Prolog Programming language using predicate logic

## **References (Books, Websites etc) :**

- "Artificial Intelligence" -By Elaine Rich And Kevin Knight (2nd Edition) Tata McGraw-Hill
- Artificial Intelligence: A Modern Approach, Stuart Russel, Peter Norvig, PHI
- Introduction to Prolog Programming By Carl Townsend.
- "PROLOG Programming For Artificial Intelligence" -By Ivan Bratko( Addison-Wesley)
- "Programming with PROLOG" –By Klocksin and Mellish.

#### Suggested MOOC:

Please refer these websites for MOOC's: NPTEL / Swayam www.edx.com www.coursera.com

Unit	Contents
1	Introduction:
	What is AI? ,The AI Problems, Background/history, What Is An AI Techniques, The
	Level Of The Model, Criteria For Success, Some General References, High-level
	overview of field, State of the art.
2	Introduction and historical perspective, Hard and Soft AI –
	disciplines and applications, Theories of Intelligence, Detecting and Measuring
	Intelligence, Knowledge based approach, the prepare- deliberate engineering trade-off,
	Procedural v/s Declarative knowledge, Criticism of symbolic AI, Knowledge
	representation, desirable properties of KR schemata, Use of predicate calculus in AI.
	Problems, State Space Search & Heuristic SearchTechniques:Defining The Problems As

	A State Space Search, Production Systems, Production Characteristics, Production
	System Characteristics, And Issues In The Design Of Search Programs, Additional
	Problems. Generate – And-Test, Hill Climbing, Best-First Search, ProblemReduction,
	ConstraintSatisfaction, Means-Ends Analysis.
3	Knowledge Representation Issues:
5	Representations And Mappings, Approaches To Knowledge Representation. Using
	Predicate Logic: Representation Simple Facts In Logic, Representing Instance And Isa
	Relationships, Computable Functions And Predicates, Resolution. Representing
	knowledge Using Rules: Procedural Versus Declarative Knowledge, Logic
	Programming, Forward Versus Backward Reasoning
4	Symbolic Reasoning under Uncertainty:
	Introduction To Non-monotonic Reasoning, Logics For Non monotonic
	Reasoning. Statistical Reasoning: Probability And Bays' Theorem, Certainty Factors And
	Rule-Base Systems, Bayesian Networks, Dumpster-Shafer Theory, Fuzzy Logic.Weak
	Slot – and-Filler Structure. Semantic Nets, Frames. Strong Slot and Filler Structures :
	Conceptual Dependency,
	Scripts, CYC
5	Game Playing:
	Overview, And Example Domain: Overview, MiniMax, Alpha-Beta Cut-off,
	Refinements, Iterative deepening, The Blocks World, Components Of A Planning
	System, Goal Stack Planning, Nonlinear Planning Using Constraint Posting, Hierarchical
	Planning, Reactive Systems, Other Planning Techniques.Understanding: What is
	understanding?, What makes it hard?, As constraint satisfaction
6	Natural Language Processing: Introduction, Syntactic Processing, Semantic Analysis,
	Semantic Analysis, DiscourseAnd Pragmatic Processing, Spell Checking.
	Connectionist Models: Introduction: Hopfield Network, Learning In Neural Network,
	Application Of Neural Networks, Recurrent Networks, Distributed Representations,
	Connectionist AI AndSymbolic AI.
7	Introduction to Prolog :
	Introduction To Prolog: Syntax and Numeric Function, Basic List Manipulation
	Functions In Prolog, Functions, Predicates and Conditional, Input, Output and
	LocalVariables, Iteration and Recursion, Property Lists and Arrays, Miscellaneous
1	Topics, LISP and Other AI Programming Languages

Course Number	Course Name	L-T-P- Credits	Year of Introduction
302	Computer Networks	3L+1T+0P = 4C	2018

#### **Course Objective:**

The key objective is to acquire a foundational understanding of computer network and communication technologies. Networking concepts will be illustrated using TCP/IP networks.

#### **Expected Outcome :**

At the end of the course a student should be able:

- Students will acquire a good knowledge of the computer network, its architecture and operation.
- Student will be able to pursue his study in advanced networking courses (This knowledge will help them to create base for the Network Electives to be studied in the next semesters).
- Students will be able to follow trends of computer networks. So, students will get exposer to advanced network technologies like MANET, WSN, and 7G, IoT.

#### **References (Books, Websites etc) :**

**Text Books:** 

- A.S. Tanenbaum, Computer Networks (4<sup>th</sup> ed.), Prentice-Hall of India, Latest Edition
- W.Behrouz Forouzan and S.C. Fegan, **Data Communication and Networking**, McGraw Hill, Latest Edition

#### **Reference Books:**

- Network Essential Notes GSW MCSE Study Notes
- Internetworking Technology Handbook CISCO System
- Introduction to Networking and Data Communications Eugene Blanchard
- Computer Networks and Internets with Internet Applications Douglas E. Comer

## Suggested MOOC :

NPTEL: http://www.nptel.ac.in/courses/106106091/

Unit	Contents
1	Introduction to Computer Network:
	What is Computer Network? Network Goals and Motivations, Application of Networks, Network
	Topologies, Classification of Networks, Network software: Network Protocols, Protocol
	Hierarchies, Design issues for the Layers, Connection Oriented and Connectionless Services,
	Service Primitives, Relation of services to Protocols, Network Models: The OSI Reference Model,
	The TCP/IP Reference Model
2	Basics of Data Transmission / Physical Layer:
	Analog and Digital Signals, Data Rate, Transmission Impairment, Signal Measurement:
	Throughput, Propagation Speed and Time, Wavelength, Frequency, Bandwidth, Spectrum
	Transmission Media& its Characteristics: Guided and Unguided Media, Synchronous and
	Asynchronous Transmission, Multiplexing: FDM, WDM, TDM, Switching: Circuit, Message and
	Packet Switching, Mobile Telephone Systems: 1G to 7G
3	Network Layer: Network Layer Design Issues; Routing Algorithms: Static/ Dynamic,
	Direct/ Indirect, Shortest Path Routing, Flooding, Distance Vector Routing, Link State

	Routing, Hierarchical Routing, Broadcast Routing, Multicast Routing, Congestion
	Control Algorithms: General Principal of Congestion Control, congestion prevention
	polices, Load shedding, Jitter Control,
4	IP Addressing:
	IP-Protocol, IP-Address Classes (A, B, C, D, E), Broadcast address, Multicast address, Network
	Mask, Subnetting, Internet control Protocol-ICMP, IGMP, Mobile-IP, IPv6- packet format,
	addressing scheme, security, applications and limitations of IPv6. IPv4 Vs IPv6
5	Domain Network Services (DNS) :
	Domain Names, Authoritative Hosts, Delegating Authority, Resource Records, SOA records, DNS
	protocol, DHCP & Scope Resolution
6	Transport and Application Support Protocols:
	Transport Protocols: TCP/UDP, Remote Procedure Calls, RTP, Application Layer: Hyper Text
	Transfer Protocol (HTTP) HTTP request, Request Headers, Responses, MIME-Multipurpose
	Internet Mail Extensions, SMTP-Simple Mail Transfer Protocol, POP - Post Office Protocol,
	IMAP - Internet Message Access Protocol, FTP - File Transfer Protocol, Telnet - Remote
	Communication Protocol
7	Advance Networks:
	Concept of 7G Networks, Introduction of 802.16, 802.20, Bluetooth, Infrared, MANET, Sensor
	Networks. Technical Issues of Advanced Networks, Mobile Ad-hoc Networks: Introductory
	concepts, Destination-Sequenced Distance Vector protocol, Ad Hoc On-Demand Distance Vector
	protocol, Wireless Sensor Networks: Sensor networks overview: Introduction, applications, design
	issues, requirements. Introduction to IOT

Course	Course Name	L-T-P- Credits	Year of Introduction		
Number	Object Opiented Andreis And	$2\mathbf{I} + 1\mathbf{T} + 0\mathbf{D} + 4\mathbf{C}$	2010		
303	Object Oriented Analysis And	3L + 1T + 0P = 4C	2018		
0 0	Design				
	Course Objective :				
	The course aims at developing skills to analyze and design a software system using Object				
	Analysis and Design (OOAD) and UN	IL. And use these skill	is in Unified Process (UP)		
environm					
Expected	Outcome : At the end of the course a	a student should be al	ble:		
• U	nderstand and describe the Object Orier	nted concepts			
	escribe Object Oriented Analysis and E	-	ts and apply them to solve		
	oblems		11.7		
1	repare Object Oriented Analysis and	Design documents for	or a given problem using		
Unified Modeling Language					
	escribe the activity carried out in	each and every pha	ase of Rational Unified		
	cocess(RUP)				
	es (Books, Websites etc) :				
	lartin Fowler (2003), UML Distilled, 3r	d Edition. Pearson Edu	ication.		
	pplying UML and Patterns	,,			
		oineering: A Practiti	oner's Approach Roger		
	• Roger Pressman(2009), Software Engineering: A Practitioner's Approach, Roger Pressman, ; 7th edition, McGraw-Hill				
		Object-Oriented Analy	sis and Design 1 edition		
	<ul> <li>Brett D. McLaughlin (2006), Head First Object-Oriented Analysis and Design, 1 edition O'Reilly</li> </ul>				
Suggested MOOC :					
Please refer these websites for MOOC's:					
NPTEL / Swayam					
www.edx.com					
www.cou	www.coursera.com				
Syllabus:					
- ·	ontents				

Unit	Contents		
1	Introduction To Object Orientation:		
	Overview: Review of SDLC, waterfall, spiral, iterative and incremental models, Iterative		
	development and Rational Unified Process(RUP),		
	<b>Object Orientation :</b> Introduction to Object Orientation, Principles of Object, Orientation:		
	Abstraction, Encapsulation, Modularity, hierarchy, OO Concepts, Object Oriented Analysis		
	(OOA) and Object Oriented Design(OOD)		
	Concept of Modeling: Importance of Modeling, principles of Modeling, object oriented		
	Modeling, object Modeling techniques.		
2	Introduction To UML:		
	Basics of UML: What is UML? History of UML, Goals of UML,		
	Building Blocks of UML: Elements- structural, behavioral, grouping, annotation,		
	relationships- links, dependency, association, aggregation, generalization, realization,		
	Use Case modeling, conceptual modeling, behavioral modeling.		
	ose cuse modernig, conceptuar modernig, centriorar modernig.		

-	
3	Use Case Model (Requirement Modeling):
	Understanding requirements, requirements types, goal and scope of use cases, levels of
	use cases, identifying use cases, identifying actors, naming use cases, elementary
	business processes, actors and actor types,
	Use Case Diagrams, examples, Use case relationships (include, extend and generalize);
	Concrete, Abstract, Base, and Addition Use Cases
4	Activity Diagram:
	Decomposing an action, partitions, signals, tokens, flow and edges, pins and
	transformations, expansion regions, flow final, join specification decision, fork, join,
	swimlanes.
5	Domain Modeling:
	Introduction to Domain Models, Domain modeling guidelines, conceptual class identification,
	strategies to identify conceptual classes,
	Adding Associations: Introduction to association, Finding and adding association, Common
	Associations List, Association Guidelines, Association Roles, Naming Associations, finding
	attribute and its types, UML Attribute Notation, attributes and foreign Keys, Multiplicity
	Class Diagram :
	Design Class Diagrams(DCD): When to create Class Diagrams, how to Design Class Diagrams, identify classes, class notations, stereotypes for classes, attribute and operation scope, types of
	classes, class relations, multiplicities, roles, class diagrams.
6	System Sequence Diagram :
0	moving from inception to elaboration, system behavior, introduction to system sequence
	diagrams, Example of system sequence diagrams, Inter- System Sequence Diagram, system
	sequence diagrams and Use Cases,
	System Events and the System Boundary, Example of System Sequence Diagrams.
	State Chart Diagram:
	Modeling behavior in state chart diagram, events, states, and transitions in state chart Diagrams.
7	Illustration of Collaboration diagram, component diagram, Deployment diagram with suitable
	examples.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
304	Probability and Graph	2L + 1T + 0P = 3C	2018
	Theory		

## **Course Objective:**

- Learn and become comfortable with a body of results and definitions,
- Practice creative problem solving and improve skills in this area,
- Practice and improve writing skills.
- Understand some applications of graph theory to practical problems and other branches of mathematics.
- Learn about how graph theory developed via a creative organic historical process.
- See that the simplicity of graph theory (a) makes them ubiquitous, and (b) makes it easier to be creative in these fields then in others.

**Expected Outcome** : At the end of the course a student should be able:

- To perform Simple random experiment.
- Analysis the data from Simulation experiments using appropriate Statistical Methods.
- Aware of some important applications of probability and statistics in the analysis of information systems.

## **Text/Reference Books:**

- Kenneth H. Rosen, "Discrete Mathematics and its Applications", Mc.Graw Hill, 2002.
- S.C.Gupta ," Fundamentals of Statistics seven Revised Editions"
- Desgin and Analysis of Algorithms, Prentice Hall of India private Limited New Delhi -2008
- Discrete Mathematics Schaum's outlines
- Discrete Mathematics and its Applications VII Edition Kenneth Rosen
- Discrete Mathematics N Ch SN Iyengar
- Narsing Deo- Graph Theory with Applications to Computer Science and Engineering ; Prentice Hall, India
- Ron Clark and Derek Holton- Graph Theory, Narosa

## Suggested MOOC :

NPTEL: http://www.nptel.ac.in/courses/106106091/

Cours	Course Plan		
Unit	Contents		
1	Theory of Probability:		
	Introduction, Permutation and Combination concept, types of probability, Mutually Exclusive		
	and Mutually Exhaustive concept ,Independent event, Conditional probability ,Addition theorem		
	of Probability, Multiplication Theorem, Bayes's Theorem.		
2	Random Variable , Probability distribution and Mathematical Expectation:		
	Random Variable, probability distribution of a Discrete Random variable, Probability distribution		
	of a continuous random variable, Distribution function or cumulative probability function		
	moments, Mathematical Expectation, Theorem on Expectation.		

3	Theoretical Distributions:			
	Introduction, Binomial Distribution, probability functions of Binomial distribution, constant of			
	Binomial distribution, mode of binomial distribution, Fitting of Binomial distribution. Poisson			
	distribution, utilities or Importance, constant of Poisson distributions, mode, fitting of Poisson's			
	distribution. Normal distribution, equation, curve, properties, importance, relation between			
	binomial and normal distribution, relation between Poisson and Normal distribution.			
4	Sampling Theory :			
	Introduction, Population, Sampling, principles, Limitations, Types of Sampling, Simple random			
	Sampling, Stratified random Sampling System sampling, Cluster sampling, Multistage sampling,			
	Quota sampling.			
5	Testing of Hypothesis:			
	Introduction, Student's t distribution, properties, critical values of t, application of t – distribution,			
	Fisher's transformation, critical values of F – distribution, Applications of F-distribution, chi			
	square test.			
6	Basic Concept of Graph:			
	Introduction, Graphs and Multi graphs, sub graphs, Isomorphic Graphs, Homomorphism			
	Graphs, Paths, Connectivity ,labeled Graphs, Weighted Graphs ,Complete graphs, Planer			
	Graphs,			
	Introduction, Directed Graphs, Rooted Trees, Represented of Directed Graphs, Incidence and			
	Adjacency Matrices, Eulerian and Hamiltonian Graphs, Tree Traversing, Prims Algorithm			
	,Hufmann Algorithm			
7	Graph Applications and Algorithm:			
	Bridges of Konigsberge, Travelling Salesmen Problem, Seating Arrangement problem ,Crossing			
	of river problem, Sheep cabbage problem, Utilities problem			
	Shortest Algorithms: Warshall's Algorithm, Dijkstra's Algorithm, Travelling Salesman			
	problem, Depth First search, Breadth First Search			

Course Number	Course Name	L-T-P- Credits	Year of Introduction
305	Organizational	2L+1T+0P = 3C	2018
	Behavior		

## **Course Objective :**

To understand the dynamics of individual and group behaviour in organisational setting to achieve optimum utilization of human resources.

## **Expected Outcome:**

At the end of the course, a learner should be able to

- To understand the implications of different models of Organizational Behavior
- To learn the effect of attitudes, values, group dynamics in organization
- To utilize motivation and leadership theories for delivering best results for organization.

## **References (Books, Websites etc) :**

- Stephen Robbins, Organizational Behaviour
- Ashwathappa, Organizational Behaviour
- Uma Sekaran, Organizational Behaviour
- Ricky W. Griffin, Gregory Moorhead, OB, Cengage Publication

Unit	Contents
1	Introduction to OB:
	Definition, importance & scope of Organization Behaviour, Multi-disciplinary approach
	to OB, Models of OB-Autocratic, Custodial, Supportive, Collegial, SOBC, Recent
	developments and challenges in OB
2	Individual Behaviour in Organizations:
	Attitude - Definition, Components, Sources, Job satisfaction, Perception - Definition,
	Process, Implications for Management, Perceptual Errors, Values - Definition and
	meaning, Types of value, Personality – Determinants, Traits theory, BIG FIVE, MBTI
3	Foundation of Group Behaviour:
	Group- Definition, Stages of Group Development, Classification of Groups, Advantages
	of Group Decision Making, Team - Difference between Group and Team, Creating
	Effective Team
4	Conflict and Stress Management:
	Conflict – Definition, Conflict Process, Types – Constructive and Destructive Conflicts,
	Levels of Conflicts and conflict Management, Stress – Definition, Causes or Sources of
	stress, Symptoms of stress, Management of Stress, Quality of Work-Life
5	Motivation and Leadership:
	Motivation – Definition, Process, Theories – Maslow Hierarchy Theory of Needs,
	Herzberg's Two Factor Theory, Equity Theory, Vroom's Expectancy Theory
-	
6	Leadership:
	Leadership- Definition, Traits of good leader, Difference between Leader & Manger,
	Types of Leadership Style, Likert's 4-M management styles, Managerial Grid and its
	application
7	Organization Change Management:
	Need for Change, Reasons for Resistance of Change, Building Support for Change, Role

of Change Agent, Process of Change Implementation, Learning organization – characteristics, Creating Learning Organization

Course Number	Course Name	L-T-P- Credits	Year of Introduction		
306	Object Oriented Programming	3L+1T+0P=4C	2018		
Course O	bjectives :				
sk	o understand the concepts of object ills in these paradigms using Java.				
	o provide an overview of characteris ad Java API for concurrent programm				
Syllabus (	Dutline:				
Polym	uction to Object Oriented concepts - norphism – Interface – Packages - Ex ns and collections				
Expected	Outcome :				
At the end	of this course, student should be abl	le to			
<ul> <li>Le</li> <li>M</li> <li>cla</li> <li>Al</li> </ul>	nplement classes designed using object earn how to test, verify, and debug of ake them comfort to muse Java AP asses ble to achieve object persistence us lyantages of concurrent programmin	bject-oriented programs a I for Input/output and Ja ing object serialization a	and create programs using va Collections and utility		
Reference	s (Books, Websites etc) :	-			
	rbert Schildt, Java: The Complete I ition, 2007	Reference, McGraw-Hill	Osborne Media; Seventh		
	• Cay S. Horstmann and Gary Cornell ,Core Java-Volume-I, Sun Core Series, Eighth Edition, 2008				
• Bru	• Bruce Eckel, Thinking In Java – Printice Hall, Fourth Edition				
Suggested Please refe NPTEL/Sw www.edx.o	er these websites for MOOCs: wayam				
www.cour					

## Syllabus/Course Outline

Unit	Contents
1	Introduction to Java:
	Introduction: Need for OOP paradigm, Procedural approach vs. Object-Oriented
	approach. Object Oriented concepts
	Java Basics: Features of Java, History of Java, Java features, data types, variables, operators, expressions, control statements, type conversion and casting, Java compiler,
	JVM,
	Garbage collection, Data types, concept of class and object, java naming conventions

	wrapper classes, control structures in java,		
2	Class and Object Concepts:		
2	Defining a class, creating objects from class, adding attributes and methods to the class,		
	using constructors,		
	Passing values to the functions – pass by value, pass by reference, Function overloading.		
	Modifiers – public, private, protected, default, static, final		
3	Arrays and Strings:		
	One dimensional arrays, Multidimensional arrays, exploring String class and methods, String Buffer class. Packages - creating and accessing a package, importing, packages, creating user defined packages, Concept of package, Introduction to Exception Handling.		
4	Inheritance and Polymorphism:		
	Concept and importance of inheritance, is-a relationship, types of inheritance,		
	Polymorphism – function overriding, dynamic method dispatch. Throws keyword and		
	method overriding. Using abstract and final keywords with class declaration, Concept of interface,		
	Compression of Interface and class.		
	Access modifiers and data accessibility in derived classes, method access modifier and		
	method overriding.		
1	incuiou overhuing.		
5	Concurrent Programming		
5	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable		
5	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(),		
	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methods		
5	Concurrent Programming         Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable         interface, Thread synchronization, inter thread communication – wait(), notify(),         notifyAll() methods         Java Input/Output		
	Concurrent Programming         Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable         interface, Thread synchronization, inter thread communication – wait(), notify(),         notifyAll() methods         Java Input/Output         Concept of streams, types of streams – byte streams, character streams, The Console:		
	Concurrent Programming         Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methods         Java Input/Output         Concept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.err		
	Concurrent Programming         Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable         interface, Thread synchronization, inter thread communication – wait(), notify(),         notifyAll() methods         Java Input/Output         Concept of streams, types of streams – byte streams, character streams, The Console:		
	Concurrent Programming         Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methods         Java Input/Output         Concept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.err         InputStream class, OutputStream class, File class, FileInputStreams, FileOutputStream,		
	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methodsJava Input/OutputConcept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.errInputStream class, OutputStream class, File class, FileInputStreams, FileOutputStream, Reader class, Writer class, FileReader, FileWriter.Buffered streams – BufferedInputStream, BufferedOutputStream, BufferedReader, BufferedWriter.		
6	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methodsJava Input/OutputConcept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.err InputStream class, OutputStream class, File class, FileInputStreams, FileOutputStream, Reader class, Writer class, FileReader, FileWriter. Buffered streams – BufferedInputStream, BufferedOutputStream, BufferedReader, BufferedWriter.Object Streams, issue of 'Serialization'		
	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methodsJava Input/Output Concept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.err InputStream class, OutputStream class, File class, FileInputStreams, FileOutputStream, Reader class, Writer class, FileReader, FileWriter. Buffered streams – BufferedInputStream, BufferedOutputStream, BufferedReader, BufferedWriter.Object Streams, issue of 'Serialization'Java Collections and Utility Classes		
6	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methodsJava Input/OutputConcept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.err InputStream class, OutputStream class, File class, FileInputStreams, FileOutputStream, Reader class, Writer class, FileReader, FileWriter. Buffered streams – BufferedInputStream, BufferedOutputStream, BufferedReader, BufferedWriter.Object Streams, issue of 'Serialization'Java Collections and Utility Classes Collection Basics- A Collection Hierarchy, Using ArrayList and Vector, LinkedList,		
6	<ul> <li>Concurrent Programming         <ul> <li>Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methods</li> </ul> </li> <li>Java Input/Output         <ul> <li>Concept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.err</li> <li>InputStream class, OutputStream class, File class, FileInputStreams, FileOutputStream, Reader class, Writer class, FileReader, FileWriter.</li> <li>Buffered streams – BufferedInputStream, BufferedOutputStream, BufferedReader, BufferedWriter.</li> <li>Object Streams, issue of 'Serialization'</li> <li>Java Collections and Utility Classes</li> <li>Collection Basics- A Collection Hierarchy, Using ArrayList and Vector, LinkedList, Using a Iterator, Set: HashSet, LinkedHashSet, TreeSet , Comparable and Comparator</li> </ul> </li> </ul>		
6	Concurrent Programming Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable interface, Thread synchronization, inter thread communication – wait(), notify(), notifyAll() methodsJava Input/OutputConcept of streams, types of streams – byte streams, character streams, The Console: System.out, System.in, and System.err InputStream class, OutputStream class, File class, FileInputStreams, FileOutputStream, Reader class, Writer class, FileReader, FileWriter. Buffered streams – BufferedInputStream, BufferedOutputStream, BufferedReader, BufferedWriter.Object Streams, issue of 'Serialization'Java Collections and Utility Classes Collection Basics- A Collection Hierarchy, Using ArrayList and Vector, LinkedList,		

