B.Tech.(Electronics & Communication)Sem V

Sr. No.	Course Code	Name of Course		Teaching Scheme (Hrs./ Week)		Examination Scheme(Marks)				Credits					
			L	Р	Т	ES E	IA	TW	OR	PR	Total	L	Р	Т	Total
27		Information Theory& Coding		2	0	60	40	25	0	0	125	4	1	0	5
28		Digital Signal Processing		2	0	60	40	25	25	0	150	4	1	0	5
29		Embedded System Design	4	2	0	60	40	25	0	25	150	4	1	0	5
30		Fuzzy Logic, Neural Networks&Genetic Algorithms	4	2	0	60	40	25	25	0	150	4	1	0	5
31		Telecom Switching Techniques*	3	0	0	60	40	0	0	0	100	3	0	0	3
32		Vocational Course-III Calibration & Measuring Instruments	0	2	0	0	0	25	25	0	50	0	1	0	1
33		Web Development	0	2	0	0	0	25	0	0	25	0	1	0	1
	Total			12	0	300	200	150	75	25	750	19	6	0	25
	Environmental Studies**			-	-	50	-	-	-	-	-	-	-	-	-
	Social Activity-II ***			-	-	-	-	-	-	-	-	-	-	-	2

*Industry Taught Course–III

**Mandatory audit course

***Add on course

B. Tech. (Electronics & Communication Engineering) Sem V INFORMATION THEORY AND CODING

Teach	ing Scheme:	Examination Scheme:	Credits	Allotted:	
Tl	neory: 04	End Semester Examination (ESE): 60 Marks	Cred	lits: 04	
Pra	actical: 02	Internal Assessment (IA): 40 Marks	Crea	dit: 01	
		TW:25 Marks			
	Total:125 Marks Total Credits: 05				
Course	Pre-requisites:				
The stud	ents should have	e knowledge of			
1	Digital Commu	inication			
Course	Objectives:				
1	To understand	the concept of Entropy, the Rate of information	and order of	of the source	
	regarding depe	ndent and independent sources.			
2	To study variou	us source encoding algorithms.			
3	To model discr	ete & continuous communication channels.			
4	To make stude	nts aware of various error control coding algorithm	ms.		
5	To have a deta	iled knowledge of compression and decompressio	n techniques	s.	
6	To introduce the	e concepts of multimedia communication.			
Course	Outcomes: Afte	r learning this course students will be able to			
1	1 Differentiate between Dependent & Independent Sources, Entropy & Rate of				
	Information.				
2	Encode the in	formation using Shannon, Shannon Fano, Prefi	x, and Huff	fman coding	
	Algorithms.				
3	Model the con	tinuous and discrete communication channels u	asing input,	output, and	
	joint probabilit	ies.			
4 Determine a codeword comprising of the check bits computed using Linear Bl		inear Block			
	codes, cyclic c	odes & convolutional codes, BCH, and Golay coc	les.		
5	Develop the en	coding and decoding using various compression	coding techn	niques.	
6	Design a mult	imedia communication system using compression	on and deco	mpression	
	techniques.				
			T		
UNIT -	- I Unit-1 Inf	ormation Theory		(07 Hours)	
	Introductio	on, Measure of a information, Information	content of		
	message,	Average Information content of symbols	in Long		
	Independe	nt sequences, Average Information content of s	symbols in		
	Long depe	ndent sequences, Markov Statistical Model of In	iformation		
	Sources, Entropy and Information rate of Markoff Sources				