Course Number	Course Name	L-T-P- Credits	Year of Introduction		
307	Object Oriented	0L+0T+4P = 2C	2018		
	Programming Lab				
<b>Course Objective :</b>					
This is companion cou	rse of Object Oriented Pr	ogramming			
Syllabus Broad Units	:				
This Companion cours	e of OO programming, Pr	actical aspects of OOP	towards problem solving		
is covered.					
Expected Outcome :					
The students will deve	lop adequate programming	g skills with respect to f	following		
• Write simple p	rograms to use basic progr	amming language cons	tructs		
• Design interfac	es, abstract and concrete c	classes needed, given a	problem specification		
Implement class	ses designed using object	oriented programming	language		
	est, verify, and debug obje	1 0 0	0 0		
		1 0	1 0 0		
• Make them con classes	<ul> <li>Make them comfort to muse Java API for Input/output and Java Collections and utility classes</li> </ul>				
• Able to achiev	• Able to achieve object persistence using object serialization and write modules to take				
	concurrent programming				
References (Books, Websites etc) :					
• Herbert Schildt, Java: The Complete Reference, McGraw-Hill Osborne Media; Seventh					
Edition, 2007					
• Cay S. Horstmann and Gary Cornell ,Core Java-Volume-I, Sun Core Series, Eighth					
Edition, 2008					
• Bruce Eckel, 7	Bruce Eckel, Thinking In Java – Printice Hall, Fourth Edition				
OOP Lab Outline					

Sr.	Programming Exercises
No	
1	Writing, compiling and Executing Java programs using basic language constructs
	as bellow :
	- Using Operators : arithmetic, relational, logical and bitwise
	- Control structures (if, if-else, switch)
	- Iterative statements (while, do-while, for)
2	Programming with Classes :
	Wring a class, creating objects and using it
	Using constructors to initialize object
	Programs to demonstrate parameter passing
	Making use of access modifiers

3	Work	Working with Arrays and Strings:			
	_	Programs to work with single dimensional and multidimensional arrays			
	_	Searching and sorting			
	_	Programming with string and operations on it			
	_	Programs to understand and study string literal pool			
4		itance and Polymorphism:			
	-	Defining classes as generic types ; using it to write new class/classes			
	-	Need and example of method overriding			
	-	Writing abstract class and interface			
	-	Using abstract classes to write concrete classes			
	_	Using interface as base type to write new interface and implementing it to write			
		new concrete class/classes			
	_	Anonymous and inner classes			
5	Conci	irrent Programming :			
	-	Designing and using Thread class and Runnable interface			
	_	Thread synchronization			
	_	Program to demonstrate Thread priorities, thread join and making use of yield			
	-	Programs with classes making use of thread and inter communication between			
		them.			
6	Java	Input/Output :			
	-	Programs to make using InputStream and OutStream classes.			
	-	Reading and Writing data into files			
	-	Making use to console to read data.			
	-	Using readers and writers to write data into Files			
	-	Making use of Buffered Streams and reader and writer			
	-	Programs to take advantages of serialization			
7	Java	Collections and Utility Classes:			
	-	Programs to make use collections (ArrayList, Vector, Set and Maps)			
	-	Writing user defined data generic types			
	-	Programs to illustrate bounded types and erasures			

## **SEMESTER IV**

Course Number	Course Name	L-T-P- Credits	Year of Introduction
401	Data Warehousing and Data Mining	3L+1T+0P=4C	2018
Course Objective	) 2:		
	enable to expose the students to Study va	0 1	
1	a warehousing and data mining including		<u> </u>
1	and tasks, Concepts, model developmen		
	ormation, loading techniques for data	0 1	1 I
	nd output analysis for data mining, Core	data mining algorithms,	implementation and
<b>Pre-requisites:</b>	mining tools and validation techniques.		
-	tanding of: Relational database norma	lization techniques P	hysical design of a
•	ts of algorithm design and analysis, Ba	<b>A</b> 1	
-	hniques, Probability and statistics – Bayes		
• •	ne : After going through this course a stud		
• The Funda	mentals concepts of Data warehouse and	Data Mining	
	s between a data warehouses OLAP and o	-	.TP
	nsional data model design and developme	-	
Technique	s for data extraction, transformation, and	loading	
• Learning s	chemes in data mining	-	
<ul> <li>Mining ass</li> </ul>	sociation rules (Apriori)		
Classificat	ion and prediction (Statistical based: Naïv	ve Bayes, regression tree	s and model trees;
	ased: KNN, Decision tree based: 1R, ID3		,
	alysis (Hierarchical algorithms: single lin		plete link; Partitional
-	: MST, K-means; Probability based algor	ithm: EM)	
	a mining tools: C5, Cubist, Weka		
References (Book		~	
•	"Web Data Mining: Exploring Hyperlink		Data (Data-
•	stems and Applications)", Springer; 2nd l		
	erson, Stephen J. Smith, Data Warehousir	ig, Data Mining and OL	AP,McGrawHill,
2004	J Mannila and P Smyth Principles of D	Anto Mining MIT Duran	<b>2</b> 011

- D. Hand, H. Mannila, and P. Smyth, Principles of Data Mining, MIT Press, 2011
- Jiawei Han, MichelineKamber, Data Mining: Concepts and Techniques, Harcourt India Pvt., 2011.

## Suggested MOOC :

 Please refer these websites for MOOC's:

 NPTEL / Swayam

 www.edx.com

 www.coursera.com

 Syllabus

 Unit
 Contents

4	
1	<b>Data Warehousing:</b> Introduction, Definition, data transformation, ETL (Extract, Transform, Load) processes, OLAP operations, Differences between Operational Database Systems and Data Warehouses; Difference between OLTP & OLAP, Overview of Multi-dimensional Data Model, and the basic differentiation between "Fact" and "Dimension"; Multi-dimensional Cube, Concept Hierarchies of "Dimensions" Parameters: Examples and the advantages, Star, Snowflakes, and Fact Constellations Schemas for Multi-dimensional Databases, Measures: Their Categorization and Computation, Pre-computation of Cubes, Constraint on Storage Space, Possible Solutions, OLAP Operations in Multi-dimensional Data Model: Roll-up, Drill-down, Slice & Dice, Pivot (Rotate), Indexing OLAP Data; Efficient Processing of OLAP Queries, Type of OLAP Servers: ROLAP versus MOLAP versus HOLAP.
2	<ul> <li>Data Warehouse Architecture:</li> <li>Steps for Design &amp; Construction of A Data Warehouse, A 3-Tier Data Warehouse Architecture, Data warehouse implementation</li> <li>Data Pre-processing overview:</li> <li>The need for Pre-processing, Data Cleaning: Missing Values, Noisy Data, Data Cleaning as a Process, Data Integration &amp; Transformation, Data Cube Aggregation; Attribute Subset Selection, Dimensionality Reduction: Basic Concepts only, Numerosity Reduction:</li> </ul>
3	Regression & Log-linear Models, Histograms, Clustering, Sampling, Data Discretization & Concept Hierarchy Generation, For Numerical Data, For Categorical Data Introduction Data Mining :
	Fundamentals of data mining, Data Mining Functionalities, Classification of Data Mining systems, Data Mining Task Primitives, Integration of a Data Mining System with a Database or a Data Warehouse System, Major issues in Data Mining. Data Preprocessing: Need for Preprocessing the Data, Data Cleaning, Data Integration and Transformation, Data Reduction, Discretization and Concept Hierarchy Generation.
4	Mining Association Rules : Basic Concepts, Market Basket Analysis, Mining Multi-Level and single, Association Rules From Transaction Mining Multi-Dimensional Association Rules From Relational Databases & Data Warehouses, From Association Mining To Correlation Analysis, Constraint Based Association Mining, Association Rules: Apriori Algorithm, Partition, Pincer search, Incremental, Border, FP-tree growth algorithms, Generalized association rule.
5	Classification & Prediction: Introduction to Classification and Prediction; Basics of Supervised & Unsupervised Learning; Preparing the Data for Classification and Prediction; Comparing Classification and Prediction Methods, Classification by Decision Tree Induction, Attribute Selection Measures; Tree Pruning; $\alpha -\beta$ pruning Scalability and Decision Tree Induction, Rule-based Classification: Using IF-THEN Rules for Classification; Rule Extraction from a Decision Trees; Rule Induction Using a Sequential Covering Algorithm, Bayesian Classification: Bayes' Theorem, Naïve Bayesian Classification; Bayesian Belief Networks.
6	<ul> <li>Cluster Analysis:</li> <li>Introduction to Cluster Analysis; Types of Data in Cluster Analysis; A Categorization of major. Unsupervised Learning - K-means Clustering -Hierarchical Clustering –Partially Supervised Learning.</li> <li>Applications of Cluster Analysis-Clustering analysis in market research, pattern recognition, data analysis, and image processing.</li> </ul>

	Requirements of Clustering in Data Mining:		
	Scalability, Ability to deal with different kinds of attributes, Discovery of clusters with		
	attribute shape, High dimensionality, Ability to deal with noisy data, Interpretability.		
	Clustering Methods:		
	Classification of clustering methods-Partitioning Method, Hierarchical Method, Density-based		
	Method, Grid-Based Method, Model-Based Method, Constraint-based Method		
7	Web Structure Mining:		
	Web Link Mining – Hyperlink based Ranking – Introduction -Social Networks Analysis- Co-		
	Citation and Bibliographic Coupling - Page Rank -Authorities and Hubs -Link-Based,		
	Similarity Search -Enhanced Techniques for Page Ranking - Community Discovery - Web		
	Crawling -A Basic Crawler Algorithm- Implementation Issues- Universal Crawlers- Focused		
	Crawlers- Topical Crawlers Evaluation- Crawler Ethics and Conflicts - New Developments		
	Web Usage Mining:		
	Web Usage Mining - sources of data- Applications -Click stream Analysis -Web Server Log		
	Files - Data Collection and Pre-Processing- Cleaning and Filtering- Data Modeling for Web		
	Usage Mining – Issues- Discovery and Analysis of Web Usage Patterns – Used tools in Web		
	Usage mining.		

Course	Course Name	L-T-P- Credits	Year of
Number			Introduction
402	Information Security	3L+1T+0P=4C	2018
Course Ol	ojectives :-		
To Create	awareness about important issue of Inform	nation Security, understan	nd the concept of
Informatio	n Security in Business Organizations, security	measures and procedures	at different levels
within you	r IT environment. Procedure to manage the secu	rity issues in systematic an	d scientific way.
Expected	Out Come :		
ma	e expected outcome of this course is to unden agement at all functional levels of organization plementation is required to undertake this course	on. The basic background	
sec wil	e course will provide the student with an un urity for IT Industry and management of impo- come to know interrelationship between the va- e in protecting organizations information at all le	rtant resources of the org	anization. Students
Df			
F ● Cyl	Formation Security Management Handbook, Sixt Edited by - Micki Krause Nozaki, Harold F. Tipt per Security Understanding Cyber Crimes, Com ina Godbole and Sunit Belpure, Publication Wit	on. puter Forensics and Legal	
Aut • "Cr V. • Ant	ormation Security: Principles and Practice 1st, H thor - Mark Stamp yptography and information Security" K. Pachghare, PHI Learning Private Limited, De alyzing Computer Security by narles P. Pfleeger, Shari Lawerance Pfleeger, Pe	elhi India.	zon Books
Imp Tor • Ma A-Pr http	ctical Information Security Management: blementation-Dec-2016 Amazon Books . ny Campbell naging Risk and Information Security :- Protect ress Open Access Book (Free) at p://www.freetechbooks.com/managing-risk-and- 50.html	to Enable	-
Suggested			
00	r these websites for MOOC's:		
NPTEL / S			
www.edx.c	•		
www.cours	sera.com		
Unit Co	ntents		

1	Introduction and Background:		
	Information, Information Characteristics, sources of Information, Types of Information, and		
	Generating Information in Organizations. Business Application of Information and Information		
	System, What is Information security? Need for Information Security, Types of Organization,		
	Functions of Business organization, Levels of Organization, How Organizations manage the		
	information, flow of information, IT Policy for Information protecting.		
2	<b>Basics of Networking for Security Purpose</b> –		
	Network Installations, Types of Networks and their security issues, Types of Network of OS.		
	Functions of Information security officer. Different measures to safe guard the important		
	information in the organization . Network policy for protecting important resources of the		
	Network. Basic concept of MIS and Organization flow of Information.		
3	Importance of Information Security - Improvement in corporate reputation based on the		
	height of the level of information security, threat to business continuity due to accidents related		
	to information systems, cyber space, information assets, threats, vulnerabilities. Information		
	Security Measures.		
	<b>Threats</b> :- Ty p e s of threats: physical threats (accident, disaster, fault, destruction, theft,		
	unauthorized intrusion, etc.), technical threats (unauthorized access, eave		
	S dropping, spoofing, alteration, error, cracking, etc.), man-made threats (operational error, loss,		
	damage, peep, unauthorized use, social engineering, etc.), cyber-attack, information leakage,		
	intent, negligence, mistake, fraudulent behavior, sabotage, DoS attack, rumor, flaming, SPAM e-		
	mail, file sharing software [Malware / malicious programs] computer virus, macro virus, worm,		
	bot (botnet, remote operated virus), Trojan horse, spyware, ransom ware, key logger, root kit, backdoor, fake anti-virus software		
4	<b>Information security technology (cryptography)-CRYPTREC</b> ciphers list, cryptography		
-	(encryption key), decryption (decryption key), decoding, symmetric cryptography (common		
	key), public key cryptography (public key, private key)), AES (Advanced Encryption Standard),		
	S/MIME (Secure MIME), PGP (Pretty Good Privacy), hybrid encryption, hash function (SHA-		
	256, etc.), key management, disk encryption, file encryption, compromise. digital signature		
(signature key, verification key), timestamp (time authentication), message authentic			
	(Message Authentication Code), challenge-response authentication.		
5	Information security Management:		
	management of information based on the information security policy, information, information		
	assets, physical assets, software assets, human assets (people, and their		
	qualifications, skills, and experience), intangible assets, service, risk management (JIS Q		
	31000), monitoring, information security events, information security incidents.		
	Risk analysis and evaluation (Information asset review / Classification) information assets		
	review, classification and management by importance of information assets, information assets		
	ledger Risk analysis and evaluation (Risk type)loss of property, loss of responsibility, loss of net		
	earnings, human cost, operational risk, supply chain risk, risk involved in usage of external		
	corvice risk involved in distribution of information by SNS morel beyord estimated annual		
	service, risk involved in distribution of information by SNS, moral hazard, estimated annual		
_	loss, scoring method, cost factor.		
6	loss, scoring method, cost factor .         Information security regulations:		
6	loss, scoring method, cost factor .Information security regulations:(Company regulations including information security policy)organizational operation according		
6	loss, scoring method, cost factor .         Information security regulations:         (Company regulations including information security policy)organizational operation according to the information security policy, information security purpose,		
6	loss, scoring method, cost factor .Information security regulations:(Company regulations including information security policy)organizational operation according		

 computer virus infection, regulations on measures against accidents, information security education regulations, privacy policy (personal information protection policy), employment agreement, office regulations, penal provisions, outward explanation regulations, regulations for exceptions, regulations for updating rules, procedure for approving regulations.
 7 Management of Information Asset: Security Incidents management, reducing risk in Information loss and keeping the information safe from unauthorized users and threats.
 Information Technology Act: Cyber Crimes and Cyber Laws. -What are cyber-crimes? Types of cyber-crimes. Categories of Cyber Crime, Online business threats, Online business frauds Safety tips for online business.

Course Number	Course Name	L-T-P- Credits	Year of Introduction		
403	Design Patterns	3L+1T+0P=4C	2018		
Course O			2010		
commonly	tive of the course to emphasize how to us occurring problem. Understand the Design use patterns are related to Object Oriented	n patterns that are common in			
Pre-requi	sites:				
	e assumes students should have following	knowledge:			
_	DAD and UML.				
• So	ftware Engineering, Java Programming				
Learning	Outcomes:				
	pleting this course, students will be able to:				
	derstand meaning and types of design Patt				
	entify structure and describe structure of D	-			
	ven a problem able to decide which design				
	derstand the Design patterns that are comm				
• Ur	derstand how these patterns are related to	Object Oriented design.			
Text Book	:(s) :				
	sign Patterns Elements of Reusable Object	ct-oriented Software- Erich G	ama, Richjard Helm,		
	ph Jonson and Jon Vlissides.	at			
	sign Patterns- Vhristopher G. Lasater, BPB				
	ad First Design Patterns, Eric Freeman, Eli		Bert Bates,		
• Be	n Shneiderman, Designing the User Interfa	ce, Pearson Education, 1998			
Syllabus					
Unit	Contents				
1	Introduction to Design Patterns:				
	Reusable design Patterns: Meaning & Use of Design Patterns, Organizing the Patterns, Describing				
	pattern, how to use the patterns while solving the problem, Applications of different design patterns				
	in various cases. Selection of a Design Pattern				
2	Creational Patterns:				
	Intent, Motivation, Applicability, Structure, Participants, Collaborations, Consequences and Implementation of following Creational Patterns :-				
	Factory Method, Abstract Factory, Builder, I				
	<b>Tutorial:</b> Tutorials should be conducted		lementing Creational		
	design pattern.				
3	Structural Patterns:				
		cture, Participants, Collabora	tions, Consequences,		
	Implementation of Following Structural Patt				
	Adapter (class), Adapter (object), Bridge, Flyweight, Proxy.	Composite, Decorator. raçade.			
	I IJ WOIGHT, I I VAJA				

	Traterials Testarials should be conducted in LAD using LAVA for implementing Structural		
	<b>Tutorial:</b> Tutorials should be conducted in LAB using JAVA for implementing Structural design patterns.		
4	Behavioral Patterns:		
-	Intent, Motivation, Applicability, Structure, Participants, Collaborations, Consequences,		
	Implementation of following Behavioral Pattern		
	Interpreter, Template Method, Chain of Responsibility, Command, Iterator, Mediator,		
	Memento, Observer, State, Strategy, Visitor		
	Tutorial: Tutorials should be conducted in LAB using JAVA for implementing Behavioral		
	Design Pattern.		
5	Introduction to Human Computer Interface: Need & Importance of HCI, HCI & human		
	diversity, Goals and Objectives of HCI.		
	Models of HCI: Conceptual, semantic, Syntactic and Lexical Model, GMOS Model, Object-		
	Action Interaction model, Action-Object Interaction model.		
6	Principles of Design: Recognition and Diversity, Eight golden rules of interface design,		
	Error Prevention.		
	Interaction style of Design: Guidelines for Data Display and Data Entry, Direct and Menu		
selection, Form filling, Command Language.			
7	Computer Supported co-operation: Goals of co-operation, Synchronous Interactions,		
	asynchronous and face to face Interactions.		
	Application to education and social issues: Future Applications of HCI.		
	Tutorials should be conducted in LAB using JAVA for implementing design patterns of		
	Creational, Structural and Behavioral design pattern.		
	Croanonai, Sudetarar and Bonaviorar design pattern.		