UNIT – II	Source Coding	(07 Hours)		
	Source coding theorem, Prefix Codes, Kraft McMillan Inequality			
	property - KMI, Encoding of the Source Output, Shannon's Encoding			
	Algorithm. Shannon Fano Encoding Algorithm, Huffman codes,			
	Extended Huffman coding, Arithmetic Coding, Lempel – Ziv			
	Algorithm			
UNIT – III	Information Channels	(08 Hours)		
	Communication, Channel Models, Channel Matrix, Joint probability			
	Matrix, Binary Symmetric Channel, System Entropies, Mutual			
	Information, Channel Capacity, Channel Capacity of: Binary			
	Symmetric Channel, Binary Erasure Channel, Muroga's Theorem,			
	Continuous Channels			
LINIT IV	Fron Control Coding	(10 Hours)		
ONII - IV	methods of Controlling Errors, Types of Errors, types of Codes, Linear	(10 110015)		
	Block codes – Syndrome Decoding – Minimum distance consideration			
	– cyclic codes – Generator Polynomial – Parity check polynomial –			
	Encoder for cyclic codes – calculation of syndrome – Convolutional			
	codes. Binary Cyclic Codes, BCH Codes, Convolution			
	Codes: Convolution Encoder, Code Tree, Trellis and State Diagram,			
	Viterbi Algorithm			
		(0.0.77		
UNIT – V	Compression Techniques	(08 Hours)		
UNIT – V	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic	(08 Hours)		
UNIT – V	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Taggad Image File Format – Digitized	(08 Hours)		
UNIT – V	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to IPEG standards	(08 Hours)		
UNIT – V	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards.	(08 Hours)		
UNIT – V UNIT – VI	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding	(08 Hours)		
UNIT – V UNIT – VI	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding,	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression –	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards.	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards.	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI Term Works	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards.	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI Term Work: The term work	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards.	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI Term Work The term wor 1. Write	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards. k shall consist of record of minimum eight experiments using MATLAB a program for determination of various entropies and mutual information	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI Term Work: The term wor 1. Write chanr	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards. K shall consist of record of minimum eight experiments using MATLAB a program for determination of various entropies and mutual information Metermination of various entropies and mutual information	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI UNIT – VI Term Works The term wor 1. Write chanr a) No b) For	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards. k shall consist of record of minimum eight experiments using MATLAB a program for determination of various entropies and mutual information mel. Test various types of channels such as pise free channel.	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI UNIT – VI Term Work: The term wor 1. Write chanr a) No b) Er Compare cha	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards. k shall consist of record of minimum eight experiments using MATLAB a program for determination of various entropies and mutual information tel. Test various types of channels such as bise free channel. ror free channel nel capacity of above channels	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI UNIT – VI Term Works The term wor 1. Write chanr a) No b) Er Compare cha	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards. k shall consist of record of minimum eight experiments using MATLAB a program for determination of various entropies and mutual information let. Test various types of channels such as bise free channel. ror free channel nnel capacity of above channels a program for generation and evaluation of variable length source coding	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI UNIT – VI Term Work: The term wor 1. Write chanr a) No b) Er Compare cha 2. Write a Sham	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards. k shall consist of record of minimum eight experiments using MATLAB a program for determination of various entropies and mutual information l. Test various types of channels such as bise free channel. ror free channel nnel capacity of above channels a program for generation and evaluation of variable length source coding no – Fano coding and decoding	(08 Hours) (08 Hours)		
UNIT – V UNIT – VI UNIT – VI Term Works The term wor 1. Write chanr a) No b) Er Compare cha 2. Write a Shann 3. Write	Compression Techniques Principles – Text compression – Static Huffman Coding – Dynamic Huffman coding – Arithmetic coding – Image Compression – Graphics Interchange format – Tagged Image File Format – Digitized documents – Introduction to JPEG standards. Audio And Video Coding Linear Predictive coding – code excited LPC – Perceptual coding, MPEG audio coders – Dolby audio coders – Video compression – Principles – Introduction to H.26x & MPEG Video standards. k shall consist of record of minimum eight experiments using MATLAB a program for determination of various entropies and mutual information tel. Test various types of channels such as bise free channel. ror free channel nnel capacity of above channels a program for generation and evaluation of variable length source coding a program for generation and evaluation of variable length source coding	(08 Hours) (08 Hours) (08 Hours)		