Course Number		L-T-P- Credits	Year of Introduction	
407	Lab on Linux Operating System	0L+1T+4P=2C	2018	
	Objective:	0L+11+4f -2C	2018	
	dent would be able			
	Γο obtain knowledge of how to manage files in	Linux system		
	Γο understand Linux commands and write shell	-		
	Γο grasp the concepts of User Management in 1	· · ·		
• ]	Fo control the system running Ubuntu operatin	g system.		
	ed Outcome :			
	urse is to provide the knowledge of the Linux (			
	features that will help the students to use and l	earn the working of Ubuntu /R	ed Hat operating	
system	• •,			
Prerequ				
	s should have basic knowledge of working on a		1.1.	
	Linux for beginners : An introduction to the lin			
	Linux: the complete reference, sixth edition paper	perback by Richard Petersen, N	AcGraw Hill	
	education			
	Unix shell Programming: by yashwant Kanitka			
• (	UNIX Concepts and Applications - by Sumitab	oha Das		
	Course	Plan		
Unit		ontents		
1	<ul> <li>Introduction to Linux Operating system, various flavors of Linux O.S., Learning to use and Install Linux, Booting Any one flavor of Linux like ubuntu, red hat etc, Starting up ,Logging in, Exploring the desktop ,Working with virtual desktops, Getting Everything up and running ,Viewing your hardware , Getting online Using an Ethernet Card ,Joining wireless network ,Configuring Email and instant messaging, Adding a Printer , Configuring a local printer, Configuring a network printer, Setting up digital imaging devices, Transferring photos from digital camera, Configuring scanner, Configuring Bluetooth.</li> </ul>			
	General Purpose Utilities:			
	banner (display a blown-up message),			
	cal (The calendar), date-display the system date,			
	who-Login detail			
	tty-knowing your terminal			
	uname-know your machine name			
	passwd-change your password			
	lock-lock your terminal			
	echo-display message			
	bc-the calculator.			
	who am i,- display login name			
	Navigating the file system:-			
	pwd-checking your current directory,			
	cd-changing directories,			
	mkdir-Making directories			

	ls-listing files			
	Handling Ordinary files:			
	cat-displaying and creating files,			
	touch-creating empty file			
	cp-copying a file			
	rm-deleting files			
	mv-renaming files			
	more-paging output			
	lp-printing a fiile			
	file-know the file type			
	wc-line, word and character counting			
	split-splitting file in to multiple files			
	cmp-comparing two files			
	commfinding common			
	chmod-changing file permission			
	files searches using find command,			
	locate command, mount and unmount command. Understanding vi modes, Using vi to edit the			
	file, Creating a new text file using vi, Searching through files.			
	Filters:			
	pr- paginating files			
	head-displaying the beginning of a file,			
	tail- displaying the end of file			
	cut-slitting a file vertically			
	paste- pasting file			
4	sort- ordering file			
	uniq- locating repeated line			
	nl- line numbering			
	tr-translating characters.			
	regular expressions and grep to find text			
	ps-process status			
	kill-terminate process			
	Other process related commands			
5	sh command, pattern matching- the wild cards, escaping-the backslash(\), quoting, redirection,			
	pipes, tees			
	What is Shall Different types of shalls. Shall as services demonstrate shall used the services			
	What is Shell, Different types of shells, Shell as command processor, shell variables, creating			
6	command substitution, various shell scripts using functions, conditionals, loops, customizing			
L	environment			

# **SEMESTER V**

Course	Course Name	I	L-T-P- Credits	Year of		
Number		-		Introduction		
501	Data Science	3	3L+1T+0P=4C	2018-19		
Course O	Course Objective :					
You will	You will learn data science basics, statistics, R programming fundamentals of big data,					
hadoop an	d mapreduce, and Machine Learnin	g Basics. By	y the end of this st	udents should be		
able to har	ndle and program on machine learnin	g techniques	s using R-tool			
Reference	es (Books, Websites etc) :					
Refer web	sources					
Suggested	MOOC :					
Please refe	er these websites for MOOC's:					
NPTEL / S	Swayam					
www.edx.	com					
www.cour	sera.com					
Syllabus:						
Unit	Contents					
1	Introduction To Data Science:					
	What is data science, relation to			0 0		
	statistics, Several data science setting	gs, Introduct	tion to the WEKA t	tool		
	Data analysis:					
	From data to features:					
	Interactive group discussion, Representing problems with matrices, Representing problem with relations, Examples					
	Computing simple statistics:					
	Means, variances, standard deviations, weighted averaging, modes, quartiles,					
	Examples					
	Simple visualizations:					
	Histograms, Boxplots, Scatterplots,	Time series,	Spatial data			
	Case studies: X & Y examples, Medical data ,Hands-on R-Tool					
	X & T examples, Medical data , Han	us-011 K-100	71			
3	Exploratory Data Mining:					
	Introduction to Exploratory Data Mi	ning,				
	Association discovery					
	What is association discovery?, What are the challenges?, In detail: Apriori					
	Clustering					
	What is clustering?, What are the ch	allenges? ,Ir	n detail: agglomera	tive clustering		
	Hands-on: clustering in WEKA	<u> </u>		C		
	Evaluation And Methodology Of I	Data Science	2:			
	Experimental setup					
	Training, tuning, test data, Holdout r		s-validation, bootst	trap method		
	Measuring performance of a mode					
	Accuracy, ROC curves, precision-re-	call curves, I	Loss functions for i	regression		

	Interpretation of results			
	Confidence interval for accuracy			
	Hypothesis tests for comparing models, algorithms			
5	Data Engineering:			
	Attribute selection			
	Filter methods, Wrapper methods			
	Data discretization			
	Unsupervised discretization, Supervised discretization			
	Data transformations			
	PCA and variants			
	Exercises			
6	Introduction To Machine Learning:			
	Linear Regression			
	Learn to implement linear regression and predict continuous data values			
	Classification			
	Understand and implement algorithms like K-NN*, Naive Bayes and Logistic			
	Regression			
	Clustering			
	Learn how to create segments based on similarities using K-Means and Hierarchical			
	clustering			
7	Big Data Analytics:			
	Introduction to Big Data And Hadoop:			
	Understand the basic concepts of Big Data and Hadoop as processing platforms for			
	Big Data			
	Managing Big Data:			
	Learn and Use Hadoop Ecosystem tools for data ingestion, extraction and			
	management. Hadoop ecosystem tools namely Sqoop, Hive will be covered in this			
	Module			

Course	Course Name	L-T-P- Credits	Year of		
Number			Introduction		
502	Optimization Techniques	3L+1T+0P=4C4	2018		
<b>Course Objective:</b> Operations Research is a method of mathematically based analysis for providing a quantitative basis for analytical decisions in management. It provides different techniques based on logic and mathematics, and hence form the backbone of computer science.					
Expected					
This modu	le helps to introduce students to use quantitative making model formulation and applications that				
References (Books, Websites) :					
Books:					
Operations Web Reso For video	lectures refer to site - http://mech19.blogspot	n, $8^{\text{th}}$ edition) by H. A			
lectures.html					
Suggested MOOC :					
Please refer these websites for MOOC's:					
NPTEL / Swayam www.edx.com					
www.coursera.com					
Syllabus					
Unit Contents					
1.	Introduction to OR and Linear Programming Problem:				
1.	<b>Operation Research</b> – Introduction, Models, Areas of Application, Basic				
	terminologies in OR.				
	Introduction to LPP				
	Mathematical Formulation of L.P.P.				
	Solution to LPP using –				
	Graphical Method (Minimization and Maximization).				
	Simplex Method – Concept of slack, surplus & artificial variables. Manual solutions				
	of L.P.P. (up to 3 iterations).				
	Solution using Big M method				
	Duality and sensitivity Analysis in LPP				
	Variations of LPP –				
	Alternative optimal, Unbounded solutions &	k Infeasible solutio	ns to be shown		
	graphically & also by simplex method.				

2.	Transportation
	Definition and mathematical formulation of the transportation model.
	Finding initial basic feasible solution using –
	North-West Corner Rule
	Least cost method
	Vogel's approximation method
	Checking for Optimality & obtaining of optimal solution using MODI method.
	Variations of Transportation Problem-
	Unbalanced problems
	Maximization.
	Degenerate Solutions
3.	Assignment Model
	Definition and mathematical formulation of Assignment Problem.
	Finding BFS and optimal solution for Assignment Problem using Hungarian method.
	Variations of Assignment Problem –
	Unbalanced problems
	Maximization
	Travelling Salesman Problem
4.	Network Analysis
	Introduction to project management and significance of PERT/CPM in project
	management. Components of network.
	Construction rules and precautions Network of phases of project.
	Critical Path Analysis (CPM): Calculating Earliest Time and Latest Time for events,
	finding critical path for project, Calculating floats (Total, free and independent float),
	Calculating probability for completion of projects.
5.	Simulation
	Introduction to simulation, types of simulation, advantages and disadvantages of
	simulation
	Steps in solving problem using simulation
	Monte Carlo Method for Simulation for –
	Inventory, Queuing, PERT, Investment
(	Applications of Simulation
6.	Decision Theory and Decision Tree
	Introduction to terminologies in Decision Making (Decision alternatives, States of
	alternatives, payoff table) and steps in Decision Making.
	Types of Decision Environments – Decision making under Uncertainty & Decision making under Risk.
	e
	Criteria for Decision making under uncertainty- Minimin or Maximax criteria,
	Miximin or Minimax Regret criterion,
	Laplace criterion,
	Hurwicz criterion.
	Criteria for Decision making under Risk-
	Expected Monetary Value criterion,
	Expected Opportunity Loss (E.O.L.)

	Expected Value of Perfect Information (E.V.P.I.) Decision Tree introduction and building decision tree for Simple problems.
7.	Queuing Theory Introduction, structure of queuing System, Performance measures of a Queuing System, Probability Distributions in Queuing Systems of – Arrivals, Interarrival Times, Departures, Service times, Single Server Queuing Models, Multi Server Queuing Models

Cours	se	Course Name	L-T-P- Credits	Year of	
Numb	er			Introduction	
503 Software		Software Project Management	3L+1T+0P=4C	2018	
Cours	e Objectiv	e:			
To pr	ovide basic	e project management skills with	a strong emphasis of	on issues and problems	
associ	ated with de	elivering successful high quality IT	projects.		
Expec	various ac	project to develop scope of work, pr		-	
Refer		ks, Websites etc) :	o produce a work plan	and resources senedule	
• • •					
Syllab	ous:				
Unit		Con	tents		
1	Introduction to project management - Project, project management, software project management, characteristics of project, how software projects are diff. Than other projects, Problems with software projects, All parties (stakeholders) involved in project. Role of Project Manager. Phases of project management life Cycle.				
2	Project Management Body of Knowledge – Project management institute, PMBOK. Role of PMBOK, Knowledge area's identified by PMBOK, Various certifications provided by PMBOK with their importance, Association for				
3	<ul> <li>project management, project planning, importance.</li> <li>Project planning –</li> <li>Various plans to be prepared in SPM, Stepwise project planning, Importance of Project scheduling, project and activities, sequencing and scheduling activities, Importance of resource allocation, nature of resources, Identifying resource requirement, Scheduling resources, Work breakdown structure, Gantt chart, Network Planning models, formulating network model, Critical path analysis, PERT, Hands on experience with Microsoft Project.</li> </ul>				
4	Cost and Where est during est algorithmic	effort estimation – imation done?, problem with over timation, factors affecting cost c, COCOMO model, Function poi other estimation software's.	and under estimation estimation , cost e	, Cost to be considered estimation methods-non	
5		sk management -			

	identification, risk analysis, Elements of risk management – Risk prioritization, risk control.
6	Managing Contract –
	Types of contract, Contract management and Acceptance Managing people and organizing
	teams - Organizational behavior, understanding behavior, Selecting Right person for right
	job, Motivation, Becoming a team and decision Making, Leadership styles, Organizational
	structures.
7	Software quality –
	Place of software quality in planning, Defining software quality and importance of it,
	Software quality measures, ISO standards, CMM standards, Quality Assurance document.

# ELECTIVES

# **Elective Group:(01) Cloud Computing**

Course Number	Course Name	L-T-P- Credit	Year of introduction
404-01-A	Virtualization	2L+1T+0P=3C	2018
Course O	piective:		
	vill learn an an overview of the field of	of Cloud Computing Students will	gain hands-on experience
solving rel	evant problems through projects that	t will utilize existing public cloud	l tools. It is our objective
that studen	ts will develop the skills needed to us	e cloud computing technique	
Course Ou			
	ll be able to:		
•	core concept of cloud computing.		
	virtualization and outline its role in en	abling the cloud computing system	n model.
	e various cloud computing models.		
Reference			
	llization" – A Manager's Guide, By D		ons,
	llization for Dummies", 1 <sup>st</sup> Edition, K	indle Edition, by Bernard Golden.	
Suggested			
	r these websites for MOOC's:		
NPTEL/S	•		
www.edx.o			
www.course Unit	Contents		
<u> </u>	Overview Of Virtualization :		
1	Introduction to Virtualization, Virtualization Approaches, Virtualization for Server		
	Consolidation and Containment, Hardware Support for Virtualization, Para-Virtualization,		
	vmWare's Virtualization Solutions		
2	Understanding Virtualization :		
	The Roots of Virtualization, Making Better Use of Your Systems with Virtualization,		
	Approaches to Virtualization, Unde	rstanding the Virtualization Ecosys	stem, Reasons to Invest in
	Virtualization Hardware.		
3	Hypervisor:		
	What is Hypervisor, Type 1 Hyperv	visor, Type 2 Hypervisor,	
	Types of Hardware Virtualization :		tualization
	Para virtualization., Installing Hype	r-V In Windows Server 2012,	
4	Types Of Virtualization :		
	Server Virtualization, Client & Des	L	<b>T</b> 7 <b>1</b> . <b>11</b> . <b>1</b>
	Services and Applications Virtualiz	ation, Network Virtualization, Stor	age Virtualization
5	Tools For Virtualization:		
0	Virtualization with Xen, Virtualizat	ion with Bochs and OEMU. Virtua	lization with Lguest.
	Virtualization with KVM		
6	Virtualization For Businesses:		
	Need for Virtualization in a Busines	ss, Implementation of Virtualizatio	n in a Business, Cost-

7	<b>Openstack And Its Role In Virtualization :</b>
	Understanding Openstack, nine Core key components of openstack. CASE STUDIES OF
	VIRTULIZATION : Xen Hypervisor, OpenVZ Hypervisor, MS Virtual Server 2005 R2, Oracle
	VM

# **Elective Group :( 01) Cloud Computing**

Concepts       Concepts         Course Objective:       Students will learn an an overview of the field of Cloud Computing Students will gain hands-on experience solving relevant problems through projects that will utilize existing public cloud tools. It is our objective that students will develop the skills needed to use cloud computing technique.         Course Outcome:       Study core concept of cloud computing.         • Study cloud application with various service providers services         • Analyze various cloud computing models.	Course Number	r Course Name	L-T-P- Credit	Year of introduction		
Students will learn an an overview of the field of Cloud Computing Students will gain hands-on experience solving relevant problems through projects that will utilize existing public cloud tools. It is our objective that students will develop the skills needed to use cloud computing technique.         Course Outcome:       Study core concept of cloud computing.         Study cloud application with various service providers services       Analyze various cloud computing models.         References:       Cloud Computing Bible, Barrie Sosinsky, Wiley-India, 2010         Cloud Computing: Principles and Paradigms, Editors: Rajkumar Buyya, James Broberg, Andrzej M. Gostinski, Wile, 2011         Suggested MOOC :         Please refer these websites for MOOC's:         NPTEL / Swayam         www.edursera.com         Unit       Contents         1       Cloud Computing Fundamentals:         Definition of Cloud Computing , private, public and hybrid cloud. Cloud types; IaaS, PaaS, SaaS, Benefits and challenges of cloud computing, public Vs private clouds         2       Virtualization in enabling the cloud; Business Agility: Benefits and challenges to Cloud architecture. Application availability, performance, security and disaster recovery; next generation Cloud Applications, Visualizing Virtualization, Managing Virtualization, Taking Virtualization into the Cloud         3       Service Oriented Architecture And The Cloud :         Defining Service Oriented Architecture (SOA), Understanding Bervices; Deploying a web service from inside and outside a cloud architecture, adv	405-01-В	1 0	2L+1T+0P=4C	2018		
solving relevant problems through projects that will utilize existing public cloud tools. It is our objective that students will develop the skills needed to use cloud computing technique. Course Outcome: student will be able to:  Study cloud application with various service providers services  Analyze various cloud computing models. References:  Cloud Computing Bible, Barrie Sosinsky, Wiley-India, 2010  Cloud Computing Principles and Paradigms, Editors: Rajkumar Buyya, James Broberg, Andrzej M. Goscinski, Wile, 2011 Suggested MOOC : Please refer these websites for MOOC's: NPTEL / Swayam www.edx.com www.coursera.com Unit Contents Cloud Computing Fundamentals: Cloud Computing Fundamentals: Cloud Computing , private, public and hybrid cloud. Cloud types; IaaS, PaaS, SaaS. Benefits and challenges of cloud computing, public Vs private clouds Virtualization And Cloud Computing: Role of virtualization availability, performance, security and disaster recovery; next generation Cloud Applications, Visualizing Virtualization, Managing Virtualization, Taking Virtualization into the Cloud Service Oriented Architecture And The Cloud : Defining Service Oriented Architecture (SOA), Understanding the Coupling, Implementation of Service Oriented Architecture (SOA), Understanding Services in the Cloud, Serving the Business with SOA and Cloud Computing 4. Cloud Applications : Technologies and the processes required when deploying web services; Deploying a web service from inside and outside a cloud architecture, advantages and disadvantages 5. Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services Economics cloud Computing a Cloud proving for an organization, based on application	<b>Course Objecti</b>	ve:	÷	· ·		
students will develop the skills needed to use cloud computing technique.         Course Outcome:         student will be able to:         Study core concept of cloud computing.         Study cloud application with various service providers services         Analyze various cloud computing models.         References:         Cloud Computing: Principles and Paradigms, Editors: Rajkumar Buyya, James Broberg, Andrzej M. Goscinski, Wile, 2011         Suggested MOOC :         Please refer these websites for MOOC's:         NPTEL / Swayam         www.edx.com         www.edx.com         Www.coursera.com         Unit         Cloud Computing Fundamentals:         Definition of Cloud Computing , private, public and hybrid cloud. Cloud types; IaaS, PaaS, SaaS. Benefits and challenges of cloud computing, public Vs private clouds         2       Virtualization And Cloud Computing:         Role of virtualization in enabling the cloud; Business Agility: Benefits and challenges to Cloud architecture. Applications, Visualizing Virtualization, Managing Virtualization, Taking Virtualization into the Cloud         Service Oriented Architecture And The Cloud :         Defining Service Oriented Architecture, Understanding Services in the Cloud, Serving the Business with SOA and Cloud Computing <td>Students will lea</td> <td>arn an an overview of the field</td> <td>of Cloud Computing Stud</td> <td>dents will gain hands-on experience</td>	Students will lea	arn an an overview of the field	of Cloud Computing Stud	dents will gain hands-on experience		
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<ul> <li>3 Service Oriented Architecture And The Cloud : Defining Service Oriented Architecture, Understanding the Coupling, Implementation of Service Oriented Architecture (SOA), Understanding Services in the Cloud, Serving the Business with SOA and Cloud Computing</li> <li>4 Cloud Applications : Technologies and the processes required when deploying web services; Deploying a web service from inside and outside a cloud architecture, advantages and disadvantages</li> <li>5 Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application</li> </ul>	-		isualizing virtualization, N	Alanaging Virtualization, Taking		
<ul> <li>Defining Service Oriented Architecture, Understanding the Coupling, Implementation of Service Oriented Architecture (SOA), Understanding Services in the Cloud, Serving the Business with SOA and Cloud Computing</li> <li>4 Cloud Applications : Technologies and the processes required when deploying web services; Deploying a web service from inside and outside a cloud architecture, advantages and disadvantages</li> <li>5 Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application</li> </ul>			nd The Cloud .			
<ul> <li>Service Oriented Architecture (SOA), Understanding Services in the Cloud, Serving the Business with SOA and Cloud Computing</li> <li>Cloud Applications : Technologies and the processes required when deploying web services; Deploying a web service from inside and outside a cloud architecture, advantages and disadvantages</li> <li>Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application</li> </ul>				Coupling Implementation of		
Business with SOA and Cloud Computing         4       Cloud Applications : Technologies and the processes required when deploying web services; Deploying a web service from inside and outside a cloud architecture, advantages and disadvantages         5       Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application						
<ul> <li>4 Cloud Applications : Technologies and the processes required when deploying web services; Deploying a web service from inside and outside a cloud architecture, advantages and disadvantages     </li> <li>5 Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application     </li> </ul>			<u> </u>	es in the cloud, set ving the		
Technologies and the processes required when deploying web services; Deploying a web service from inside and outside a cloud architecture, advantages and disadvantages         5       Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application			mpumg			
<ul> <li>service from inside and outside a cloud architecture, advantages and disadvantages</li> <li>Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application</li> </ul>			quired when deploying we	eh services: Deploving a weh		
5 Management Of Cloud Services: Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application		•		1 0 0		
Reliability, availability and security of services deployed from the cloud. Performance and scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application			-	1500 and disadvantages		
scalability of services, tools and technologies used to manage cloud services deployment; Cloud Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application		8		from the cloud. Performance and		
Economics: Cloud Computing infrastructures available for implementing cloud based services. Economics of choosing a Cloud platform for an organization, based on application						
Economics of choosing a Cloud platform for an organization, based on application		•				
Frequirements, containe constraints and mannas mans the Annaton. Microsoft and Cholyte						

	Salesforce.com, Ubuntu and Redhat)
6	Application Development:
	Service creation environments to develop cloud based applications. Development environments
	for service development; Amazon, Azure, Google App.
7	Cloud It Model:
	Analysis of Case Studies when deciding to adopt cloud computing architecture. How to decide
	if the cloud is right for your requirements. Cloud based service, applications and development
	platform deployment so as to improve the total cost of ownership (TCO)

# **Elective Group :( 01) Cloud Computing**

Course Number	Course Name	L-T-P-Credit	Year of Introduction
504-01-C	Cloud Solutions	2L+1T+0P=3C	2018
Course Ob	jective:		•
Students wi	Il learn different cloud solutions av	ailable.	
Course Ou	tcome:		
student will	be able		
• Design	their cloud solution for organization	n.	
<ul> <li>Implem</li> </ul>	ent the cloud solutions. And		
<ul> <li>Analyze</li> </ul>	e various cloud computing models.		
<b>Reference</b> 1	Books:		
• "AV	VS System Administration: Best Pr	actices for Sysadmins in the Am	azon Cloud" by <u>Mike</u>
	n, <u>Federico Lucifredi</u> .,		
	pert AWS Development: Efficiently		our enterprise apps on the
	azon Web Services platform" Kind	· · ·	
	Aware vSphere 6.5" Cookbook, 3rd	Edition Kindle Edition	
Suggested 1			
	these websites for MOOC's:		
NPTEL / Sv	•		
www.edx.c			
www.course			
Unit	Contents		
1	Coriolis Technologies : About Coriolis Technologies, stor benefits of colama suite, Virtuali Computer Laboratory	•	± · ·
2	<b>vmWare :</b> what is VmWare, Virtulization w Infrastructure, Networking and Se vmWare Approach to the Cloud,	ecurity, SDDC Platform, Storage	e and Availability, The
3	Microsoft : Exploring Platform as a Service,	Putting Platform as a Service Pe	destal
4	Microsoft : Integrated Lifecycle Platform, Ar Enabling Technologies as a Platf	-	Service
5	<b>Google :</b> Google App Engine, Details of C	Soogle app engine	
	Google App Linglic, Details of C	boogie app engine.	