4. Write a program for generation and evaluation of variable length source Lempel Ziv
5 Write a Drogram for adding & decoding of Linear block addes
5. Write a Program for adding & decoding of Chilic addas
 Write a program for adding and decoding of convolutional addas Write a program for adding and decoding of convolutional addas
7. Write a program for coung and decoung of convolutional codes.
8. Write a simulation program to implement source coding and channel coding for transmitting a text file
9. Write a simulation program to implement video compression using H.261
10. Implementation of any compression algorithm for audio data
11. Implementation of any compression algorithm for image or video data
Text Book/ Reference Books:
1. Digital and analog communication systems, K. Sam Shanmugam, John Wiley India Pvt.
Ltd, 1996.
2. Digital communication, Simon Haykin, John Wiley India Pvt. Ltd, 2008. 3. Information
Theory and Coding, Muralidhar Kulkarni, K.S. Shivaprakasha, Wiley India Pvt. Ltd,
2015, ISBN:978-81-265-5305-1.
3. Fred Halsall, Multimedia Communications, Applications Networks Protocols and
Standards, Pearson Education, Asia 2002; Chapters: 3,4,5.
4. Digital Image Processing, Rafael C. Gonzalez and Richard E. Woods, 4 rd edition
5. ITC and Cryptography, Ranjan Bose, TMH, II edition, 2007
 6. Principles of digital communication, J. Das, S. K. Mullick, P. K. Chatterjee, Wiley, 1986 - Technology & Engineering
7. Digital Communications – Fundamentals and Applications, Bernard Sklar, Second Edition, Pearson Education, 2016, ISBN: 9780134724058.
8. Information Theory and Coding, K. N. Haribhat, D. Ganesh Rao, Cengage Learning, 2017.
9. Mark Nelson, "Data Compression Book", BPB Publication 1992.
10. Watkinson J, "Compression in Video and Audio", Focal Press, London, 1995.
Project Rased Learning.
Students are expected to perform a project (in a group) based on the course and propers a
report for the same. The report should be as per the standard guidelines.

	Bharati Vidyapeeth						
	College of Engineering, Pune						
]	3. Tech. (Electronics & Communication Engineering) Sem V					
		DIGITAL SIGNAL PROCESSING					
Teaching	g Scheme	Examination Scheme Cree	dits Allotted				
The	eory: 04	End Semester Examination (ESE): 60 MarksC	Credits: 04				
Pra	ctical:02	Internal Assessment (IA): 40 Marks	Credit:01				
		TW: 25 Marks & OR: 25 Marks					
		Total:150 Marks Total	Credits:05				
Course P	Pre-requi	ites.					
The stude	ents shoul	t have the knowledge of					
1	Mathen	hatical Preliminaries					
2	Signals	and Systems					
		-					
Course (Objective	3.					
1	To intro	duce the concept of Discrete Fourier Transform.					
2	To lear	n the algorithm of fast computation					
3	To desi	gn the finite impulse response filter & infinite impulse response filt	er				
4 To examine the finite word-length effect of a filter							
5 To understand the architecture & programming of a DSP processor							
Lourse C		te the Discrete Fourier transform & Fast Fourier transform					
2	Design	and realize appropriate linear FIR filters based on frequency doma	in				
	specific	ations					
3	Design	and realize appropriate digital IIR filters through the classical appr	roach of				
	analog	filter design					
4	Evaluat	e the finite word length effect in digital filters					
5	Implem	ent the various applications on the DSP processor					
6	Experir	nent with speech processing applications					
		rate Fourier Transform	(07 Houng)				
UNII – I		rele Fourier Transform	(07 Hours)				
	over	view of signals and systems, Definition of DFT, Matrix					
	Con	semation and its inverse, Flopenties, duality, intearity, Complex					
		Conjugation, time reversal, Circulation shifting, circular convolution					
and its graphical interpretation, circular correlation, filtering with block							
UNIT - II Fast Fourier Transform (00 Hours)							
	Dire	t computation of DET its computational complexity FFT					
	algo	ithms their classification radix 2 FFT algorithms Decimation.					
	in-Ti	me – FFT, Decimation-in-Frequency –FFT, Inverse radix 2					