	Infrastructure as a Service, Tracing IaaS to ISP, Amazon EC2
7	Other Solutions :
	Infrastructure as a Service, Other IaaS Companies, IaaS-Enabling Technology, Issues related
	to Trust in Cloud, Infrastructure as a Service in a Business Organization

# **Elective Group: Cloud Computing**

Course Number	Course Name	L-T-P-Credit	Year of introduction			
505-01-D	Cloud Computing	2L+1T+0P=3C	2018			
Course Ob	jective:		· · · ·			
Students wi	Ill learn how to use Amazon we	b service portal and its services	8			
Course Ou	tcome:					
Student wil	l be able. Design their cloud s	solution using AWS. Impleme	ent the cloud solutions Using AWS.			
Practice of	AWS applications					
<b>Reference</b>	Books:					
• "AV	VS System Administration: I	Best Practices for Sysadmins	in the Amazon Cloud" by Mike			
<u>Rya</u>	n, <u>Federico Lucifredi</u> .,					
• "Ex	pert AWS Development: Effic	ciently develop, deploy, and n	nanage your enterprise apps on the			
Ama	azon Web Services platform" K	Lindle Edition, by <u>Atul Mistry</u> .				
Suggested 2						
	these websites for MOOC's:					
NPTEL / Sy	•					
www.edx.c						
www.course						
1		Getting Started with Amazon Cloud :				
		Introduction to AWS, AWS history, AWS Infrastructure, AWS ecosystem, Setting up AWS				
	accounts Evaluating Service Level Agreements (SLA) Various AWS Services AWS					
2	Management Console The A					
2	Identity Access Manageme		a and their normalization. A stirre			
	Introduction to IAM, IAM users and their access, IAM roles and their permission Active					
	Directory Federation Web Identity, Federation IAM Best Practices. Assignment: Configuring					
	IAM users, groups and policies, AWS CLI/SDK access to manage services using Credentials and Roles lab. Programming, management console and storage on AWS Basic Understanding					
	APIs - AWS programming interfaces, Web services, AWS URL naming, Matching interfaces					
	1 0 0		lacier - Content delivery platforms			
3	Elastic Load Balancing &		fueler content derivery platforms			
5			ts benefits Life cycle of auto scaling			
	Components and policies of auto scaling Assignment - Configure Load Balancer, Auto scaling					
	as per utilization in different	<b>U</b>				
4	Amazon EC2 :					
	EC2 Overview Amazon Machine Images(AMI) AMI creation Security groups Key pairs					
	Assigning elastic IP address Elastic IP v/s Public IP Bootstrap Scripts Overview of Amazon					
	EBS, Various login ways from different OS, putty and putty keygen use, Assigning EIP, AMI					
	assignment, Creating and restoring snapshot, snapshot to AMI, EC2 Bootstrapping,					
	Cloudformation & CloudWa					
5	Amazon Simple Storage Se	ervice(S3) :				
	0		ol S3 Lifecycle Management &			
		wnloading S3 durability & redu	-			
	Create a CDN Security & Er	ncryption Storage Gateway Imp	ort & Export using Snowball Cross			

	region replication Static website using S3 Assignment - Creating S3 bucket, S3 ACL, S3 permissions, hosting static website on S3, Cross region replication assignment, S3 lifecycle assignment
6	Database Services:
	Database overview Amazon Relational Database Service (RDS) AMI databases Amazon
	Redshift DynamoDB Amazon ElastiCache AWS Database Migration Service(DMS) Amazon
	Aurora Assignment - Creating RDS instance, DB backups, RDS Read Replica
7	AWS identity services, security and compliance Users, groups, and roles –
	Understanding credentials, Security policies, IAM abilities and limitations, AWS physical
	security - AWS compliance initiatives, Understanding public/private keys, Other AWS security
	capabilities.

r			02) Data Analytics		
Course		Course Name	L-T-P- Credits	Year of Introduction	
Numb					
404-02	-A	Algorithms For Advanced Analytics	2L+1T+0P = 3C	2018	
Prereg	uisite:				
		ic analytical algorithms			
Course	e Objectiv	2:			
2.	Understan suited to the Harness the	cepts and techniques and how ding of the topics that can cr ne challenges of today's analyt ne power of high performance and machine learning algorithm	eate an ideal analytic en ics demands. e computing architecture	vironment that is better	
Expect	ted Outcor	ne :			
At the	end of the	course a student should be able			
an in-d to be h <b>Refere</b> 1. Jiav Kauf 2. Liou Sprin 3. Ron Anal 4. Voj 5. Jaro Lead <b>Sugges</b>	<ul> <li>At the end of the course a student should be able:</li> <li>This course gives a comprehensive coverage of algorithms specially meant for analyzing data at an in-depth level. Decision trees, Support Vector machines and Neural networks are considered to be highly effective in analyzing complex data.</li> <li><b>References (Books, Websites etc) :</b> <ol> <li>Jiawei Han and Micheline Kamber, "Data Mining: Concepts and Techniques", Morgan Kaufmann Publishers, 3rd ed, 2010.</li> <li>Lior Rokach and Oded Maimon, "Data Mining and Knowledge Discovery Handbook", Springer, 2nd edition, 2010.</li> <li>Ronen Feldman and James Sanger, "The Text Mining Handbook: Advanced Approaches in Analyzing Unstructured Data", Cambridge University Press, 2006.</li> <li>Vojislav Keeman, "Learning and Soft Computing", MIT Press, 2010.</li> <li>Jared Dean, "Big Data, Data Mining, and Machine Learning: Value Creation for Business Leaders and Practitioners", Wiley India Private Limited, 2014.</li> </ol> </li> </ul>				
Please	refer these	websites for MOOC's:			
	L / Swayam	1			
	edx.com				
h	coursera.co	m			
Syllab					
Unit	Contents				
1	Predictive Analytics: Predictive modeling and Analyisis - Regression Analyisis, Multicollinearity, Correlation analysis, Rank correlation coefficient, Multiple correlation, Least square, Curve fitting and goodness of fit.				
2	Classification Algorithms:Issues regarding classification and prediction, Bayesian Classification, Classification by back propagation, Classification based on concepts from association rule mining, Other Classification Methods, Classification accuracy.				

#### **Elective Group: (02) Data Analytics**

3	Decision Trees:
	Introduction to Decision trees - Classification by decision tree induction – Various types
	of pruning methods - Comparison of pruning methods - Issues in decision trees -
	Decision Tree Inducers – Decision Tree extensions.
4	Text Analytics:
	Introduction, Core text mining operations, Preprocessing techniques, Categorization,
	Clustering, Information extraction, Probabilistic models for information extraction, Text
	mining applications.
5	Support Vector Machines:
	Learning and Soft Computing: Rationale, Motivations, Needs, Basics: Examples of
	Applications in Diverse Fields, Basic Tools of Soft Computing: Neural Networks, Fuzzy
	Logic Systems, and Support Vector Machines,
6	Computing:
	Basic Mathematics of Soft Computing, Learning and Statistical Approaches to
	Regression and Classification - Support Vector Machines - Risk Minimization Principles
	and the Concept of Uniform Convergence, The VC Dimension, Structural Risk
	Minimization, Support Vector Machine Algorithms.
7	Neural Networks:
	Single-Layer Networks: The Perception, The Adaptive Linear Neuron (Adaline) and the
	Least Mean Square Algorithm - Multilayer Perceptions: The Error Back propagation
	Algorithm – The Generalized Delta Rule, Heuristics or Practical Aspects of the Error
	Back propagation Algorithm.

	Elective Group:(02) Data Analytics							
Course	rse Number Course Name L-T-P- Credits Year of Introduction							
405-02-2		Machine Learning Techniques	2L+1T+0P = 3C	2018				
-	Prerequisite:							
	0	c analytical algorithms.						
	Objective							
		udents to the basic concepts and	-	-				
		ough understanding of the Superv		ed learning techniques.				
	•	rious probability based learning	-					
		graphical models of machine lear						
Expecte	ed Outcom	<b>e</b> : Upon completion of this cour	se, the students will b	e able to:				
• Dist	inguish bet	ween, supervised, unsupervised	and semi-supervised l	earning				
	-	opriate machine learning strategy	-	-				
	• • • •	ised, unsupervised or semi-super						
	- I	in systems that uses the appropria	00					
	-	g machine learning algorithms to	01	e				
		s, Websites etc) :	1					
• Ethe	m Alpaydi	n, —Introduction to Machine Le	arning 3e (Adaptive C	Computation and				
	1.	ing Series) <sup>I</sup> , Third Edition, MIT	<b>U</b>	I				
• Jaso	n Bell, —N	Aachine learning – Hands on for	Developers and Techi	nical Professionals,				
First	Edition, V	Viley.						
• Pete	r Flach, —	Machine Learning: The Art and	Science of Algorithms	s that Make Sense of				
Data	ıl, First Edi	tion, Cambridge University Pres	s.					
-		nd, —Machine Learning – An A						
-	-	Hall/CRC Machine Learning and	-					
• Tom	M Mitche	ll, —Machine Learning∥, First E	dition, McGraw Hill H	Education.				
00	ed MOOC							
		vebsites for MOOC's:						
	•							
		1						
		~						
			Supervised Learnin	a The Proin and the				
	Neuron – Design a Learning System – Perspectives and Issues in Machine Learning – Concept Learning Task – Concept Learning as Search – Finding a Maximally Specific							
	-		-					
		*	<u></u>	~				
			- Going Backwards: B	ack Propagation Error –				
	•		-					
		agation – Radial Basis Function						
	-	Dimensionality – Interpolation	_	_				
Tom Suggest Please r NPTEL www.ed www.co Syllabu Unit 1 1 1 2 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	M Mitche ed MOOC efer these v / Swayam kx.com oursera.com s: Contents Introduction Learning - Neuron – I Concept Lea Hypothesis Discrimina Linear Mo Multi-layer Back Propa	II, —Machine Learning∥, First Ed vebsites for MOOC's:	dition, McGraw Hill E – Supervised Learnin rspectives and Issues ig as Search – Findin Candidate Eliminatio bility – Linear Regres - Going Backwards: B les of using the MLP as and Spines – Conc	g – The Brain and the in Machine Learning – g a Maximally Specific n Algorithm – Linear sion. ack Propagation Error – – Overview – Deriving cepts – RBF Network –				

## **Elective Group:**(02) Data Analytics

	Machines.
3	Tree And Drobabilistic Models
3	Tree And Probabilistic Models:
	Learning with Trees – Decision Trees – Constructing Decision Trees – Classification
	and Regression Trees – Ensemble Learning – Boosting – Bagging – Different ways to
4	Combine Classifiers – Probability and Learning – Data into Probabilities.
4	Basic Statistics:
	Gaussian Mixture Models – Nearest Neighbor Methods – Unsupervised Learning – K
	means Algorithms – Vector Quantization – Self Organizing Feature Map
5	Dimensionality Reduction And Evolutionary Models :
	Dimensionality Reduction – Linear Discriminant Analysis – Principal Component
	Analysis - Factor Analysis - Independent Component Analysis - Locally Linear
	Embedding – Isomap – Least Squares
6	Optimization:
	Evolutionary Learning – Genetic algorithms – Genetic Offspring: - Genetic Operators –
	Using Genetic Algorithms - Reinforcement Learning - Overview - Getting Lost
	Example – Markov Decision Process.
7	Graphical Models :
	Markov Chain Monte Carlo Methods, Sampling – Proposal Distribution – Markov
	Chain Monte Carlo – Graphical Models – Bayesian Networks – Markov Random Fields
	– Hidden Markov Models – Tracking Methods

			02) Data Analytics	
	Number	Course Name	L-T-P- Credits	Year of Introduction
504-02-0	С	Weka	2L+1T+0P = 3C	2018
Duonoco	icito			
Prerequ		analytical algorithms		
		analytical algorithms		
	<b>Objective :</b>	(h = h = -i =	···· · · · · · · · · · · · · · · · · ·	- 1
		the basic concepts and varie	-	-
	-	about supervised and unsup		
	• •	of machine learning is to		
-		ased on those often, comple	1	1 · · · · ·
	-	ns. Machine learning helps a	analyze your data and ide	ntify patterns
Expecte	ed Outcome	:		
• 4	After Comple	etion of this course students	will be able to understand	d the difference
	1	ervised, unsupervised and se		
		ropriate machine learning al		l to given problem.
		a result requirement to modi		
	*	Websites etc) :		
	, ,	Concepts and Techniques I	By Jiawei Han & Micheli	ne Kamber
	-	g: Practical Machine Le	-	
		Series in Data Management		
		tion to Machine Learning Ha	-	
		tion to weka: Machine Learn	-	
	ed MOOC:			
00		bsites for MOOC's:		
	/ Swayam			
www.ed	•			
www.co	ursera.com			
Syllabu				
v	Contents			
	Machine Lea	arning and Weka basics:		
		out machine learning conc	cepts, Data Cleaning by	weka, Major issues of
		rning, core algorithm typ		
		r and explorer. Bayesian net		• • •
	*	taset for Weka:		*
	0	RFF, CSV file format, Data	Types, Class enumerati	on, filtering algorithms
	0	ure type in weka, Interpretin		
	Linear Mod	** *	~	
(	Classification	n concepts, how classificat	ion works in data samp	ble, Classifying data in
		classification rules.Concept	-	
	0	erception –forward and ba	0	0
	• •	and regression for predictiv		
		ee and model:	·	
1	Decision tree	concepts, Attribute selection	on measures, visual minin	g for decision tree, rule
		ication, Ensemble methods-		-

## **Elective Group:**(02) Data Analytics

	cross validation concept.
5	<b>Dimensionality Reduction And Evolutionary Models:</b> Dimensionality Reduction – Linear Discriminant Analysis – Principal Component Analysis – Factor Analysis – Independent Component Analysis ,parametric and nonparametric method
6	Cluster Analysis using different methods: Concept of cluster analysis, methods of clustering with constraints, dimensional reduction methods, biclustering, probabilistic model based clustering.
7	Knowledge Data Flow: Create knowledge data flow on data sample, Analysis data flow, Interpret results with weka, Generate the rules on the basis of result.

	Elective Group:(02) Data Analytics				
Course N		Course Name	L-T-P- Credits	Year of Introduction	
505-02-D	)	Statistical Computing	2L+1T+0P = 3C	2018	
	Course Objective :				
	The main objective of this course is to acquaint students with some basic concepts in Statistics.				
They will	l be introdu	ced to some elementary stati	stical methods of analysi	s of data.	
Expected	l Outcome	:			
• To c	ompute vari	ious measures of central tend	dency, dispersion, skewn	ess and kurtosis.	
	-	pertaining to attributes and	• •		
	•	correlation coefficient for b	1	t it	
	1	adratic and exponential curv	1		
	veen two vai	1			
		ression model to the bivariat	a data		
	-	construct predicate model.	e uala		
•		<u> </u>			
		Websites etc) : tistics, S.C.Gupta, Seventh	Edition Uimolovo Dublic	hing Uouso	
	d MOOC:	usies, S.C.Oupla, Sevenin	Euluon , minalaya Fuolis	sining House	
00		bsites for MOOC's:			
NPTEL /		cosites for whole s.			
www.edx	•				
	irsera.com				
Syllabus Unit C	ontents				
	andom Nu	mhan			
C	oncept of	random number generat			
	uniformvariate, Generation of Binomial, Poisson, Geometric, Negative Binomial&				
	Multinomial variate. Proofs of related results. Generation of continuous random variables				
	covering Exponential, Normal, Gamma, Chi-square, Bivariate exponential, Bivariate Normal distributions, and mixture of distributions.				
	– Languag		noutions.		
	0.0	to R, elementary program	ming application to dat	a analysis Descriptive	
		ting of Distributions, Cross	• • •	• -	
	esting, ANC		Lucios, Conclutions and	regression, riypomosis	
	imulation 7				
		Simulation, advantage, Disa	dvantage. Phases of Sim	ulation Application of	
	-	Models, Types of Simu	0		
		iter) Simulation Procedure f			
	_	l Forecasting:		~	
-		Queuing, Queuing models,	Forecasting techniques	, forecasting methods	
	-	or casting, Structural and Ec	• •		
		gression Average, Least Squ			
	<i>ž</i> ,	ecision Theory:		D-	
		te of Nature or Events, Pay	voff table. Opportunity	Loss Decision Making	
E	nvironment	, Decision Making Under (	Certainty, Decision Mak	ing Under Uncertainty,	
N	laximax, N	Minimin, Minimax, Laplace	e Criterion, Hurwicz ,El	MV,EOL, EVIP, Bayes	

## **Elective Group:**(02) Data Analytics

	Decision rule
6	<b>Statistical Applications:</b> Regression analysis, Paired test, T-test,F-test, Chi test, Decisions Tree, Probability distributions
7	<b>Programming in C++:</b> Concept of OOP, Data types, Variables, Statements, Expressions, Control structures, Looping, Functions, Pointers. Programming for problems based on all Unit .

	se Number	Elective Group: (03) I			
40		Course Name	L-T-P- Credit	Year of introduction	
404-03-A		Linux Desktop Environment and Shell Programming	2L+1T+0P=3C	2018	
Course O	bjective:				
The purpo	se of this course	is to have understanding of	Linux operating system	and environment	
Expected	Outcome :				
At the end	of the course a s	tudent should be able:			
To use Lin	nux operating sys	tem for configuring the env	ironment.		
Textbook	•				
		e: Fedora and Enterprise Ed	• •	legus	
		d Applications - by Sumitab	na Das		
Suggested	er these websites	for MOOC's:			
NPTEL / S		ioi wooc s.			
www.edx.	•				
www.cour					
Unit	Contents				
1	Using Shell Into	erface:			
1	<ul> <li>Introduction</li> </ul>				
	<ul> <li>Introduction to Linux</li> <li>Internal and external commands</li> </ul>				
	<ul> <li>General purp</li> </ul>				
		he file system			
	<ul> <li>Handling or</li> </ul>				
	Using GUI Env				
	<ul> <li>GNOME des</li> </ul>	sktop environment			
	<ul> <li>KDE deskto</li> </ul>	p environment			
2	Using open sou	rce office suite			
	-	ssor application			
	<ul> <li>Spreadsheet</li> </ul>				
	<ul> <li>Presentation</li> </ul>				
	-	abase application			
	Using the Inter				
	<ul><li>World wide</li></ul>	web			
	<ul><li>FTP</li><li>Telnet</li></ul>				
3	Using Multime	dia			
5	<ul><li>Graphics</li></ul>	u1a			
	<ul><li>Oraphies</li><li>Audio</li></ul>				
	<ul> <li>Video</li> </ul>				
4	Introduction to	shell			
-		to 'bash' shell			

	<ul> <li>Redirection</li> </ul>
	<ul> <li>Pipes</li> </ul>
	<ul> <li>Tees</li> </ul>
	Command substitution
	<ul> <li>Introduction to other shells: Korn shell, C Shell etc.</li> </ul>
	Shell environment
	<ul> <li>Shell variables</li> </ul>
	<ul> <li>Handling the command line arguments</li> </ul>
	<ul> <li>Login scripts</li> </ul>
	<ul> <li>Terminal characteristics</li> </ul>
	<ul> <li>Aliases</li> </ul>
5	Text editors
	• 'vi' editor
	• 'emacs' editor
6	Shell commands
	<ul> <li>General purpose utilities</li> </ul>
	<ul> <li>File management</li> </ul>
	<ul> <li>Process management</li> </ul>
	Communication management
	Regular expressions
	<ul> <li>Pattern matching</li> </ul>
	<ul> <li>Wild cards</li> </ul>
	<ul> <li>Regular expressions</li> </ul>
	<ul> <li>Utilities: grep, egrep, fgrep etc.</li> </ul>
	Filters
	<ul> <li>Introduction to filters</li> </ul>
	<ul> <li>Utilities: pr, head, tail, cut, paste, sort, uniq, nl, tr etc.</li> </ul>
7	Shell scripting
	<ul> <li>Introduction to shell scripting</li> </ul>
	<ul> <li>Programming constructs</li> </ul>
	<ul> <li>Mathematical operators</li> </ul>
	<ul> <li>Logical operators</li> </ul>
	String manipulation
	<ul> <li>Interactive scripts</li> </ul>
	Handling command line arguments

		Elective Group :( 03)				
Course	e Number	Course Name	L-T-P- Credit	Year of introduction		
405-03-В		Linux System	2L+1T+0P=3C	2018		
		Administration				
<b>Course Ob</b>	jective:					
The purpose	e of this course	is to have understanding o	of Linux operating system	and system administration		
Expected C	<b>Dutcome :</b>					
At the end of	of the course a s	tudent should be able:				
1 To use Li	nux administrat	ion for user management a	and security			
Reference l		ion for user munugement	and socurry.			
		cations - by Sumitabha Da	S			
Suggested I	· · ·					
00	these websites	for MOOC's:				
NPTEL / Sv						
www.edx.co						
www.course						
Unit No	Contents					
1	Linux instal	lation:				
		ion to Linux distributions				
	<ul> <li>Normal in</li> </ul>	nstallation				
2	Linux instal	Linux installation:				
	<ul> <li>Dual boo</li> </ul>	t installation				
	<ul> <li>Virtual in</li> </ul>	stallation				
	<ul> <li>Troublest</li> </ul>	nooting an installation				
3.	Understandi	ng system administratio	n:			
	<ul> <li>Introduct</li> </ul>	ion to the routine activities	s in system administration	n		
	<ul> <li>Shell commands for system administration</li> </ul>					
	<ul> <li>Administrative tools</li> </ul>					
	<ul> <li>Managing</li> </ul>	g file systems and disk spa	nce			
4.		nd supporting users:				
	<ul> <li>Managing user accounts</li> </ul>					
	<ul> <li>Providing</li> </ul>	g support to the users				
5.		system tasks:				
	<ul> <li>Aut System initialization</li> </ul>					
	<ul> <li>System startup and shutdown</li> </ul>					
		ng system tasks omating s	ystem tasks:			
6.	Backing up and restoring files:					
		nd restore strategy				
	-	nd restore tools				
7.	-	ecurity issues:				
		protection				
	<ul> <li>Firewalls</li> </ul>					