	algorithms, FFT algorithms for composite value of N, Goertzel's			
	algorithm, Chirp Z transform algorithm, Quantization effects,			
	applications. Relation between DFT and FFT.			
UNIT – III	- III Finite Impulse Response Filter			
	FIR Filter Design Ideal filter requirements, Gibbs phenomenon,			
	windowing techniques, characteristics and comparison of different			
	window functions, Design of linear phase FIR filter using windows and			
	frequency sampling method. FIR filters realization using direct			
	form, cascade form and lattice form			
UNIT - IV	Infinite Impulse Response Filters	(08 Hours)		
	IIR filter design from analog filters using approximation of derivatives,			
	impulse invariance, Bilinear transform, warping effect. Characteristics			
	of Butterworth filters, Chebyshev filters and elliptic filters, Butterworth			
	filter design, IIR filter realization using direct			
	form, cascade form and parallel form, Finite word length effect in IIR			
	inter design, ink inters design from pole zero piots.			
UNIT – V	Finite Word Length Effects in Digital Filters	(08 Hours)		
	Fixed- and floating-point number representation sign-magnitude 1's	(00 110013)		
& 2's complement Quantization noise in signal representation, effects				
due to truncation and rounding. SONR computation and limit cycle				
Ouantization in Floating Point realization IIR, finite word length				
	effects in FIR			
UNIT – VI	Introduction to DSP Processors and Application	(08 Hours)		
	Introduction to DSP Processor, Sampling rate conversion by a non-			
	integer factor, Design of two stage sampling rate converter, General			
	Architecture of DSP, Introduction to Code composer studio.			
	Application of DSP to Voice Processing, Music processing, Image			
	processing and Radar processing			
	•			
Term W	ork:			
Minii	num 10 experiments should be conducted using MATLAB & at least one	e using		
1 Drafor	vare.			
1. Preiori	m DTFS and DTFT on periodic and non-periodic signals.			
2. Ferion	II DF1 and IDF1 of D1 Signal.			
J. FIIIU II	n convolution using overlap and add method			
5 Perfor	m circular convolution			
6 To pla	nt pole-zero plot of Z-domain using transfer function			
7 To solv	ve the difference equation and find the system response using 7 transform			
8 To fine	the impulse invariance IIR digital filter to realize the first order analog	 Butterworth		
filter.	a the impulse invariance fire digital filter to realize the first order allalog			
3. Find th 4. Perform 5. Perform 6. To plo 7. To solv 8. To find filter.	ne frequency response and stability of DT system using convolution. m convolution using overlap and add method. m circular convolution. ot pole-zero plot of Z-domain using transfer function. we the difference equation and find the system response using Z transform d the impulse invariance IIR digital filter to realize the first order analog	ı. Butterworth		

9. To design IIR filter for first order analog Butterworth approximation using bilinear
transformation.
10. Plot the frequency response for the rectangular and Hamming window.
11. To design FIR filter using frequency sampling method.
12. To plot spectrogram of speech signal.
13. To implement convolution sum using DSP processor.
14. To implement Speech processing applications using DSP processors.
Text Book/ Reference Books:
1. Essentials of Digital Signal Processing, B P Lathi, Cambridge University Press, 2014
2. Digital Signal Processing: Principles Algorithms and Applications, Proakis John and
Manolakis, D. G. Prentice Hall 2012
3. Discrete Time Signal Processing, Oppenheim, Schafer & Buck, Pearson, 3e, 2008.
4. Real-Time Digital Signal Processing from MATLAB to C with the TMS320C6x DSPs,
Welch, Wright and Morrow, Second Edition, CRC Press
5. Digital Signal Processing A Computer -Based Approach, Mitra S.K, Tata McGraw- Hill
6. Lyons, Richard. "Digital signal processing." New York (2006): 23-54.
Project Based Learning:
Students are expected to perform a project (in a group) based on the course and prepare a
report for the same. The report should be as per the standard guidelines.

	Bharati Vidyapeeth (Deemed to be University)				
	College of Engineering, Pune				
		В. Т	Sech. (Electronics & Communication Engineering) Sem V EMBEDDED SYSTEM DESIGN		
Teachir	ıg Scł	neme:	Examination Scheme: Credit	s Allotted:	
The	eory: (04	End Semester Examination (ESE): 60 Marks Cre	dits: 04	
Prac	ctical:	02	Internal Assessment (IA): 40 Marks Cre	edit: 01	
			TW: 25 Marks & Practical: 25 Marks		
			Total:150 Marks Total (Credits: 05	
Course	Pre-r	equisites			
The stud	lents s	should ha	ave knowledge of		
1	Fun	damenta	ls of Computer, Computer Organization, and Architecture		
2	Mic	rocontro	ller and Applications		
			**		
Course	Obje	ctives:			
1	To	make the	e student understand the need & application of embedded system		
2	2 To learn the Micro-python programming				
3	To	make the	e student aware of the ESP modules		
4 To understand the concept of RTOS.					
5	5 To introduce the concept of task communication				
6	6 To interpret the applications of ESP modules				
Course	Outco	omes: A	fter learning this course students will be able to		
1	1 Describe the architecture of embedded systems				
2	2 Write Micro-python program for hardware application				
3	Idei	ntify the	features & architecture of the ESP modules		
4	Elal	borate th	e need of real time systems		
5	Dis	cuss the	issues related to real time operating system		
6	Sele	ect & use	e the appropriate ESP module for real world application		
	-	T 4 1			
UNII –	·I	Dofiniti	ar of Embedded Systems	(06 Hours)	
	Computing Systems, History of Embedded Systems, Classification, Major Application Areas, Purpose of Embedded Systems, Characteristics and Quality Attributes of Embedded Systems. Core of the Embedded System: General Purpose and Domain Specific Processors, ASICs, PLDs.				
UNIT –	II	Introdu	action to Micro-python language	(08 Hours)	
		Introduc	ction, Physical computing, Micro-Python hardware, Micro-		