#### Elective Group :( 03) Linux Environment

		Elective Group :(03)	Linux Environment		
Course 1	Number	Course Name	L-T-P- Credit	Year of introduction	
504-0	03-C	Linux Network	2L+1T+0P=3C	2018	
		Administration			
Course Obje					
		is to have understanding o	f Linux operating system	n and Network administration.	
Expected Ou					
		tudent should be able	1		
		istration for creation of se	rver and management.		
Reference be		A D	TMII		
		A Beginner's Guide, Shah	, IMH		
	-	eference, Petersen, TMH strator's Guide, Kirch,SPI			
Suggested M		strator s Guide, Kirch, SPI	J/O KEILL I		
	hese websites	for MOOC's			
NPTEL / Swa		101 10000 5.			
www.edx.com	•				
www.courser					
Unit No	Contents				
1		Ianage a Local Area Net	work:		
	-	6		addressing (IPV4, IPV6) & LAN	
	establishment with Linux, Configuring internet in Linux through broadband, dial-up, data card				
	& through me				
2	Setup And N	Ianage Proxy Server :			
	Basics of proxy services, Configuring proxy services, Creating ACL's for controlling access to				
	internet, SQUID: Proxy server setup, Blocking Websites, content filtering, Bandwidth				
	Management				
3.	-	Ianage FILE Server:			
	NFS: network file sharing & resource sharing across Linux environment. YUM server: Setting				
	up local YUM, FTP YUM, HTTP YUM, EPEL, REMI & RPMForge like YUM configuration				
	DHCP:Dynamic Host Configuration Protocol setting up, Allocating IP, Subnet mask, default gateway and hostname, communication with DNS and other protocols.				
4	0		with DNS and other pro	otocols.	
4.	-	Ianage FTP Server:	and a sufficient for an answ	the comice	
	Basics of File Transfer Protocol., Configuring vsftpd for anonymous ftp service.				
	FTP:Setting up file transfer protocol, user management for FTP, hands on with ftp clients, FTP security (file, user, host, network based). Remote Services:SSH, Telnet & VNC (remote access				
	services) with security(file, user, host, network based). Network Installation: NFS, HTTP, FTP, Kickstart, TETP, SAMBA: Linux to window data sharing along with security (file user				
	Kickstart, TFTP SAMBA: Linux to window data sharing along with security (file,user, host,network based) & managing SAMA graphically. Ticket Server: (OS-Ticket & ORTS)				
		nfiguring and managing.	ivin'i graphically. Tieke	a berver. (Ob fleket & OKIB)	
5.		Ianage Web Server :			
2.	-	8	Apache, Configuring A	Apache for main site, Configuring	
				me-based, Web Server: Apache	
	-		-	user based authentication, load	
	-		· · · ·	uring POSTFIX,PO3s v/sIMAPs,	
	balancing an	d apache tuning. NIS, Ll	DAP: (user's liberty to	sit into remote machine) MA	

### Elective Group :( 03) Linux Environment

	Squirrel mail, accessing via Outlook, Thunderbird and evolution. Multi/virtual domain			
	management, email security. Postfix Administration.			
6.	Setup And Manage boot Server :			
	What is booting and boot process of Linux?, Init Process or Run levels			
7.	Setup And Manage DNS Server :			
	Basics of Internet, Basics of DNS and BIND 9, Configuring DNS primary server, DNS:master			
	DNS, slave DNS with forward & reverse zone, one DNS resolving multiple domain, dynamic			
	DNS etc			

## **Elective Group: (03) Linux Environment**

C		Elective Group: (03) l		<b>X</b> 7		
	e Number	Course Name	L-T-P- Credit	Year of introduction		
505-03-D		Linux Internals and Network	2L+1T+0P=3C	2018		
Course Ob	jective:	Network				
	•	vith Linux kernel and syster	n calls			
• To g	get knowledge a	bout Process and managing	process life.			
-		PC and its applications.	-			
• To r	nake able to use	e Signals and threads and us	sing thread library.			
		anding network communica	•	write socket programs.		
		and about scheduling and m	•			
Expected (	Dutcome :					
At the end of	of the course a s	tudent should be able:				
1.To use pro	ogramming for	kernel management and net	working.			
Suggested 2	MOOC :					
	these websites	for MOOC's:				
NPTEL / Sv	•					
www.edx.c						
www.cours						
Unit No	Contents					
1	Introduction		1 Cuses Introduction (	e Sustan Calla Sustan Calla in		
			I Space, Introduction t	to System Calls, System Calls in		
2		Detail, trace – Tracing system calls. Process management				
Ζ.			tributes process vs P	rogram, Process States, Creating		
		-	-	• •		
3.		Process, Process termination, process commands Special case of processes. Inter Process Communication				
51			Memory, Advantages a	and Disadvantages of various IPC		
		Application of IPC	<i>,</i>	6		
4.		th Signals and Threads				
	Introduction	to Signals, Default dispos	ition of Signals, Hand	lling the Signals, Signal Related		
	Functions					
				th Thread , Types of Threads -		
		outes, Thread Cancellation,	Threads vs. Process			
5.		Process Synchronization	<b>-</b>			
		e ,		ulti-threaded applications, writing		
		ode, Mutex, POSIX Semaph		1		
			ications, Limitations	of shared memory, Semaphore		
E	Implementati					
6.	Linux Netwo	8	n TCD/ID IDw/ and I	Due differences TCD three way		
				Pv6 differences, TCP three-way ommands in Linux, Using socket		
				with TCP and UDP sockets,		
	Synchronous			with iter and ODI SOCKERS,		
	Synchronous	I/O				

7.	Process and Memory Management
	Need of Process scheduler, scheduling algorithms,
	Memory Management Unit (MMU) introduction, Concept of Virtual memory, using Paging &
	Page fault, other MMU concepts: Relocation, Protection, Sharing, Logical and physical
	organization.

#### **Elective Group:**(04) Open Source Technologies

C.			pen Source Technologies			
	se Number	Course Name	L-T-P- Credits	Year of Introduction		
404-0						
Main	<b>Course Objective :</b> Main objective of this paper is to learn functioning of various commands of Python language.					
Also s	study the practical	applications in the field	l of Software development			
Expe	cted Outcome :					
At the	e end of this cours	e, student should be abl	e to understand			
٠	Basic familiarity	•				
•	-	ols used for the Python	programming			
•	Implementation	*				
	ences (Books, Wo					
		ing Python, Advanced	Python, and Python Exerci	ises : Dave Kuhlman		
00	ested MOOC :					
Swaya	am	C				
		Cour	se Plan			
Unit	Contents					
1	Introduction to					
			Names and tokens, Block	ks and indentation, Doc		
	<u> </u>	structure, Operators, Co	ode evaluation			
2	Built-in Data ty					
	Numeric types, Tuples and lists, Strings, 1 The new string. format method, Unicode					
	strings, Dictionaries, Files, Other built-in Types, The None value/type, Boolean values, Sets and frozen sets					
3	Sets and frozen s	ets				
5		ement import statemen	t print statement if eli	f else statement for		
	Assignment statement, import statement, print statement, if: elif: else: statement, for: statement., while: statement., continue and break statements, try: except: statement., raise					
	statement., with: statement, del, case statement					
4		ules, Packages, and De				
			Parameters, Arguments,	Local variables, Other		
			variables and the global st			
	functions, Decora	ators for functions, lamb	oda Iterators and generator	rs, Modules,		
	Doc strings for modules, Packages					
5	Classes:					
	-	-	constructor, Member vari	-		
	-		Class methods and stati	-		
	Interfaces, New style Classes, Doc strings for classes, Private members					
6	0	embedding Python:				
	Introduction and concepts, Extension modules, SWIG, Pyrex, SWIG vs. Pyrex, Cython,					
	<b>VI</b> .	Extension classes				
7	GUI Applicatio					
	Introduction PyC	itk, EasyGUI, Guidance	e on Packages and Module	es, End Matter,		

		Elective Group:(04) Op	oen Source Technol	ogies			
	Number	Course Name	L-T-P- Credits	Year of Introduction			
	405-04-BPerl Scripting2L+1T+0P=3C2018						
	Course Objective :						
	To introduce the basic concepts of Perl Programming and write, modify, and run simple Perl						
	*	ng with files and using p	erl as an object orier	nted language			
-	ed Outcome :						
		e, student should be able					
	•	semantics of the Perl lan	0 0				
	-	and implement various ty	1 1 0	00			
		data representation and		by the Perl language			
		applications of the Perl la	anguage				
Referer	nces (Books, W	ebsites etc) :					
•	Masterin	g Perl : Brian, O'Reilly					
•		orialspoint.com/perl/inde	ex.htm				
Suggest	ted MOOC :						
Swayan	1						
		Course	Plan				
Unit	Contents						
1	Perl – Introd						
	What is Perl	? Perl features, Perl	- Syntax Overview	v, Perl – Data Types,			
		rals String Literals, Per	rl — Variables , Cre	ating Variables, Perl-			
	Scalars, Scalar Operations						
	Perl – Arrays Perl – Hashes						
2		and Looping Statemen					
		if else statement, if elsi	f else statement, ur	less statement, switch			
	statement, Th						
		: while loop, until loo					
	<b>-</b>	1 1	- ·	tatement, last statement,			
2		ment, redo statement, go	b to statement, Infini	le Loop			
3	Perl – Opera		a Oparatora Darl E	quality Operators Darl			
		I contraction of the second seco	- ·	quality Operators, Perl al Operators, Quote-like			
	Operators		perators, r err Logic				
	-	nd Time, GMT Time For	rmat. Date & Time	Epoch time POSIX			
	Function strfti	-					
4	Perl – Subro	V					
•		all a Subroutine, Passing	g Arguments to a Su	broutine. Passing Lists			
	to Subroutine			turning Value from a			
		0		Values via local(), State			
		state() Subroutine, Call					
				g Circular References,			
	References to			- ,			
	Perl – Forma	ats Define a Format U	Using the Format, D	Define a Report Header			
		nes on a Page, Define a H	-	-			

5	Perl – File I/O :
	Opening and Closing Files, Open Function, Sysopen Function, Close Function,
	The Operator getc Function, read Function, print Function, Copying Files
	Renaming a file, Deleting an Existing File Positioning inside a File
	Perl – Directories : Display all the Files, Create new Directory, Remove a
	directory, Change a Directory
6	Perl – Regular Expressions :
	Pattern Matching, Match Operator Match Operator Modifiers Matching Only Once
	Regular Expression Variables. The Substitution Operator Substitution Operator
	Modifiers. The Translation Operator Translation Operator Modifiers More
	Complex Regular Expressions Matching Boundaries Selecting Alternatives
	Grouping Matching. The \G Assertion Regular-expression Examples
7	Introduction to Object Oriented Programming in Perl : Object Basics,
	Defining a Class Creating and Using Objects, Defining Methods, Inheritance
	Method Overriding, Default Auto loading, Destructors and Garbage Collection,
	Object Oriented Perl Example

	Elective Group:(04) Open Source Technologies						
<b>Course Number</b>		Course Name	L-T-P- Credits	Year of Introduction			
504-04-C		PHP	2L+1T+0P=3C	2018			
Course O	bjective:						
To make s	tudents able	e to design and develop the	e web based applications and	systems.			
Expected	Outcome:						
After com	pletion of	this course students will a	able to develop static and d	ynamic web applications			
through W	ord press, l	PHP and Joomala.					
<ul> <li>PH</li> <li>pul</li> <li>Tes</li> </ul>	IP and Mys blication ach Yourse		Welling Thomson Fourth Ec				
Suggested SWAYAN							
Unit			Contents				
Chit	Introduc	tion To PHP:					
1	Installing and configuring PHP, <b>Building blocks of PHP:</b> PHP tags, variables, data types, operators, expressions, constants, <b>Control Structures:</b> conditional statements, loops, switch statement						
	Working	g With Functions And Ar	rays:				
	Working with functions: What is a function? Function declaration and definition,						
2	Calling function, user-defined functions, variable scope,						
Z	Working with arrays: Creating, sorting and reordering arrays, PHP classes.						
	Working with strings, dates and time: Formatting, investigating and manipulating						
	strings w	ith PHP, using date and tin	ne functions in PHP,				
		g with forms: Creating a si	mple input form				
3		g With Files:					
	file, closi	ng a file, reading from a fi	Bob's order, processing files, le, uses other useful file funct	1 0 0			
4	-	g With Cookies And Sessi					
	-	Working with cookies: Introducing cookies, setting and deleting cookies with PHP					
Working with session: starting a session, working with session varial							
	1		roying sessions and unsetting	variables, using sessions			
	MYSQL Creating		OI monitor lossing into M	uSOI amosting databases			
	-	Creating web database: Using MySQL monitor, logging into MySQL, creating databases and users, setting users and privileges, column data types					
5		• • •	• •	ratriaving data from the			
<b>Working with MySQL database:</b> Inserting data into database, retried database, retrieving data with specific criteria, retrieving data from retrieving data in particular order, grouping and aggregate data, updating records, deleting records from databases, dropping table and c		ta from multiple tables, lata, using sub queries,					

# Elective Group:(04) Open Source Technologies

	Accessing My-SQL Database From Web With PHP :	
<i></i>	Web database architecture	
6	Querying database from the web: checking and filtering input data, setting up	
	connection, Choosing database to use, querying database, retrieving the query result,	
	disconnecting from the database.	
WORDPRESS AND JOOMLA:		
	WORDPRESS - Word press Theme, Integration Adding Pages and posts Manage	
7	Widgets, Plug - In Project in Word press	
	JOOMLA – Joomla Installation, Template Integration, Adding content (articles	
	management) Adding content (articles management) Project in Joomla	

		Elective Group:(04) Open Source	e Technologies		
Course N	umber	Course Name	L-T-P- Credits	Year of Introduction	
505-04-D		Ruby	2L-1T-0P=3C	2018	
Course O	bjective:				
Main obje	ective of this p	paper is to learn, object-oriented pa	rogramming with Ru	by, Rails fundamentals	
and how t	to create basic	c online applications. How to work	with HTML control	ols, use models in Rails	
applicatio	ns, and work	with sessions. Details on workin	g with databases an	d creating, editing and	
deleting d	atabase record	ds, Methods for handling cookies a	nd filters and for cacl	ning pages.	
Expected	Outcome:				
At the end	l of this course	e, student should be able to underst	and		
• Pr	ogramming ex	sperience in an object-oriented lang	guage.		
• Ba	sic familiarity	with HTML important for Rails p	roject.		
Reference	es (Books, W	ebsites etc.):			
		uby: The Pragmatic Programmers'	Guide, Second Edition	on	
-		elopment with Rails, Third Edition			
	ww.webtechle	arning.com			
Suggestee SWAYAN	MOOC:				
Unit					
	Contents Introductio	n to Dubu .			
1.		•	started with Ruby	Checking the ruby	
	Creating a first web application, getting started with Ruby, Checking the ruby documentation, working with numbers in ruby, working with strings in ruby.				
2.		nd Constants in Ruby :		, in 140 j.	
		a in variables, creating constants,	interpolating varial	bles in Double-Quoted	
		ding text on the command line,			
	operators, H	operators, Handling operator precedence, working with Arrays, using Two Array Indices,			
	working with Hashes, working with ranges.				
3.		l Loops, Methods and Blocks:			
		, Using the case statement, using le	pops, creating and ca	lling a method, making	
4		e, working with Blocks			
4.	Classes:	on arouting a class arouting on abi-	not having one alars	to another	
5.	-	on, creating a class, creating an obje	ci, basing one class		
5.	<b>Objects:</b> Understandi	ng Ruby's object Access, overridin	a method creating	class variables creating	
		ds, creating Modules, creating Mixi		class variables, creating	
6.	Rails:	us, creating modules, creating mini			
5.		y to Rails, introducing Model Vie	w Controller Archit	ecture, giving the view	
	-	o do, mixing ruby code and HTML		• •	
	-	scaping sensitive text, adding a seco	-	-	
7.		mple Rails Applications :			
		ata the user provides, using rails s			
	models, tyin	g controls to models, initializing da	ata in controls, storin	g data in sessions	

# Elective Group: (05) Mobile Computing Technologies

Course	Course Nam	e	L-T-P- Credits	Year of
Number				Introduction
404-05-A	HTML 5		2L+1T+0P=4C	2018-19
<b>Objectives:</b>				
Expected Outc	ome :			
References (Bo	oks, Websites	etc):		
Suggested MO Please refer thes NPTEL / Swaya www.edx.com www.coursera.c Syllabus:	se websites for am	MOOC's:		
•				
Introduction to I Features of HTM	ML5	<ul> <li>Introduction to Differences be HTML(HTMI</li> <li>Detection of F</li> <li>Modernizr: An</li> <li>Canvas</li> <li>Canvas Text</li> <li>Video</li> <li>Video Format</li> <li>Local Storage</li> <li>Web Workers</li> <li>Offline Web A</li> <li>Geolocation</li> <li>Input Types</li> <li>Placeholder T</li> <li>Form Autofoc</li> <li>Microdata</li> </ul>	etween types of L,XHTML,HTML5) HTML5 Support n HTML5 Detection Librar Applications	у
Elements of HTML5		<ul> <li>The Doctype</li> <li>The Root Eler</li> <li>The <head> E</head></li> <li>New Semantic</li> <li>Headers</li> <li>Articles</li> <li>Dates and Tim</li> <li>Navigation</li> <li>Footers</li> </ul>	Element c Elements in HTML5	
HTML Media		<ul><li>Adding Media</li><li>Video Tag and</li><li>Audio Tag and</li></ul>	d its attributes	

HTML Graphics	<ul> <li>Introduction to Canvas</li> </ul>
III will Oraphics	<ul> <li>Simple Shapes</li> </ul>
	<ul> <li>Simple Shapes</li> <li>Canvas Coordinates</li> </ul>
	1 auto
	Text
	Gradients
	Images
Geolocation	Geolocation API
	Handling Errors
	geo.js Library
Local Storage for Web	<ul> <li>Evolution of Local Storage</li> </ul>
Applications	Introduction to HTML5 Storage
Offline Web Application	<ul> <li>Introduction to Offline Web application</li> </ul>
	The Cache Manifest
Web Forms	<ul> <li>Introduction to Web Forms and its elements</li> </ul>
	<ul> <li>Placeholder Text</li> </ul>
	<ul> <li>Autofocus Field</li> </ul>
	<ul> <li>e-Mail Addresses</li> </ul>
	<ul> <li>Web Addresses</li> </ul>
	<ul> <li>Numbers as Spinboxes</li> </ul>
	<ul> <li>Numbers as Sliders</li> </ul>
	<ul> <li>Date Pickers</li> </ul>
	<ul> <li>Search Boxes</li> </ul>
	<ul> <li>Color Pickers</li> </ul>
CSS3	<ul> <li>Introduction</li> </ul>
	<ul> <li>Basic designs (Color, Background, Padding, Margin,</li> </ul>
	Height/Width)
	<ul> <li>CSS Box-Model</li> </ul>
	<ul> <li>CSS Positions</li> </ul>
	<ul> <li>CSS Selectors</li> </ul>
	<ul> <li>Advanced CSS</li> </ul>
	Media queries
	Transitions
	Animations
	<ul> <li>Animations</li> <li>Flex-box</li> </ul>
	• Gradients
Miscellaneous	Introduction to CSS Preprocessors ,SASS & LESS, CSS
	framework, Bootstrap, Cross browser compatible CSS

# Elective Group: (05) Mobile Computing Technologies

Course	Course Name		L-T-P- Credits	Year of		
Number		•		Introduction		
405-05-B	JavaScript Pi	rogramming	2L+1T+0P=4C	2018-19		
<b>Objectives:</b>						
Expected Outco	me :					
References (Boo	oks, Websites e	etc):				
Suggested MOC Please refer these NPTEL / Swayar www.edx.com www.coursera.co	e websites for N n	AOOC's:				
Syllabus:						
Introduction to Ja	avascript		ing Basics			
Variables and Operators		<ul> <li>Variables and Data Types</li> <li>Operators</li> <li>Array</li> </ul>				
Control Statemer	nts		JavaScript Control	Statements		
Functions			<u>+</u>			
The Window Ob	ject	Dialog Boxes				
The Document Object		<ul> <li>The Document Object</li> <li>Writing to Documents</li> <li>Document related functions</li> </ul>				
Forms and Forms Data	s-based	Working With Form I		Properties		
Form Validation Form Validation Form Validation: A Process Testing Data Preparing Data for Validation and Reporting Results Validating Non-text Form Objects			ng Results			
Frames	•	<ul><li>HTML Frames Review</li><li>Scripting for Frames</li></ul>				
The String and R Objects	egExp	Properties and method Using String Object N	0 0	Data Entry Errors		
Dates and Math		The Date Object Properties and method	ls of Date Object			

	<ul> <li>Properties and methods of Math Object</li> </ul>		
Animation	<ul> <li>Frequently used Animation function</li> </ul>		
	Manual and Automated animation.		
AJAX	<ul> <li>Introduction to AJAX</li> </ul>		
	Interacting with the Web Server using XMLHttpRequest Object		
	<ul> <li>Need of Web server</li> </ul>		
	<ul> <li>Need of JSON</li> </ul>		
	RESTful API with JSON		
JS Frameworks & Libraries	■ jQuery		
	• Intro		
	• Effects and animations		
	DOM/HTML Updates		
	• jQuery and Ajax		

## Elective Group: (05) Mobile Computing Technologies

Course	Course Na	me	L-T-P- Credits	Year of	
Number				Introduction	
504-05-C	Android		2L+1T+0P=4C	2018-19	
<b>Objectives:</b>					
Expected Ou	tcome :				
References (I	Books, Website	s etc) :			
Suggested M Please refer th NPTEL / Swa www.edx.con www.coursera Syllabus:	nese websites fo yam n	r MOOC's:			
Introduction t	o Android	<ul> <li>Evolution of A</li> <li>Advantages of</li> <li>SDK Tools for</li> </ul>	Android		
Overview of A Platform	Android	<ul> <li>The Android A</li> <li>Screen Layout</li> <li>User Interface</li> <li>Introduction to</li> <li>Interactivity</li> </ul>	Introduction to Content Providers		
Setting up the Development		<ul><li>Installing And</li><li>Updating the A</li></ul>	roid Development Environ		
Introduction t Software Dev Platform		<ul> <li>Understanding Java SE and Dalvik Machine</li> <li>The Directory Structure of an Android Project</li> <li>Android XML</li> <li>Android Application Resources</li> <li>Launching an Android Application</li> <li>Creating first Hello Application</li> </ul>			
Overview of A Framework	Android	<ul> <li>Overview of O</li> <li>Overview of X</li> <li>The Anatomy of A</li> </ul>	bject Oriented Programmir ML of an Android Application of an Android Application Objects	ıg	
Screen Layou	t Design	<ul><li>Android View</li><li>Activity Lifecy</li></ul>	Hierarchies	xel density)	