	python workflow, The Micro-python interactive Interpreter mode						
	(aka REPL) Auto-intent, Auto-Completion, interrupting a running						
	Program, paste mode, soft reset.						
UNIT – III	Introduction to ESP modules	(09 Hours)					
	Espress if systems, Introduction to ESP 8266 and ESP32, block diagram, features, functional description, peripherals & sensors, applications.						
UNIT – IV	Concepts of real time operating system	(08 Hours)					
	Operating system basics. Types of OS, Tasks, process, Threads	(00 110 11 5)					
	Multiprocessing and, Multitasking, Task scheduling, Introduction to						
	The KTOS and Moed OS .						
UNIT – V	Task Communication	(08 Hours)					
	Shared Memory stack memory Context switching Tasks and	(00 11001 3)					
	queues, semaphores, Controlling tasks, task management, inter-task communication						
UNIT – VI	Interfacing of ESP modules to external devices	(09 Hours)					
	Interfacing of ESP 8266 and ESP 32 real world applications with						
Aldunio IDE using Micro-python, Embedded C.							
Term Work:							
The term work shall consist of record of minimum eight experiments using ESP 8266/ESP 32 and							
programming in Embedded C/Micro python/Free RTOS.							
2. To Interface digital sensor (IR/LDR) and write a program to turn on LED at sensor detection.							
3. To Int butto	3. To Interface motor through relay and write a program to turn on motor when push button is pressed						
4. Interfa	cing of LCD module						
5. Create	a web page to be hosted by ESP 32						
6. To in	6. To interface Seven Segment display						
7. Generation of PWM signal for motor control							
8. Program/code to estimate the stack memory							
9. Progr	am/code to communicate between two tasks using queues						
10. Prog	10. Program/code to understand the application of mutex						
11. Prog	ram/code to understand the application of binary semaphore						
12. Inter	face DHT22 using Micropython						

Text Book/Reference Books:

- 1. J.W. Valvano, "Embedded Micro computer System: Real Time Interfacing", Brooks/Cole, 2000.
- 2. Jack Ganssle, "The Art of Designing Embedded Systems", Newnes, 1999.
- 3. David Simon, "An Embedded Software Primer", Addison Wesley, 2000.

4. A. Gupta, "Microcontroller and Embedded Systems", S.K. Kataria & Sons (India), 2019.

- 5. Vedat O Oner,"Developing IoT projects with ESP32", Packet Publishing, 2021
- 6. Koen Vervloesem,"Getting started with ESPHome, Elektar, 2021
- 7. Kamal, Raj. Embedded systems: architecture, programming and design. Tata McGraw-Hill Education, 2011.

Project Based Learning:

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	Bharati Vidyapeeth (Deemed to be University) College of Engineering, Pune					
	B.	Tech. (Electronics & Communication Engineering) Sen	n V			
	FUZZY	LOGIC, NEURAL NETWORKS & GENETIC ALGO	RITHMS			
Teaching So	Feaching Scheme:Examination Scheme:Credits Allotted:					
Theory	y: 04	End Semester Examination (ESE): 60 Marks	Credits: 04			
Practica	al: 02	Internal Assessment (IA): 40 Marks	Credit: 01			
		TW: 25 Marks and OR: 25 Marks				
		Total:150 Marks	Total Credits: 05			
Course Dro	maniait					
The stud	ents shou	uld have knowledge of				
	Probabilit	ty and Statistics				
	Tionala an	nd Systems				
2 2	Signals af	nu Systems				
Course Obi	actives.					
	<u>Fo</u> introd	luce a relatively new computing paradigm for creating in	telligent machines			
1	iseful for	solving complex real-world problems	denigent machines			
2 7	To give i	nsight into the tools that make up the soft computing tech	nique: fuzzy logic			
	artificial i	neural networks, and evolutionary algorithms.	inque: 10229 10810,			
3 7	3 To create awareness of the application areas of neural network techniques.					
4 7	4 To provide alternative solutions to the conventional problem-solving techniques in					
s	signal pro	cessing, pattern recognition, and classification, control syst	tem.			
5 7	To unders	stand Genetic algorithm and Evolutionary Algorithm				
Course Out	comes: A	After learning this course students will be able to				
1 I	Describe	the fundamentals of Crisp sets, Fuzzy sets, Fuzzy Relations	s, and Fuzzy Logic			
(Controller.					
2 I	Design fu	zzy system for application in electronics and communication	on engineering.			
3 (Compare	the various architectures for building an ANN and its appli	cations			
4 I	Develop 1	neural network systems to solve real-world problems.				
5 (Categoriz	e Genetic and Evolutionary algorithm				
6 H	Program (Genetic and Evolutionary algorithm				
τιντη	T	Furmy Sota Uncontainty and Deletions	(00 II arra)			
UNII -		Fuzzy Sets, Uncertainty, and Kelations	(08 Hours)			
		nctions, chance versus fuzziness, properties of fuzzy sets				
IU		d fuzzy set operations Cardinality operations				
an		operations. Cardinality, operations,				
	tol	lerance and equivalence relations forms of composition				
	on	peration				
UNIT– I	UNIT–II Fuzzification, Defuzzification, and Membership (08 Hours) Function					