User Interface Design	<ul> <li>Using Common UI Elements</li> </ul>
	<ul> <li>Using Menus in Android</li> </ul>
	<ul> <li>Adding Dialogs(Date picker, Time picker, Custom Dialog, Alert</li> </ul>
	Dialog)
Introduction to Graphics	<ul> <li>Introduction to Drawables</li> </ul>
Resources	<ul> <li>Using Bitmap Images</li> </ul>
Resources	<ul> <li>Using Transitions</li> </ul>
	<ul> <li>Creating 9-Patch Custom Scalable Images</li> </ul>
	<ul> <li>Playing Video in Android Apps</li> </ul>
Handling User Interface	<ul> <li>An Overview of UI Events</li> </ul>
Events	<ul> <li>Handling onClick Events for all Views</li> </ul>
Events	<ul> <li>Android Touch-screen Events: onTouch</li> </ul>
	<ul> <li>Android Toden-screen Events, on Toden</li> <li>Touch-screen's Right-Click Equivalent: onLongClick</li> </ul>
	<ul> <li>Keyboard Event Listeners: onKeyUp, onKeyDown</li> </ul>
	<ul> <li>Context Menus: onCreateContextMenu</li> </ul>
Understanding Content	<ul><li>Controlling the Focus</li><li>An Overview of Android Content Providers</li></ul>
Understanding Content Providers	
Providers	Defining a Content Provider
Internet on the set Filters	Working with a Database
Intents and Intent Filters	<ul> <li>Understanding the Intents</li> </ul>
	<ul> <li>Android Intent Messaging via Intent Objects</li> <li>Intent Description</li> </ul>
	Intent Resolution
	<ul> <li>Using Intents with Activities</li> </ul>
	Android Services
	Using Intents with Broadcast Receivers
Bars and Views	<ul> <li>Action Bar, Toolbar, Navigation Drawer, TextView, EditView,</li> </ul>
	Button, WebView, ImageView ,ListView etc

## Elective Group: (05) Mobile Computing Technologies

Course	Course Name		L-T-P- Credits	Year of
Number				Introduction
505-05-D	Hybrid Application Development		2L+1T+0P=4C	2018-19
<b>Objectives:</b>				
Expected Outco	ome :			
References (Bo	oks, Websites e	tc) :		
Suggested MO Please refer thes NPTEL / Swaya www.edx.com www.coursera.c Syllabus:	e websites for N m	100C's:		
Introduction to I Development (Warm-up)	Mobile App	Introduction Introduction Types of Web Apps Native Apps Hybrid Apps Hybrid Apps Concept Single Page A Progressive W Accelerated M PWA vs AMF Intro to Native Apps Concept Pros and Cons Intro to Hybrid Apps Concept Pros and Cons Native vs Hybrid Apps Native vs Hybrid Apps Native vs Hybrid Apps	pps Veb Apps Iobile Pages	
Getting Started Native (Getting in actio		Introduction to React Installing dependence Installing Node, F The React Native Android developm	ies Python2, JDK CLI	

<ul> <li>Running your React Native application</li> <li>More Details         <ul> <li>Native modules</li> <li>Components</li> <li>ActivityIndicator, Button, Image, ListView, Modal, ProgressBarAndroid, RefreshControl, ScrollView, Slider, StatusBar, Switch, Text, TextInput, ToolbarAndroid, WebView</li> <li>API's</li> <li>Alert, AppState, CameraRoll, Clipboard, DatePickerAndroid, Keyboard, PermissionsAndroid, Settings, Share, StyleSheet, TimePickerAndroid, ToastAndroid, Vibration</li> </ul> </li> </ul>	<ul><li>Creating a new application</li><li>Preparing the Android device</li></ul>
<ul> <li>(Diving deep)</li> <li>Components</li> <li>ActivityIndicator, Button, Image, ListView, Modal, ProgressBarAndroid, RefreshControl, ScrollView, Slider, StatusBar, Switch, Text, TextInput, ToolbarAndroid, WebView</li> <li>API's</li> <li>Alert, AppState, CameraRoll, Clipboard, DatePickerAndroid, Keyboard, PermissionsAndroid, Settings,</li> </ul>	<ul> <li>Running your React Native application</li> </ul>
	<ul> <li>Components</li> <li>ActivityIndicator, Button, Image, ListView, Modal, ProgressBarAndroid, RefreshControl, ScrollView, Slider, StatusBar, Switch, Text, TextInput, ToolbarAndroid, WebView</li> <li>API's</li> <li>Alert, AppState, CameraRoll, Clipboard, DatePickerAndroid, Keyboard, PermissionsAndroid, Settings,</li> </ul>

Course Number	Course Name	L-T-P-Credits	Year of Introduction
404-06-A	C# Programming	2L+1T+0P=4C	2018

### **Course Objective :**

The objectives of the course is to introduce Object Oriented Programming using C#, make student to use C# for implementing object- oriented concepts. Make student to create, compile and run object-oriented C# programs using Visual Studio.

#### **Expected Outcome :**

At the end of this course, student should be able to

- Design classes using inheritance and polymorphism.
- Design interfaces, abstract and concrete classes.
- Design Console Based Applications.
- Design applications using event driven programming.
- Write basic LINQ programs.

#### **References (Books, Websites etc) :**

- C#: The Complete Reference, McGraw-Hill Osborne Media- Herbert Schildt.
- C # Programming- Wrox publication.
- Programming in C# -A Primer. E. Balaguruswamy.

#### Suggested MOOC: 1) Coursera (<u>www.coursera.org</u>)

- 2) mymooc (<u>www.my-mooc.com</u>)
- 3) Class Central (www.class-central.com)
- 4) edX (<u>www.edx.org</u>)
- 5) Mooc List (www.mooc-list.com

Syllabus:

Unit No.	Contents
1.	Introduction to C#
	The Dot Net Framework, CLR, CLS, CTS, MSIL, Managed Code, Programming Features of C#,
	Compile and Execution of C# Program, Keywords in C#, Namespaces, Data Types, Declaration and Initialization of Variables, Operators, Type Conversions,
	If, Ifelse, switch, The '?:' Operator, The while Loop, The dowhile Loop, The for Loop, 'var' Variable.
2.	Methods and Arrays: Define Method, Declaring and Calling a Method, Passing Method Parameters (Pass By Value, Pass by Reference), Method Overloading,
	Define Array, One Dimensional Array (Declaration, Creation and Initialization), Two Dimensional Array, Multidimensional Array, ArrayList Class, Jagged Array,
2	Manipulating Strings, String Methods, Regular Expressions, foreach Loop.
3.	Class and Objects: Basic Principles of OOP, Define a Class, Member Access Modifiers,
	Constructors, Types of Constructors (Default Constructor, Overloaded Constructor, Static

	Constructor, Private Constructor and Copy Constructor), Destructors,
	'this' Reference, Constant Members, Properties, Auto Implemented Properties, Object Initializer, Collection Initializer, Anonymous Types, Extension Methods,
	Partial Class, Partial Methods, Indexers.
4.	Inheritance and Polymorphism
	Define Inheritance, Types of Inheritance, Method Overriding, Abstract Class, Abstract Methods, Sealed Class and Methods,
	Define Polymorphism, Static Polymorphism: Function Overloading Operator Overloading, Overloadable and Nonoverloadable Operators, Dynamic Polymorphism,
	Defining Interface, Extending interface, Interface and Inheritance, Explicit Interface.
5.	Errors and Exception Handling
	Types of Errors, Exceptions, Syntax for Exceptions Handling Code, Multiple catch Statements, finally Statement, Nested try Blocks, Throwing Our Own Exception.
6.	Delegates, Events and LINQ
	Define Delegate, Singlecast Delegate, Multicast Delegate, Events, Declaring Events,
	Introduction to LINQ, LINQ Query Operators, LINQ-SQL, LINQ-Objects, LINQ-Dataset.
7.	<b>Professional Techniques for C#</b> Runtime Type Identification, Reflection, Attributes, Generics, Generic Structure, Unsafe code, Iterators Examples.

Course Nun	ıber	Course Name	L-T-P-Credits	Year of Introduction
405-06B		ASP.Net with C#		2018
100 00 0			3L+1T+0P=4C	2010
Course Obj	ective:			
The objective	ve of the co	ourse is to introduce w	eb programming usin	g C#, make student to use C# for
· ·	g different o	controls of ASP.Net. To	introduce designing	and interacting tools such CSS and
JavaScript. Expected O	itcome :			
-		student should be able to		
-		sing C# platform		
		s controls of ASP.Net nt states, cookies, themes	ata	
		ccess controls using different		
References (		ě.		
		omplete Reference, Matth		
		Net (4/4.5) in C #- Wrox oursera ( <u>www.coursera.or</u>		
Suggesteu Iv		ymooc ( <u>www.my-mooc.c</u>		
	3) C	lass Central (www.class-c		
		dX ( <u>www.edx.org</u> ) Iooc List (www.mooc-list		
Syllabus	5) N	looc List (www.mooc-list	.com	
Unit			Contents	
1.	Introducti	on of ASP.Net:	Contents	
	Introductio	on to ASP.Net, ASP.Net	Architecture, ASP.Ne	et Page Life Cycle, Page Life Cycle
	Events, AS	P.Net Directives.		
2.	Using ASI	P.Net Rich, Validation, a	nd Navigation Contro	ols:
	FileUpload	l Control, Calendar Cor	ntrol, AdRotator Cont	rol, MultiView Control, and Wizard
	Control	Examples. RegularField	dValidator, RegularE	xpressionValidator, RangeValidator,
	CompareV	alidator, CustomValidat	or, ValidationSumma	ry, Menu, SiteMapPath, TreeView
	Control.			
3.	Master Pa	ges, CSS, and JavaSricp	ot:	
	Working V	With Master Pages, Neste	ed Master Pages, CSS	Overview, Adding Style Sheets into,
	Web Page	s, Editing Styles, Applyi	ing Styles to Master H	Pages, Applying Styles to Web Page,
	JavaScript	Overview, Adding JavaS	Script files into ASP.N	et, Editing JavaScript Files, Applying
	JavaScript	s to Master Pages, Applyi	ng JavaScripts to Web	Page.
4.	State Man	agement:		
	View State	e, Hidden Field, Session	State, Application State	e, QueryString, HttpContext, Cookies,
	Caching, T	ypes of Caching		
	_			

5.	Personalization and Security:
	Configuration Overview, Concept of Theme, Applying Themes, Types of Themes- Page Theme
	and Global Theme, Skins, Security in ASP.Net, Authentication and Authorization Membership
	and Roles.
6.	Data Access in ASP.Net:
	Data Source Controls, DataList, DataPager, GridView, DetailsView, FormView, Object Data
	Sources, ListView, DataPager, Repeater
7.	Publishing and Testing Website:
	IIS, Configuration of IIS, Setting Application Pool, Publish Website, Testing Website.

Course Number	Course Name	L-T-P-Credits	Year of Introduction
504-06-C	C# Windows Programming	3L+1T+0P=4C	2018

#### **Course Objective:**

The objective of the course is to introduce windows programming using C#, make student to use C# for implementing basic and advanced controls of windows applications. To introduce ADO.Net, XML, and Report Wizards with windows applications.

#### **Expected Outcome :**

At the end of this course, student should be able to

- Design Windows forms applications
- Work with advanced controls of windows forms application
- Work with ADO.Net classes and XML
- Generate reports

#### **References (Books, Websites etc) :**

- C#: The Complete Reference, McGraw-Hill Osborne Media- Herbert Schildt.
- C # Programming- Wrox publication.
- Programming in C# -A Primer. E. Balaguruswamy.

#### Suggested MOOC:

1) Coursera (<u>www.coursera.org</u>)

2) mymooc (<u>www.my-mooc.com</u>)

3) Class Central (www.class-central.com)

4) edX (<u>www.edx.org</u>)

5) Mooc List (www.mooc-list.com

Syllabus

Unit	Contents
1	Introduction to Windows Programming:
	Overview of Windows Forms, Windows Forms Class Hierarchy, Windows of Visual Studio IDE
	(Start Page, Menu Bar, Solution Explorer Window, Properties Window, Server Explorer Window,
	Toolbox, Forms Designer), Dynamic Controls.
2	Working with Windows Forms Controls:
	Properties, Events and Examples of:
	Button, Label, LinkLabel, TextBox, RichTextBox, ListBox, ListView, ComboBox, RadioButton,
	CheckBox, CheckedListBox, DateTimePicker, PictureBox, Timer, ProgressBar, TrackBar,
	HScrollBar, VScrollBar
3	Dialog Controls:
	ColorDialog, FolderBrowserDialog, FontDialog, OpenFIleDialog, SaveFileDialog. Examples.
4	Menus, MDI and Containers:
	ContextMenuStrip, MenuStrip, StatusStrip, ToolStrip, SDI and MDI, Visual Inheritance,
	GroupBox, Panel, TreeView, SplitContainer, TabControl Examples.
5	File Handling using C#:
	FileStream, BinaryReader, BinaryWriter, StreamReader, StreamWriter, StringReader,
	StringWriter, DirectoryInfo, FileInfo Examples.

6	Data Access and Data Binding: ADO.NET Overview, .NET Data Providers, ADO.Net Objects, Connections, Commands, Data Adapters, Data Readers, Data Sets, Data Tables, Data Views, Data Binding, Reports.
7	XML with Windows Forms Applications: XML file, Create XML file, Write data into XML, Read Data from XML file using C#. Update, Filter, and Delete data form XML File.

Course Number	Course Name	L-T-P-Credits	Year of Introduction
505-06D	Advanced ASP.Net with MVC	2L+1T+0P=3C	2018

## **Course Objective:**

The objective of the course is to introduce advanced ASP.Net using C#, make student to use C# for implementing advanced features of ASP.Net such JQuery and MVC framework.

#### **Expected Outcome :**

At the end of this course, student should be able to

- Work with web parts and AJAX controls.
- Create and consume web services using C#.
- Work with WPF and WCF.
- Work with JQuery and MVC framework.

#### **References (Books, Websites etc) :**

- ASP.Net: The Complete Reference, Matthew MacDonald
- Professional ASP.Net (4/4.5) in C #- Wrox publication.
- Microsoft ASP.NET Step by Step (Microsoft Press) G. Andrew Duthrie

#### Suggested MOOC:

- 1) Coursera (<u>www.coursera.org</u>)
- 2) mymooc (<u>www.my-mooc.com</u>)
- 3) Class Central (www.class-central.com)
- 4) edX (<u>www.edx.org</u>)
- 5) Mooc List (www.mooc-list.com

#### Syllabus

T ! :4	Contonto		
Unit	Contents		
1	ASP.Net Web Parts:		
	Introduction, Advantages of Web Parts, WebPartsManager, CatalogPart, PageCatalogPart, EditorPart,		
	WebPartZOne, EditorZone, CatalogZone Controls.		
2	ASP.Net AJAX:		
	AJAX control toolkit, Building a ASP.NET Page with Ajax ScriptManager Control,		
	UpdatePanel Control, UpdateProgress Control, Timer Control.		
3	ASP.Net Web Services:		
	Introduction to Web services, Creating Web Services, Setting the Web Service Attributes, Test and		
	Run Web Services, Consuming Web Services.		
4	Windows Presentation Foundation:		
	Overview of WPF, Creating Simple Program in WPF, WPF-Command line, WPF-Data Binding,		
	WPF-Resources, and WPF-Templates.		
5	Windows Communication Foundation:		
	Overview of WCF, WCF-architecture, Creating WCF Service, Hosting WCF Service, Types of		
	Hosting WCF Service, Consuming WCF Services. Difference between WCF and Web Services.		

6	JQuery:
	Introduction to JQuery, Features, JQuery Selectors, Working of JQuery, JQuery UI Library,
	Document Ready Event, Events Handling, Effects Methods.
7	Working with MVC:
	Introduction to .Net MVC Framework, MVC Framework Features, MVC Architecture, MVC
	Components, MVC Application Folders, Configuration files- global.asax, packages.config,
	web.config, Working with Views, Woking with Controls.

## Elective Group: (07) Net Centric Technologies

Course Number	Course Name	L-T-P- Credits	Year of Introduction
404-07-A	HTML5	3L+1T+0P=4C	2018
	ctive: rstand the Concepts of HTML 5 & the Appl n and Develop Websites for various Busine		evelopment.
	c information inputted into a Database and v		
Pre-requisite			
	s of Languages and HTML tags with function	ons.	
• The L	rough this course a student should be able to earners will be able to write HTML 5 code	for developing website application	s.
	vebsites developed can be uploaded and imp Books, Websites etc.):	plemented for the business areas .	
<ul><li>Jeffre</li><li>Book</li></ul>	e Lawson, Remy Sharp –Introducing HTMI y Zeldman and Jeremy Keith "HTML 5 for by Brian Albers, Frank Salim, and Peter Lu topher Murphy, Divya Manian, and Richard	Webdesigners –Google Books-201 ubbers "Pro HTML 5.0 Programmi	ng
Suggested M Please refer th NPTEL / Swa www.edx.com www.coursera Syllabus	uese websites for MOOC's: yam 1		
Unit Co	ontents		
M	troduction to HTML: ME Types, Standards for the Internet, Evo Working Group, W3C	lution of HTML, Introduction to 2	XHTML, Introduction
De Vi	atures of HTML5: tection of HTML5 Support, Modernizr: A deo, Video Formats, Local Storage, Web pes, Placeholder Text, Form Autofocus, Mi	Workers, Offline Web Application	
Th	ements of HTML5: e Doctype, The Root Element, The <head> Unknown Elements by the Browsers, Heade</head>		
	awing Surface: roduction to Canvas, Simple Shapes, Canva	s Coordinates, Paths, Text, Gradie	nts, Images
	<b>deo on the web</b> deo Containers, Video Codecs, Audio Code	cs	

6	Geolocation and Local Storage for Web Applications Geolocation API, Handling Errors, geo.js Library, Evolution of Local Storage, Introduction to HTML5 Storage
7	Web Forms and Offline Web Application Introduction to Web Forms, Placeholder Text, Autofocus Field, e-Mail, Addresses, Web Addresses, Numbers as Spinboxes, Numbers as Sliders, Date Pickers, Search Boxes, Color Pickers, Introduction to Offline Web application, The Cache Manifest

<b>Elective Grou</b>	ıp: (07) Ne	t Centric To	echnologies
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Course Number	Course Name	Technologies L-T-P- Credits	Year of Introduction
405-07-В	JavaScript Programming	2L+1T+0P=3C	2018
Course O	biective:		
	nderstand the JavaScript language & the Document Ol	oject Model.	
	ter, show, hide and move objects on a web page.	2	
• Ch	neck information inputted into a form.		
	vascript allows programming to be performed without	server interaction.	
	vascript can respond to events, such as button clicks.		
	vascript can validate data before sending out a request.		
• Jav	vascript can adjust an HTML document for special effe	ects	
Pre-requise Computer.	sites: Pre-requisite / Target Audience: An intermediate know	wledge on Java and Advanced	Java Technology
-	Outcome :		
•	ng through this course a student should be able to under		
	ne Learners will be able to write Java Script code for de		
	ne websites developed can be uploaded and implement res (Books, Websites etc.):	ted for the business areas in ja	va Script Code.
Kutututu	s (Dooks, Website's etc.).		
1. 1.	Danny Goodman Michael Morrison Paul Novitski Tia	GustaffRayl, "Javascript Bib	le", 7th Edition
	iley India Pvt Ltd.		
2. Ko	ogent Learning Solutions Inc, "Web Technologies Blac	ck Book: HTML, JavaScript, F	PHP, Java, JSP,
	ML and AJAX, "Dreamtech Press.		
	itz Schneider, Thomas Powell , "JavaScript : The Comp 11 Education	lete Reference", 2nd Edition	Tata McGraw -
Suggested			
	er these websites for MOOC's:		
NPTEL / S			
www.edx.o	com		
www.cour			
	Syllabus		
TT •4			
Unit	Contents		
	Introduction to Javascript:		
	Introduction to Javascript: JavaScript Overview , Comparison between Java, Java	aScript & VB Script, JavaScri	pt Programming
1	<b>Introduction to Javascript:</b> JavaScript Overview , Comparison between Java, Java Basics	aScript & VB Script, JavaScri	pt Programming
1	Introduction to Javascript: JavaScript Overview , Comparison between Java, Java Basics Variables and Operators:		pt Programming
1 2	Introduction to Javascript: JavaScript Overview , Comparison between Java, Java Basics Variables and Operators: Variables and Data Types , Using Variables and Liter		pt Programming
1	Introduction to Javascript: JavaScript Overview , Comparison between Java, Java Basics Variables and Operators:		pt Programming
1 2	Introduction to Javascript: JavaScript Overview , Comparison between Java, Java Basics Variables and Operators: Variables and Data Types , Using Variables and Liter	als, Operators	
1 2 3	Introduction to Javascript: JavaScript Overview , Comparison between Java, Java Basics Variables and Operators: Variables and Data Types , Using Variables and Liter Introduction to Objects, Methods and Events	als, Operators	
1 2	Introduction to Javascript: JavaScript Overview , Comparison between Java, Java Basics Variables and Operators: Variables and Data Types , Using Variables and Liter Introduction to Objects, Methods and Events Objects, Methods, and Events, Events and Program Fil	als, Operators	

5	Understanding Functions
	Built in Functions, Standard Date and Time Functions
6	The Window Object
	The Window Object, Dialog Boxes, Status Bar Messages, Window Manipulations
	The Document Object
	The Document Object, Writing to Documents, Dynamic Documents
	Dates and Math Objects
	The Date Object, Using and Manipulating Dates, The Math Object, Doing Math with JavaScript
7	Frames, Forms and Forms-based Data and Form Validation.
	HTML Frames Review, Scripting for Frames, The Form Object, Working With Form, Elements and
	Their Properties, Form Validation: A Process, Testing Data, Preparing Data for Validation and
	Reporting Results, Validating Non-text Form Objects
	The String and RegExp Objects
	The String Object, Using String Object Methods to Correct Data Entry Errors, Creating Dynamic
	Effects with Substring Methods, The RegExp Object

## Elective Group: (07) Net Centric Technologies

Course Numbe		Course Name	L-T-P- Credits	Year of Introduction
504-07-	-C	AJAX Programming	2L+1T+0P=3C	2018
Course	•			
٠		stand the Concepts of AJAX Programming & the Ap	-	-
٠	•	n and Develop Websites for various Business Applica	ations using AJAX Programm	ning.
• Pre-rec		information and handle database in websites.		
	-	s: e-requisite / Target Audience: An intermediate knowle	edge on Programming Langu	ages and its
·		eveloping professional websites.		
Expect	ed Out	tcome :		
After g	-	rough this course a student should be able to understand		
•		pts of AJAX Programming and its Applications to we		
• Defense	-	n and develop professional web applications in the bu	isiness domain.	
o		Books, Websites etc.): The Definitive Guide: Interactive Applications by An	nthony T Holdener -2014	
0		Iadlock "Ajax for Web Developers Amazon Books 2		
0		The Complete Reference by Thomas A. Powell-Ama		
0	Websi	te :- https://www.amazon.com/Learn-JavaScript-Ajax	x-w3Schools-W3Schools/dp/	/0470611944/
<u>www.co</u> Syllabı		<u>.com</u>		
Unit	Co	ntents		
1	Int	troduction to AJAX:		
	Int	roduction to Web Architecture, Traditional Web	Communication Processes	and
	Te	chnologies, Introduction to AJAX		
2	Interacting with the Web Server using XMLHttpRequest Object:			
	Int	roduction to Interaction with Web Server, Create	e an XMLHttpRequest Obj	ect,
	Int	eract with the Web Server		
3	W	orking with PHP and AJAX:		
	Int	roduction to PHP, Process Client Requests, Acc	cessing Files Using PHP	
4	M	anipulating XML Data:		
	Ba	sics of XML, Create an XML Document Using l	DOM, Retrieve Data from	XML
5		orking with XSLT and AJAX:		
	Ba	sics of XSLT, Transform Responses Using XSL	Л	
6		sics of XSLT, Transform Responses Using XSL orking with JSON:	Т	
6	W	sics of XSLT , Transform Responses Using XSL orking with JSON: roduction to JSON Format, Create Data in JSON		I on the Server

	Side
7	Using Frameworks in AJAX:
	Understand AJAX Frameworks, Use Prototype and Script.aculo.us, Use jQuery
	Applying Basic AJAX Techniques
	Download Images Using AJAX, Auto-Populate Select Boxes
	Implementing Security and Accessibility in AJAX Applications
	Create Secure AJAX Applications , Create Accessible Rich Internet Applications

## Elective Group: (07) Net Centric Technologies

Course Number	Course Name	L-T-P- Credits	Year of Introduction
505-07-D	Web Services	2L+1T+0P=4C	2018
Course Of Un De Ch Pre-requise Computer. Expected O After going Le Th ser References O Book O Book 2013. Erik T O Webs Suggested	jective: derstand the Concepts of Web services the Applica sign and Develop Websites for various Business A eck and Validate information inputted into a Datab ites: Pre-requisite / Target Audience: An intermediate k Dutcome : 3 through this course a student should be able to un arners will be able to write code in XML and Unde e programmes written can be implemented for busi- vices in different areas of business . 3 (Books, Websites etc.): by Ethan Cerami Web Services Essentials Amazo- by Eric Newcomer Understanding Web Services: 2 C. Ray "Learning XML Google Books 2015. ite :- <u>https://www.w3schools.com/xml/default.as</u> MOOC: r these websites for MOOC's: wayam	n Books 2014. KML, WSDL, SOAP, and UDD	o services . Id apply web
<u>www.cours</u> Syllabus	era.com		
Unit	Contents		
1	XML Technology Family: Introduction to XML, Advantages of XML, E Structuring with Schemas: DTD, XMLSo Presentation Technologies: XSL, XFORMS XPATH, XQuery	chemas , XML Processing	: DOM, SAX ,
2	Architecting Web Services: Business Motivations for Web Services Limitations of CORBA and DCOM, Service C Architecting Web Services, Implementation V	·	or Web Services

	Transport Protocols for Web Services, Messaging with Web Services, Protocols for Web
	Services, SOAP, WSDL, UDDI
4	Creation of Web Services:
	Web Services using .Net, Web Services using J2EE
5	Implementing XML in e-Business:
	B2B Applications, B2C Applications, Different types of B2B Interactions, Components of e-
	Business XML Systems, ebXML, RosettaNet, Applied XML in Vertical Industry: Web
	Services for Mobile Devices
6	XML Content Management:
	Semantic Web, Role of Metadata in Web Content, Resource Description Framework: RDF
	Schema, Architecture of Semantic Web, Content Management Workflow: XLANG, WSFL
7	Security in Web Services:
	Meeting Security Requirements, XML Encryption, Client / Server Security Issues

Course Number	Course Name	L-T-P- Credits	Year of Introduction
404-08-A	Enterprise Resource Planning	2L+1T+0P=3C	2018
The objec	<b>Depictive:</b> tive of the course is to enable students in learning basic coso that they can understand how to use the organizational	1 I	
Pre-requ			
	ge of Business Process , Business Functions and MIS Outcome :		
After goin • W • Ca	ing through this course a student should be able to understa ill be able to understand the concepts of ERP. In be able to design and develop ERP systems for Business app uplementation of ERP for various areas of Interest in Business	lications .	
2. David 1 System 3 Sinha; E Suggeste	•		
www.cou			
Syllabus			
Unit	Contents		
1	<b>Introduction to ERP:</b> Overview of ERP, MRP, MRPII and Evolution of ERI Reasons for the growth of ERP , Business Modeling , Int		•
2	<ul> <li>ERP Technologies:</li> <li>Business Process Re-engineering (BPR), BPR Process, Clean Slate Re-engineering</li> <li>Technology Enabled Re-engineering , Myths regarding BPR , Business Intelligence System</li> <li>Data Mining, Data Warehousing, On-Line Analytical Processing (OLAP), Supply Chain</li> <li>Management, Best Practices in ERP.</li> </ul>		ering gence Systems-
3	<ul> <li>ERP Modules :</li> <li>(a) Finance, Accounting Systems, Manufacturing and ProDistribution Systems, Human Resource Systems, Place Management System, Quality Management System</li> <li>(b) ERP System Options and Selection</li> <li>(c) ERP proposal Evaluation.</li> </ul>	•	

4	ERP Implementation:
	Implementation Strategy Options, Features of Successful ERP Implementation, Strategies to
	Attain Success
5	Maintenance and Benefits of ERP:
	Improvement opportunities, IT Maintenance, Business Needs, Business Priority,
	Maintenance Cost, User Training, ERP Solutions
6	ERP & Information System:
	Reduction of Lead Time, On-Time Shipment, Reduction in Cycle Time, Improved Resource
	Utilization, Better Customer Satisfaction, Improved Supplier Performance, Increased
	Flexibility, Reduced Quality Costs, Improved Information Accuracy and Decision Making
	Capabilities.
7	Case Studies on ERP :
	ERP for Finance, Manufacturing, Supply Chin and Quality Management for any Business
	Organization

etc., and ur publishing. Pre-requisi Knowledge basics. Expected C • Will • Can Imple References 1. Web Con 2. Frontiers 3. E-Common Ellizabett 4. E-Common 5. E-Common 6. Electronio 7. E-Common Traver.	explores the basics of working with internet included derstands the potential of secured electronic trans tes: of Internet and Internet Technologies, Programming	sactions, E-mail secung knowledge and Netro Secundary Secundary Secundary Secundary Secundary Secundary Secundary Secundary Secundary Security Secu	rity and electronic etwork Technology Hill.
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<ol> <li>6. Electronic</li> <li>7. E-Common Traver.</li> </ol>		el Chang.	
7. E-Commo Traver.	c Commerce – Gary P.Schneider – Thomson.	U	
Traver.	erce – Business, Technology, Society, Kenneth C.Ta	udon, Carol Guyerico	)
		, ,	
Suggested I	MOOC:		
	these websites for MOOC's:		
NPTEL / Sv			
www.edx.co	•		
www.course			
Syllabus			
Unit C	ontents		
1 <b>I</b> 1	troduction and Concept		
	hat is E-Commerce? Types of E-Commerce a	and Applications of	E-Commerce, E-
	ommerce Basic Requirements, Internet and Concept		
2 A Se	pproaches to Safe Electronic Commerce: ecure Transport Protocols, Secure Transactions, Secu	ure Electronic Paymer	
ar M	Ecure Electronic Transaction (SET), Certificates for ad Enterprise Networks, Electronic Cash and I conetary, Payment & Security Requirements. Paym ectronic cash.	Electronic Payment	Schemes: Interne

Internet/Intranet Security Issues and Solutions:
The need for Computer Security, Specific Intruder Approaches, Security Strategies, Security
Tools, Encryption, Enterprise Networking and Access to the Internet, Antivirus Programs,
Security Teams.
·
Master Card/Visa Secure Electronic Transaction:
Introduction, Business Requirements Concepts, payment Processing, E-Mail and Secure E-
mail, Technologies for Electronic Commerce: Introduction, The Means of Distribution, A
model for Message Handling, E-mail working, Multipurpose Internet Mail Extensions,
Message Object Security Services, Comparisons of Security Methods, MIME and Related
Facilities for EDI over the Internet.
Internet Resources for E-Commerce
Introduction, Technologies for web, Servers, Internet Tools Relevant to Commerce, Internet
Applications for Commerce, Internet Charges, Internet Access and Architecture, Searching
the Internet, Advertising on Internet: Issues and Technologies, Advertising on the Web,
Marketing creating web site, Electronic Publishing Issues, Approaches and Technologies: EP
and web based EP.
E-Commerce Website Development
Website Development, Online Transactions and Payments, Security Issues in E-Commerce
website
website Case Studies on E-Commerce :-

Course Number	Course Name	L-T-P- Credits	Year of Introduction
504-08-C	Recommender System	2L+1T+0P=3C	2018
Course C	bjective:		
Pre-requ	isites:		
Knowledg	ge about Business Organizations and its functions, The	eory of Recommend	er Systems and
Decision	Making process .		
Expected	Outcome :		
After goin	g through this course a student should be able to understa	ind :	
• W	ill be able to understand the concepts of Decision Making Proc	ess.	
	n be able to design and develop Recommender for Business ap		
	plementation of Recommender System for various areas of In		anizations.
	es (Books, Websites etc.):		
1. "F	ecommender systems An Introduction" by Dietmar Jannach, Nerhard friedrich by Cambridge university press 2011	Iarkus Zanker, Alexza	nder Felfering,
	commender systems handbook [book] by francesco ric	ci lior rokach nau	l h_kantor in
	ooks	ei, nor rokuen, puu	i bi Kuntor m
	UK5		
Suggeste	A MOOC:		
00	er these websites for MOOC's:		
NPTEL /			
www.edx	•		
<u>www.cou</u>			
Syllabus			
Unit	Contents		
	Introduction to Basic Concepts:		
1			
1		or recommendation. It	em Based Neares
1	Collaborative Recommendation: User Based Nearest Neighbor		
1	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processing		
1	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems.	ng based approaches.	Recent practica
1	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processing	ng based approaches.	Recent practica
1	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as	ng based approaches. nd content similarity	Recent practica
1	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as retrieval, other text classification methods,	ng based approaches. nd content similarity tation and reasoning	Recent practica
	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as retrieval, other text classification methods, Knowledge Based Recommendation: Knowledge represen	ng based approaches. nd content similarity tation and reasoning	Recent practica
	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as retrieval, other text classification methods, Knowledge Based Recommendation: Knowledge represen constraint based recommenders, interacting with case based re	ng based approaches, nd content similarity tation and reasoning commenders,	Recent practica , similarity based , interacting with
	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as retrieval, other text classification methods, Knowledge Based Recommendation: Knowledge represen constraint based recommenders, interacting with case based re <b>Hybrid recommendation approaches:</b>	ng based approaches, nd content similarity tation and reasoning commenders,	Recent practica , similarity based , interacting with
1 2 3	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as retrieval, other text classification methods, Knowledge Based Recommendation: Knowledge represen constraint based recommenders, interacting with case based re <b>Hybrid recommendation approaches:</b> Opportunities for hybridization, Monolithic hybridization de	ng based approaches, nd content similarity tation and reasoning commenders,	Recent practica , similarity based , interacting with
2	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation at retrieval, other text classification methods, Knowledge Based Recommendation: Knowledge represen constraint based recommenders, interacting with case based re <b>Hybrid recommendation approaches:</b> Opportunities for hybridization, Monolithic hybridization de pipelined hybridization design,	ng based approaches, nd content similarity tation and reasoning commenders, esign, parallelized hyl	Recent practica , similarity based , interacting with pridization design
2	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as retrieval, other text classification methods, Knowledge Based Recommendation: Knowledge represen constraint based recommenders, interacting with case based re <b>Hybrid recommendation approaches:</b> Opportunities for hybridization, Monolithic hybridization de pipelined hybridization design, <b>Evaluating recommender systems :</b> General properties of Evaluation research, popular evaluation datasets, alternate evaluation design	ng based approaches, nd content similarity tation and reasoning commenders, esign, parallelized hyl	Recent practica , similarity based , interacting with pridization design
2	Collaborative Recommendation: User Based Nearest Neighbor Neighbor recommendation, model based and pre-processin approaches and systems. Content based Recommendation: content representation as retrieval, other text classification methods, Knowledge Based Recommendation: Knowledge represen constraint based recommenders, interacting with case based re <b>Hybrid recommendation approaches:</b> Opportunities for hybridization, Monolithic hybridization de pipelined hybridization design, <b>Evaluating recommender systems :</b> General properties of Evaluation research, popular evaluation	ng based approaches. nd content similarity tation and reasoning commenders, esign, parallelized hyl designs, evaluation on	Recent practica , similarity base , interacting wit pridization design

<b>Explanations in recommender systems</b> Explanations in constraint-based recommenders, explanation in case based recommenders, explanation
in collaborative filtering recommenders. Case studies on Recommender System.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
505-08-E	Knowledge Management	2L+1T+0P=3C	2018
Course	Objective:		
	ctive of the course is to provide the basic skills of	managing knowledge in organizatio	ns. Knowledge i
	for retaining the competitive advantage of the o		
towards 1	nanaging students to manage knowledge in organiz	zations.	-
Pre-req	uisites:		
Knowled	lge about Information System and MIS with Ir	nplementation of MIS	
	d Outcome :	*	
-	ing through this course a student should be abl	e to understand :	
-	Will be able to understand the concepts of Knowled		
	Can be able to design and develop Knowledge man	C C C	ations.
	mplementation of KM to various areas of Interest i		
	ces (Books, Websites etc.):		
	kar Shukla:Competing Through Knowledge-Build	ling a learning Organisation(Response	ce
	, New Delhi.	ing a rearing organisation(response	
	a, The Knowledge Management Toolkit: Practical	Techniques for building a	
	edge Management Systmes, 2/e, Pearson Edu.	8 ··	
	Cutt : "Knowledge Management Strategies", PHI,	New Delhi.	
•	, KM, Pearson Edn, 2007.		
5. Barnes	, Knowledge Management Systems, 1/e, Thomson	2006.	
6. Ikudiro	o Nonka & Hirotaka Takeuchi, "The Knowledge –	- Creating Company", Oxford University	sity Press,
Londo	n.		
Suggest	ed MOOC:		
Please re	efer these websites for MOOC's:		
NPTEL	/ Swayam		
www.ed	x.com		
www.co	ursera.com		
Syllabus			
Unit	Contents		
1	Introduction:		
	Definition, Scope and Significance of Kno	wledge Management, Difficultie	s of Knowledg
	Management, Techniques of KM - Impl	ementation of KM, Organization	nal knowledge
	Characteristics and Components of Organizat		C
2	Drivers of knowledge Management:		
	Pillars of knowledge Management, KM fran	nework, Supply Chain of KM.	Formulation of
	KM strategy.	,	
3	Technology and KM:		
-			
	Technology components of KM – IT & KM,	Ecommerce and KM	

4	Total Quality Management and KM:
	TQM and KM, Bench marking and KM.
5	Implementation of KM:
	Discussion on Roadblocks to success, Implementing a KM programme, Critical Success
	Factors in KM, Implementation of KM
6	KM and Organizational Restructuring:
	The Mystique of Learning, Organization:- Outcomes of learning, Learning and Change –
	Innovation, continuous Improvements, Corporate Transformation.
7	Case studies in Knowledge Management
	Knowledge management in Health Care, Knowledge Management in Human Resource
	Management

### **Elective Group:**(09) Internet Of Things

Course Number	Course Name	L-T-P- Credits	Year of Introduction
404-09-A	IoT Architecture And	2L+1T+0P=3C	2018
	Protocols		

### **Course Objective:**

The purpose of this course is to impart knowledge on IoT Architecture and various protocols, study their implementations

### **Expected Outcome :**

At the end of the course a student should be able:

1.To Understand the Architectural Overview of IoT

2. To Understand the IoT Reference Architecture and Real World Design Constraints

3. To Understand the various IoT Protocols (Datalink, Network, Transport, Session, Service)

### **References:**

1. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, StamatisKarnouskos, David Boyle, "From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence", 1 st Edition, Academic Press, 2014.

2. Peter Waher, "Learning Internet of Things", PACKT publishing, BIRMINGHAM -**MUMBAI** 

3. Bernd Scholz-Reiter, Florian Michahelles, "Architecting the Internet of Things", ISBN 978-3-642-19156-5 e-ISBN 978-3-642-19157-2, Springer 46.

http://www.cse.wustl.edu/~jain/cse570-15/ftp/iot prot/index.htm

### **Text Books:**

- Daniel Minoli, "Building the Internet of Things with IPv6 and MIPv6: The Evolving World of M2M Communications", ISBN: 978-1-118-47347-4, Willy Publications
- Vijay Madisetti and ArshdeepBahga, "Internet of Things (A Hands-onApproach)", 1 st Edition, VPT, 2014.

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### **Suggested MOOC:**

Please refer these websites for MOOC's: NPTEL / Swayam www.edx.com

www.coursera.com

	Course Plan		
Unit	Contents		
1	IoT-An Architectural Overview– Building an architecture, Main design principles and needed capabilities, An IoT architecture outline, standards considerations. M2M and IoT Technology Fundamentals- Devices and gateways, Local and wide area networking, Data management, Business processes in IoT, Everything as a Service(XaaS), M2M and IoT Analytics, Knowledge Management		
2	Architecture of IoT 1. Hardware 2. Software Reference Model and architecture, IoT reference Model - IoT Reference		

0

	ArchitectureIntroduction, Functional View, Information View, Deployment and Operational View, Other Relevant architectural views. Real-World Design Constraints- Introduction, Technical Design constraints-hardware is popular again, Data representation and visualization, Interaction and remote control.
3	IOT DATA LINK LAYER & NETWORK LAYER PROTOCOLS (12 hours) PHY/MAC Layer(3GPP MTC, IEEE 802.11, IEEE 802.15),
4	WirelessHART,Z-Wave,Bluetooth Low Energy, Zigbee Smart Energy, DASH7 - Network Layer-IPv4, IPv6, 6LoWPAN, 6TiSCH,ND, DHCP, ICMP, RPL, CORPL, CARP
5	Transport Layer (TCP, MPTCP, UDP, DCCP, SCTP)-(TLS, DTLS)
6	Session Layer-HTTP, CoAP, XMPP, AMQP, MQTT
7	SERVICE LAYER PROTOCOLS & SECURITY - Service Layer -oneM2M, ETSI M2M, OMA, BBF – Security in IoT Protocols – MAC 802.15.4 , 6LoWPAN, RPL, Application Layer

		I ()	net Of Things	
Cour		Course Name	L-T-P- Credits	Year of
Num	ber			Introduction
405-0	)9-B	Sensors and Fundamentals with	2L+1T+0P=3C	2018
		Hands-on lab Node.js/Raspberry		
		PI/Python		
	se Objectiv			
-	-	his course is to impart knowledge or	IoT Architecture and	various protocols,
2	their imple			
Expe	cted Outco	me :		
At the	e end of the	course a student should be able:		
1.To	Understand	the basics of Python and node js to int	erface with sensors	
REFI	ERENCES	:		
		asiosTsiatsis, Catherine Mulligan, Ste		
		lachine-to-Machine to the Internet of	Things: Introduction	to a New Age of
	•	t Edition, Academic Press, 2014.		
		vustl.edu/~jain/cse570-15/ftp/iot_prot/	<u>'index.htm</u>	
Text	Books:			
		l Minoli, "Building the Internet of Th	0	e
	World	l of M2M Communications", ISBN: 9'	/8-1-118- 4/34/-4, W1	lly Publications
Cura		AC .		
	ested MOO	websites for MOOC's:		
	EL / Swayar			
	.edx.com	11		
	.coursera.co	m		
		Course Plan		
Unit	Contents			
1	Sensing an	nd Measurements		
	0-5 Voltag	ge		
	Analog I/	)		
	Pulse Wid			
	I2C Com	th Mode		
2	Sensor Ty			
2	-	nunication		
2	Visual, Fl Wiring Ba	nunication pes, Classification eet Tracking sensors		
2 3	Visual, Fle Wiring Ba Practical:	nunication pes, Classification eet Tracking sensors usics		
	Visual, Fle Wiring Ba Practical:	nunication pes, Classification eet Tracking sensors	Motion Detector, Prom	ity Sensor
	Visual, Fle Wiring Ba Practical: Working v	nunication pes, Classification eet Tracking sensors usics with Temperature, Humidity, Light & I		-
3	Visual, Fle Wiring Ba Practical: Working v	nunication pes, Classification eet Tracking sensors sics with Temperature, Humidity, Light & I ices & Gateway Devices With hands-c		-
3	Visual, Fl Wiring Ba Practical: Working v Edge Dev Node.js/P	nunication pes, Classification eet Tracking sensors sics with Temperature, Humidity, Light & I ices & Gateway Devices With hands-c		-
3	Visual, Fle Wiring Ba Practical: Working v Edge Dev Node.js/P	nunication pes, Classification eet Tracking sensors usics with Temperature, Humidity, Light & I ices & Gateway Devices With hands-orython		-
3	Visual, Fle Wiring Ba Practical: Working v Edge Dev Node.js/P	nunication pes, Classification eet Tracking sensors usics with Temperature, Humidity, Light & I ices & Gateway Devices With hands-o ython on to Edge Devices ireless Communications		-