	Various forms of membership functions, fuzzification, defuzzification to crisp sets and scalars. Membership value			
	assignments: intuition, inference, rank-ordering, neural networks, genetic algorithms, inductive reasoning.			
UNIT – III	Artificial Neural Network-I	(08 Hours)		
	Introduction to Early ANN architectures (basics only)- McCulloch & Pitts model, Perceptron, learning paradigms: supervised, unsupervised, reinforcement, Linear neuron model: the concept of error energy, gradient descent algorithm and application of linear neuron for linear regression, Activation functions: binary, bipolar (linear, signup, log sigmoid, tan-sigmoid) Learning mechanisms: Hebbian, Delta Rule.			
UNIT – IV	Artificial Neural Network-II	(08 Hours)		
	Multilayer perceptron (MLP) and back propagation algorithm, Application of MLP for classification and regression, Self-organizing Feature Maps, k-means clustering, Learning vector quantization Radial Basis Function, Application of RBFN for classification and regression.	(00 110415)		
UNIT – V	Introduction to Genetic Algorithm	(08 Hours)		
	Basic concepts, working principle, procedures of GA, flow chart of GA, Genetic representations, (encoding) Initialization and selection, Genetic operators, Mutation, Generational Cycle, schema theorem, Classification of genetic algorithm, Holland classifier systems, genetic programming, applications of genetic algorithm, Convergence of GA.			
UNIT – VI	A Brief Introduction to Deep Learning	(08 Hours)		
	Introduction, Neural Nets as Universal Approximators, Modelling a specified input-output relationship: the problem of learning a Neural Net, Learning from data: Empirical risk minimization, Models of vision, Convolutional Neural Networks, Learning in Convolutional Neural Networks. Learning in CNNs, transpose Convolution, Time Series and Recurrent Networks.			
List of Tuto	rials/Experiments: The students have to perform a minimu	um of eight		
experimer	its using MATLAB/SCILAB, and Python libraries.	01 0 15111		
1. Study of Fu	zzy sets and operations.			
2. Study of fuz	zzy relation, Max-min composition.			
3. Analyze t-	norms and t-conorms.			
4. Analyze F Tsukamot	uzzy Inference systems with any of the models (Mamdani, Solo).	ugeno, and		
5. Study of le	arning mechanisms, approaches, and activation functions in Al	NN		
6. Implement	Multilayer perceptron (MLP) and back propagation algorithm			
7. Implement Radial Basis Function networks.				

8. Implement Crossover, mutation, crossover, and mutation rates.
9. Implement Mixing different search operators.
10. Study of Genetic Algorithm
11. Build CNN and Test for synthetic data/time series data.
Text Book/ Reference Books:
1. Principles of Soft Computing, S. N. Sivanandam, S. N. Deepa, John Wiley & Sons, 2007.
 Evolutionary Computation: A Unified Approach, Kenneth A, De Jong, Prentice-Hall of India Pvt.Ltd.
3. Fuzzy Logic with Engineering Applications, Third Edition Thomas, Timothy Ross, John Wiley & Sons, 2010.
 A First Course in Fuzzy Logic, Third Edition, Hung T. Nguyen, Elbert A. Walker, Taylor & Francis Group, LLC, 2008.
5. Introduction to Fuzzy Logic using MATLAB, S. N. Sivanandam ,S.Sumathi, S. N. Deepa, Springer Verlag, 2007.
6. Neuro- Fuzzy and Soft Computing, J.S. Jang, C.T. Sun, E. Mizutani, PHI Learning Private limited.
7. Fundamentals of Neural Networks: Architectures, Algorithms and Applications, Laurene Fausett, Pearson Education, Inc, 2008.
8. Neural Networks A comprehensive foundation, Simon Haykin, Prentice Hall International Inc- 1999.
9. Neural Networks and Deep Learning, Michael Nielsen, Online book, 2016
10. Deep Learning Step by Step with Python: A Very Gentle Introduction to Deep Neural Networks for Practical Data Science, N. D. Lewis
Project-Based Learning:
Students are expected to perform a project (in a group) based on the course and prepare a report for the same. The report should be as per the standard guidelines.

Bharati Vidyapeeth (Deemed to be University) College of Engineering, Pune							
B. Tech. (Electronics & Communication Engineering) Sem V ITC-III:TELECOM SWITCHING TECHNIQUES							
Teaching Scheme: Examination Scheme: Credit							
Theory: 03			End Semester Examination (ESE): 60 Marks	Credits: (03		
			Internal Assessment (IA): 40 Marks				
			Total:100 Marks	Total Credit	s: 03		
Course	Pre-re	quisites:					
The stud	ents sl	hould hav	ve knowledge of				
1	Prob	ability &	Statics				
	Digi	tal Comm	nunication				
Course	Ohiec	tives.					
1	To le	earn the c	oncepts of switching system and networks in detail.				
2	Toe	ducate th	e students about measurement of telecommunication ne	etwork traffic	using		
	math	nematical	model, performance and quality of service.		U		
Course	Outco	mes: Aft	er learning this course students will be able to				
1	Com	prehend	the basic concepts and architecture of SS7.				
2	Exer	nplify abo	out the session initiation protocol.				
<u> </u>	Ann	lv the	principles of queuing theory for performance	measureme	ent of		
·	telec	ommunic	cation networks.	measureme	JIII 01		
5	Iden	tify the IF	PMultimedia Subsystem's (IMS) role in Next Generatio	n Networking	g.		
6	Eval	uate the I	SDN architecture and plethora of services provided by I	SDN.			
	.	a • • •		(00)			
UNIT	-1	Switchi	ng: nia Space Division Switchings Stand Dreamer Co	(08E	lours)		
		Centrali	ric space Division Switching: Stored Program Co	ntrol, stage			
		network	Three stage network n-stage networks	stage			
		Time D	ivision Switching: Time multiplexed Space Switching,				
		Time M	ultiplexed time switching, combination Switching, thre	e			
		stage co	mbination switching, n-stage combination switching.				
UNIT -	- 11	Signalli	ng System No.7 -887:	(05 F	Hours)		
		Signalir	ng Overview, Network Architecture, SS7 Signal Data Lin	nks.	10415)		
		SS7 Ap	plications, Signaling Connection Control Part (SCCP).	·			
UNIT -	- III	Session	Initiation Protocol-SIP:	(05 F	Hours)		
		Introduc call flov	ction, Network Elements, SIP system architecture, SIP b v, SIP-Mobility.	Dasic			

UNIT – IV	Traffic Engineering:	(06Hours)
	Network Traffic load and parameters, Grade of service and blocking probability, Modeling Switching Systems, Incoming Traffic and Service Time Characterization, Blocking Models and Loss	
	Estimates, Delay systems.	
LINIT V	Integrated Services:	(07Hours)
	Digital Networks: Motivation for ISDN, New services, Network and Protocol architecture, Transmission Channels, User Network Interface, Numbering and Addressing, Service characterization, Interworking, ISDN standards, Broadband ISDN, Voice data Integration.	(07110013)
UNIT – VI	IP Multimedia Subsystem (IMS):	(05 Hours)
	Introduction, IMS Concepts, Functional Entities and their Roles, Architecture, IMS Call Flow.	(((((((((((((((((((((((((((((((((((((((
Text /Referen	ce Books:	
1. Thiaga Public	arajan Vishwanathan, "Telecommunication Switching Systems and Net ations.	works"; PHI
2. J. E. F	lood, "Telecommunications Switching, Traffic and Networks", Pearson	Education.
3. R. A. 7	Thomson, "Telephone switching Systems", Artech House Publishers.	
4. Vijay	Garg, "Wireless Communications and networking ", Elsevier.	
5. James 6. T. N. Netwo	P. Martin, "Modern Telecommunication networks", PHI Publication Saadawi, M. H. Ammar, A. E. Hakeem, "Fundamentals of Telecon orks", Wiley Interscience.	mmunication
7. W.D. 1	Reeve, "Subscriber Loop Signaling and Transmission Handbook", IEE	EE Press
(Telec	omm Handbook Series).	
8. https://	/datatracker.ietf.org/doc/html/rfc3261	
9. https://	/www.eventnentx.com/ims/	
Project-Base	d Learning:	
Students and report f	for the same. The report should be as per the standard guidelines.	nd prepare a