## **Elective Group: (09) Internet Of Things**

	Introduction to Arduino [Serial port communication]
	Introduction to ESP32 [WIFI/BLE Device] (Micro Controller for Edge Devices)
	Hands-on using C [Arduino], Embedded JavaScript [ESP]
5	Actuators and Controllers with Hands-on using Raspberry PI with Node.js/Python
	Actuators and Controllers
	Controllers Introduction
	Buzzer
	Relay Switches
	Servo Motors
6	Gateway with Raspberry PI
	Gateway Introduction
	Needs for Gateway, Roles of Gateway
	Edge/Gateway Connectivity
7	Raspberry PI, Single Board Linux Computer
	WIFI/BLE Communication with Edge Devices
	Hands on using Node.js/Java/C#/Python based on training needs

	Elective Group:(09		
Course Number	Course Name	L-T-P- Credits	Year of Introduction
504-09-С	Internet Of Things:	2L+1T+0P=3C	2018
	Sensing And Actuator		
	Devices		
<b>Course Objective:</b>			
	s course is to impart knowled		
•	ors, actuators, and controlle		· • • •
-	v (building automation, trans	portation, healthcare, ind	ustry, etc.) with a focus
on wearable electro			
Expected Outcom	<b>e</b> : At the end of the course a	student should be able:	
1. Understanding of	of IoT value chain structure (	levice, data cloud), appli	cation areas and
technologies involv		, ,, 11	
2. Understand IoT	sensors and technological cha	llenges faced by IoT dev	ices, with a focus on
	ower, RF and sensing module		
3. Market forecast	for IoT devices with a focus of	on sensors	
4. Explore and lear	n about Internet of Things wi	th the help of preparing p	projects designed for
Raspberry Pi			
REFERENCES			
	Girardin, Antoine Bonnabel,		6
	gs Businesses & Market Tre	nds 2014 - 2024', Yole Dé	éveloppement
Copyrights ,2014			
	arning Internet of Things', Pa	0	
	ermesan Peter Friess,'Internet	t of Things – From Resea	rch and Innovation to
Market		G	
1 0	ver Publishers, 2014 5. N. Ida	a, Sensors, Actuators and	Their Interfaces,
Scitech Publishers,	2014.		
http://www.cse.wu	stl.edu/~jain/cse570-15/ftp/io	ot_prot/index.htm	
Text Books:			
	Minoli, "Building the Interne		
	of M2M Communications", IS		•
	ladisetti and ArshdeepBahga	, "Internet of Things (A	Hands-onApproach)", 1
st Editio	on, VPT, 2014.		
Suggested MOOC	•		
	vebsites for MOOC's:		
i lease i eier these v	veosites for whole 5.		
NPTEL / Swavam			
NPTEL / Swayam			
NPTEL / Swayam www.edx.com www.coursera.com			

## **Elective Group:**(09) Internet Of Things

	Course Plan			
Unit	Contents			
1	Internet of Things Promises–Definition– Scope–Sensors for IoT Applications–Structure of IoT– IoT Map Device			
2	SEVEN GENERATIONS OF IOT SENSORS TO APPEAR Industrial sensors – Description & Characteristics–First Generation – Description & Characteristics–Advanced Generation – Description & Characteristics–Integrated IoT Sensors – Description & Characteristics–Polytronics Systems – Description & Characteristics–Sensors' Swarm – Description & Characteristics–Printed Electronics – Description & Characteristics–IoT Generation Roadmap			
3	TECHNOLOGICAL ANALYSIS - Wireless Sensor Structure–Energy Storage Module–Power Management Module–RF Module–Sensing Module			
4	IOT DEVELOPMENT EXAMPLES:ACOEM Eagle – EnOcean Push Button – NEST Sensor – Ninja Blocks - Focus on Wearable Electronics			
5	- PREPARING IOT PROJECTS (9 hours) Creating the sensor project - Preparing Raspberry Pi - Clayster libraries - Hardware- Interacting with the hardware - Interfacing the hardware- Internal representation of sensor values - Persisting data -			
6	External representation of sensor values - Exporting sensor data - Creating the actuator projectHardware - Interfacing the hardware - Creating a controller - Representing sensor values - Parsing sensor data - Calculating control states			
7	- Creating a camera - Hardware -Accessing the serial port on Raspberry Pi - Interfacing the hardware - Creating persistent default settings - Adding configurable properties - Persisting the settings - Working with the current settings - Initializing the camera			

## **Elective Group: (09) Internet Of Things**

	L \	/ 0	
<b>Course Number</b>	Course Name	L-T-P- Credits	Year of Introduction
505-09-D	Smart city use case,	2L+1T+0P=3C	2018
	MQTT, Integrating on		
	Cloud		

#### **Course Objective:**

The purpose of this course is to impart knowledge on Internet of Things (IoT), which relates to the study of sensors, actuators, and controllers, among other Things, IoT applications and examples overview (building automation, transportation, healthcare, industry, etc.) with a focus on wearable electronics

#### **Expected Outcome :**

At the end of the course a student should be able to upload IoT application on cloud.

### **REFERENCES:**

1. Dr. Guillaume Girardin , Antoine Bonnabel, Dr. Eric Mounier, 'Technologies & Sensors for the Internet of Things Businesses & Market Trends 2014 - 2024', Yole Développement Copyrights ,2014

2. Peter Waher, 'Learning Internet of Things', Packt Publishing, 2015

3. Editors OvidiuVermesan Peter Friess, 'Internet of Things – From Research and Innovation to Market

4. Deployment', River Publishers, 2014 5. N. Ida, Sensors, Actuators and Their Interfaces, Scitech Publishers, 2014.

http://www.cse.wustl.edu/~jain/cse570-15/ftp/iot\_prot/index.htm

#### **Text Books:**

• Vijay Madisetti and ArshdeepBahga, "Internet of Things (A Hands-onApproach)", 1 st Edition, VPT, 2014.

#### Suggested MOOC :

Please refer these websites for MOOC's: NPTEL / Swayam www.edx.com

www.coursera.com

	Course Plan			
Unit	Contents			
1	LoRA, LoRAWAN - Smart City Use Cases			
	Working with Smart City Solutions			
	Problem understanding			
	Introduction to LoRA			
2	LoRA Hardware and bandwidth			
	Communication between Lora Devices,			
3	LoRA Gateway, LoRAWAN			
	WIFI vs BLE vs ZigBee vs LoRA			
4	IoT and Cloud			
	IoT and Cloud introduction			

5	Data ingestion using MQTT
6	Understanding Device Management Device Security
7	Device Connectivity MQTT MQTT Introduction Brokers Publish/Service
	Topics QOS [0, 1, 2 levels] MQTT Message Format Messaging, Ack format Payload Security [TLS, User Authentication]
	MQTT Authorization

	Elective Group:(10) Big Data				
Course	e Number	Course Name	L-T-P- Credits	Year of Introduction	
404-10-	-A	<b>Business Intelligence</b>	2L-1T-0P=3C	2018	
		Applications			
	• Objective :				
		er with Business Intelli			
		Applications such as Fin			
Intellige	-	liminary knowledge of	computer, Big Data	Analysis and Business	
Expect	ed Outcome	:			
•	Good knowle	edge of Business Intellige	ence Tools.		
	-	f Decision making using		•	
		Knowledge about differ	ent applications used in i	ndustries.	
	nce Books :				
		anding How Big Data Po			
2. Busin	ness Intelliger	nce Strategy -By John B	oyer, Bill Frank, Brain G	reen, Tracy Harris	
		Com			
		Coul	rse Plan		
Unit	it Contents				
1		n To Business Intelligen			
	Introduction to Big Data, Business Intelligence Data Mining, and Data				
	Warehous	ing, What are Business In	ntelligence Applications	(BIA). Features of BIA.	
2	Sales, Finance And Marketing:				
		on to Sales, Finance and			
	Finance, features of Marketing, Use of Business Intelligence in Sales, Finance and				
2		in any Organization, Ca	se Study.		
3		<b>nd Learning:</b> on to Education System	Learning Concept D	ifficulties in Education	
		se of Business Intelligen	<b>U</b>		
4		Applications:	ISI Laweation and Lot		
		of AI, What is Vertical	AI, Features of Vertic	al AI, Use of Business	
	Intelligence	e in Vertical AI, Case Stu	ıdy.	, ,	
5	Security:				
	Define Sec	urity, Security in Big Dat	ta, Problems with Securit	ty, Business Intelligence	
	for Security, Case Study.				
6	Lifescience:				
	Introduction to Life Science, Life Science Intelligence, Features of Life Science				
		e, Use of Life Science Int	elligence in Decision Ma	aking, Case Study.	
7	Ad Optimisa				
	Define Optimization, Introduction to Ad Optimization, Uses of Ad Optimization for				
	Industry, Use if Business Intelligence in Ad Optimization, Case Study.				

Elective Group: (10) Big Data							
Cours	e	Course Name	L-T-P- Credits	Year of Introduction			
Number							
405-10	)-B	Business Intelligence Tools	2L-1T-0P= 3C	2018-2019			
Cours	Course Objective :						
To int	roduce lear	ner with Big Data Concept. U	sing different Advance	ce Excel Functions (like			
-	,	d implementing it on Big Data	0				
		get real example of using BI					
		gence Concept, decision ma		Intelligence Tools on			
		as Finance, Marketing, Educa					
Pre-re Intellig	-	Preliminary knowledge of co	omputer, Big Data	Analysis and Business			
Expec	ted Outcon	ne :					
•	Good kno	wledge of Business Intelligence	e Tools.				
•		ge of Decision making using an		a using Excel Tools.			
•		ies: Knowledge about different					
Refere	ence Books		11				
	Tutorials	Point for advance Excel Tools.					
•	Excel 201	0 Bible by John Walkenbach, .	John Wiley & Sons, 2	010 Edition.			
•	https://off	ice.live.com/start/Excel.aspx	-				
•	https://ww	w.talend.com/					
		Course	Plan				
Unit	t Contents						
1	Introduct	tion To Big Data:					
		w of - Data Mining, Data	0 0	Data, How Business			
	Intellige	nce is useful for Big Data, Big	Data Problems.				
2	Introduct	tion To Business Intelligence:					
	Introduc	tion to BI, Data Cleaning- E	diting a Workbook,	Data Cleaning Using Te			
	Functions, Using Validation To Keep Data Clean, Working with Multidimension						
	Data- Pi	ivot Tables, Pivot Charts.					
3		ons Of Business Intelligence:					
		omain, Banking Domain, Hea		•			
		of a New Product, Providing I	Personalized Services				
4	-	tion Modeling With Solver:					
		tion to MS-Excel and MS-E		0 1			
		g, Setting Up a Solver Wor	-	Optimization Modeling			
-		, Reviewing the Solver Report	S				
5	•	With Solver:		less II. J. ( <sup>11</sup> d			
	-	g With the Solver Options, So	-	iver, Understanding the			
6		Error Messages, Case Studies (S	Solver Problems).				
6		Excel Tools:	o workhool. Ononi	na and aditing a shared			
	-	hared Work Books- Sharing	-				
	workbook, Tracking changes, Resolving conflict in a shared workbook, Multiple workbooks- Linking workbooks, Editing the Link, Consolidating the workbook.						
7		With Macros:	ig the Link, Consolida	aning the WOLKDOOK.			
1	working						

	Introduction to Macros? Where are Macros, Features of Macros, Working with
	Macros- Display the developer Tab, Changing Macro security Settings, Recording
	and running a Macro.

	Elective	Group: (10) Big Data			
<b>Course Numb</b>		L-T-P- Credits	Year of Introduction		
504-10-C	Introduction to Big	2L-1T-0P= 3C	2018		
Course Objec	Data				
•		pent decision making by	doing analysis on the data		
			Pig and Hive. What are the		
	g Data and how it can be so		The une three. What are the		
-	-		lining, Data Warehousing		
Concepts.	· · · · · · · · · · · · · · · · · · ·				
Expected Out	come :				
-	nowledge of Big Data Con	cepts			
	edge of Decision making us	-	Data		
	ction to Big data Tools like				
Reference Boo		1			
1. Big Data- U	nderstanding How Big Data	a Power Big Business – E	By Bill Schmarzo		
2. Edureka lect		.youtube.com/watch?v=A			
	C	Course Plan			
Unit Conter	nts				
1 <b>Introd</b>					
Big Da	Big Data History, The Big Data Business Opportunity- Business Transforma				
-	tive, Big Data Business Mo				
2 Big Da	ta In Organization:				
8	e	Scientist Roles and Res	sponsibilities – Discovery,		
			, Communicate Results,		
	onalize, New Organization				
	on Theory And Strategy:				
Busine	ess Intelligence Challenge	, Big Data User Interfa	ace Ramifications, Human		
		Strategy for Decision M	laking- Big Data Strategy		
	ent, Case Study.				
	Creation Process:				
			Drivers, Michael Porter's		
			Analysis, Michael Porter's		
	Chain Analysis, Case Study	Ϊ.			
0	ta User Experience:	TT 1 4 1 41			
	0 1		Key Decisions to Build a		
	Relevant User Experience, Using Big Data Analytics to Improve Customer Engagement, Uncovering and Leveraging Customer Insights, Big Data can Power a				
	ints, Big Data can Power a				
	ustomer Experience. ta Use Cases:				
0		ess -1 Research Rusines	s Intiatives, 2. Acquire and		
	8		ze Big Data Use Cases, 5.		
•	ent Next Steps, The Priorit		20 Dig Data 050 Cases, J.		
7 Big Da	ta Architecture:				
0					

Nev	w Big Data Architecture,	, Introducing Big Data	Technologies – Apache Hadoop,
Ma	pReduce, R, WEKA etc.		

	Elective Group: (10) Big Data					
Cours	e Number	Course Name	L-T-P- Credits	Year of Introduction		
505-10	)-D	HADOOP	2L-1T-0P= 3C	2018		
Cours	Course Objective :					
	To introduce learner with HADOOP Tool for Business Intelligence, decision making by					
-	•	he data using HADC	OOP Tool and also man	aging the Big Data using		
HADO						
	-			a Analysis and Business		
	-	students must know	Core Java, C Program	ming and Data Structure		
Langu	-					
Expec	ted Outcome		1			
•		edge of HADOOP Too				
•	-	-	ing HADOOP analysis of	n the Big Data		
•		g Data tools- Hadoop,	Pig, Hive, HBase			
	ence Books :	and's a Harry D's Date				
-			a Power Big Business –B	y Bill Schmarzo		
2. <u>ww</u>	w.tutorialspoi		ourse Plan			
	L	C				
Unit	Contents					
1	<b>BIG DATA</b>					
		•	6	efits of Big Data, Big Data		
	Technologi	es Operational vs. An	alytical Systems, Big Da	ta Challenges.		
2		n To HADOOP:				
	-	-	-	I File System, How Does		
		ork?, Advantages of H	Iadoop.			
3	HDFS Over					
			-	S, Listing Files in HDFS,		
4			eving Data from HDFS, S	Shutting Down the HDFS.		
4	MAPREDU		anithms for ManDaduas	Inducts and Outputs (Ious		
			-	Inputs and Outputs (Java educe is used, Differentiat		
	-	ditional way and Mar	-	educe is used, Differentiat		
5		n To Hadoop Feature	·			
5		-		res – Apache Hive, Apache		
	HBase, Pig					
6	Multi Node					
-			va, Creating User Acco	ount, Mapping the Nodes,		
				ervices, Adding New Data		
				rom the Hadoop Cluster.		
7	Environmen	nt Setup:				
	Pre-installa	tion Setup Installing	o Iava Downloadino H	ladoop Hadoop Operation		
		-				
	Modes Installing Hadoop in Standalone Mode Installing Hadoop in Pseudo Distributed Mode Verifying Hadoop Installation, Implement basic Hadoop					
		on terminal.	r instantation, i	r musop		
L						

Elective Group: (11) Cyber Security						
Course N	Course NumberCourse NameL-T-P- CreditsYear of Introduction					
404-11-A	-11-A Introduction to Linux 2L+1T+0P=4C 2018					
Course O	bjective:					
Introduce	the learner to	Linux environment				
Expected	Outcome :					
Practical u	inderstanding	of Linux environment				
	es (Books, W	,				
		edora and Enterprise Edi	tion - by Christopher	Negus		
00	I MOOC :					
SWAYAN	Л					
Syllabus						
Unit	Contents					
1	Installation	of Kali-Linux, Understa	nding Kali Linux			
			-			
2	Using Shel	l Interface				
	0		external commands. G	eneral purpose utilities.		
	Introduction to Linux, Internal and external commands, General purpose utilities, Navigating the file system, Handling ordinary files					
3	0 0	Environments				
	0	esktop environment, KD	E desktop environmen	ıt		
4	Using oper	n source office suite:				
•	<u> </u>	essor application, Spread	sheet application. Pre	sentation application.		
	-	tabase application	, in the second se	, in the second s		
5	Using the l	* *				
	0	e web, FTP, Telnet				
6						
6	Using Mul					
_	1	Audio, Video				
7	Shell comm					
	-	·	gement, Process mana	agement, Communication		
	management					

Course NumberCourse NameL-T-P- CreditsYear of Int405-11-BInformation Security Concepts $2L+1T+0P=3C$ $2018$ Course Objective: Introduce the learner to concepts involved in Information Security domainExpected Outcome : Theoretical understanding of Information Security ConceptsReferences (Books, Websites etc) : CEH Study Guide - SybexCeH Study Guide - SybexSuggested MOOC : SWAYAMSyllabus					
Concepts       Introduce the learner to concepts involved in Information Security domain         Expected Outcome :       Theoretical understanding of Information Security Concepts         References (Books, Websites etc) :       CEH Study Guide - Sybex         Suggested MOOC :       SWAYAM					
Course Objective: Introduce the learner to concepts involved in Information Security domain Expected Outcome : Theoretical understanding of Information Security Concepts References (Books, Websites etc) : CEH Study Guide - Sybex Suggested MOOC : SWAYAM					
Introduce the learner to concepts involved in Information Security domain Expected Outcome : Theoretical understanding of Information Security Concepts References (Books, Websites etc) : CEH Study Guide - Sybex Suggested MOOC : SWAYAM					
Expected Outcome :         Theoretical understanding of Information Security Concepts         References (Books, Websites etc) :         CEH Study Guide - Sybex         Suggested MOOC :         SWAYAM					
Theoretical understanding of Information Security Concepts References (Books, Websites etc): CEH Study Guide - Sybex Suggested MOOC: SWAYAM					
References (Books, Websites etc) :         CEH Study Guide - Sybex         Suggested MOOC :         SWAYAM					
CEH Study Guide - Sybex Suggested MOOC : SWAYAM					
Suggested MOOC : SWAYAM					
SWAYAM					
Syllabus					
Unit Contents					
1 Information Security Concepts:					
Confidentiality, Integrity and Availability of Information, Identification,					
Authentication and Authorization, Security Principles and Models					
2 Physical Security:					
Facility Requirement, Perimeter Security, Fire Protection, Fire Suppression,					
Protection, General Environmental Protection, Equipment Failure Protection	n				
3 Network Security:					
Secure Network design, Firewalls, WLAN Security, VPNs, Types and Source	ces of				
Network Threats					
4 <b>Operating System Security:</b>					
Windows, Linux/UNIX					
5 Database Security:					
MS SQL					
6 Web Application Security:					
	Web Application Vulnerabilities, Secure Coding Techniques, Continuous Security				
Testing and Assessments	-				
7 <b>Compliance Standards :</b>					
IT Act, ISO 27001, ITIL Framework					

	Elective Group: (11) Cyber Security				
	Number	Course Name	L-T-P- Credits	Year of Introduction	
504-11-C		Information Security	2L+1T+0P=4C	2018	
Threats					
	Objective:				
Introduc	the learner to	threats involving Inform	nation Systems		
-	ed Outcome :				
	Ų	of threats involving Info	ormation Systems		
	ces (Books, W	·			
	udy Guide - Syt	bex			
	ed MOOC :				
SWAYA					
Syllabu	S				
Unit	Contents				
1	Introduction	to Information Securi	ty Threats		
	TCP/IP Fund	amentals, Operating Sy	stem Fundamentals, V	Veb Application and	
	Database Fundamentals, Introduction to Ethical Hacking, Advanced Persistent			Advanced Persistent	
	Threats				
2	Information Gathering:				
	Footprinting,	Advanced Google Hack	ting, Nmapping the net	twork, Fingerprinting	
3	Exploitation	•			
	Hacking Net	works, Hacking Servers,	Hacking Databases, P	assword Cracking	
4	Advanced E	xploitation:			
	Hacking WL	ANs, Evading IDS, Fire	walls, Web Application	n Hacking, Advanced Web	
	Hacking, Had	cking Web Browsers		-	
5	Social Engin	eering:			
	Introduction	to Social Engineering, C	Common Types of Atta	cks, Online Social	
	Engineering				
6 Cryptography:					
			• •	Cryptographic Algorithms,	
	Digital Signa	ture, Cryptography Tool	ls, Cryptography Attac	ks	
7	Malware At	tacks:			
	Viruses, Wor	ms, Trojans			

		Elective Group: (	11) Cyber Security		
Course		Course Name	L-T-P- Credits	Year of Introduction	
Number					
505-11-D		Information Security Administration	2L+1T+0P=3C	2018	
Course Objective:					
Introduce the learner to concepts involving security administration					
Expected Outcome :					
Practical understanding of setting, managing and securing Information Systems					
<b>References (Books, Websites etc) :</b>					
Red Hat Linux Bible: Fedora and Enterprise Edition - by Christopher Negus					
Suggested MOOC :					
SWAYAM					
Syllabus					
Unit	Contents				
1	Setup a Client: Introduction to client-side devices, Setup, Manage and Secure a Desktop PC Setup, Manage and Secure a Mobile Device				
2	Setup a LAN: Introduction to LAN devices, Simulate a LAN, Setup, Manage and Secure a Local Area Network				
3	Connect a LAN to the Internet:				
		· · · · ·	es, Setup, Manage and Secure a Connection to the		
4	Internet           Share an Internet Connection across a LAN:				
4					
	Introduction to Internet Connection sharing, Introduction to NAT and PAT Setup,				
5	Manage and Secure a Proxy Server         Share resources over a LAN:				
5			Managa Satur Managa an	d Casura a Ella samuar	
	Setup, Manage and Secure a Print Server, Setup, Manage and Secure a File server				
6 Host a Website:					
	Introduction to website hosting, Setup, Manage and Secure a Web Server				
		-			
7	Setup support servers:				
Setup, Manage and Secure a Mail Server, Setup, Manage and Secure				d Secure a FTP Server,	
	Setup, Manage and Secure a Boot Server, Setup, Manage and Secure a DNS				
		-			