B. Tech. (Electronics & Communication Engineering) Sem V CALIBRATION & MEASURING INSTRUMENTS

T	1. 01		
Tea	ching Scheme:	Examination Scheme:	Credits Allotted:
	Practical:02	TW:25 Marks	Credit: 01
		OR: 25 Marks	
		Total:50 Marks	Total Credits: 01
Course	Pre-requisites:		
The stu	dents should have kr	owledge of	
1	Electronic Device	8	
2	Integrated Circuit	8	
3	Digital Electronic	8	
~			
Course	Objectives:		
1	To classify measu	ring electronic equipment based on the a	pplications.
2	To familiarize wit	h measurement methods of electronic me	easuring equipment.
3	To analyze variou	s signals using different measuring equip	oment.
4	To calibrate electr	onic measuring equipment.	
0			
Course	Outcomes: After le	arning this course students will be abl	<u>e to</u>
1	Distinguish electr	onic instruments viz signal generators,	wave analyzers, and various
	oscilloscopes by k	nowing their specifications for electronic	measurements.
2	Reproduce the rec	uired signals using various measuring ed	luipment.
3	Calibrate digital o	scilloscope, function generator, and sign	al generator.
4	Use True RMS m	eter and DMM as per practical application	ns.
5	Calculate unknow	in frequency/phase shift with Lissajous p	attern
6	Analyzeanalog/dig	gital signal for a particular application.	
	67 1		
Term V	Vork:		
The terr	n work shall consist	of record of minimum eight experiments	· · · ·
1. U	se of Signal generate	or, Universal counter & DSO for electror	nc signal measurements.
2.0	se of Distortion facto	or meter for electronic signal measureme	nts.
3. N	leasure phase shift u	ising CRO/DSO.	
4. A	nalyze the frequency	y using spectrum analyzer.	
5.0	se of Logic analyzer	to analyze digital signal.	
6. U	se of Vector networ	c analyzer to analyze electronic signal.	
7. C	contigure dual power	supply for OP-AMP applications.	
1 8. N	Measure True RMS v	alue with DMM/True KMS meter.	

10. To calculate Q factor using LCR-Q meter.

11. To plot the characteristics of various transistors using Curve tracer.

Text Book/Reference Books:

- 1. "Troubleshooting Electronic Equipment", by R. Khandpur
- 2. "How to Diagnose and Fix Everything Electronic", Second Edition by Michael Jay Geier

3. Datasheets and manuals

4. H. S. Kalsi, "Digital Instrumentation", Tata McGraw Hill

5. Clyde F. Coombs "Electronic Instrumentation Handbook" McGraw Hill

6. Cooper Helfric, "Electronic Instrumentation & Measurement Techniques", PrenticeHall Publication.

Bharati Vidyapeeth (Deemed to be University) College of Engineering, Pune								
B. Tech. (Electronics & Communication Engineering) Sem V WEB DEVELOPMENT								
Teach	Teaching Scheme:Examination Scheme:Credits Allotted:							
Pr	actical: 02	TW: 25 Marks	Credit: 01					
		Total: 25 Marks	Total Credits: 01					
Course l	Pre-requisites:							
The stud	ents should have k	knowledge of						
1	Computation &	Programming using C						
2	Data Structures							
Course	Objectives							
1	To introduce the	hasics of web development technologies						
2	To explain web	servers and understanding of DNS and HTTP						
3	To make aware o	of vanilla IavaScript for writing business logic						
4	To introduce Mo	ongoDB database						
5	To familiarize v	arious concepts of SOL						
6.	To make student	s aware of cloud technology						
		61						
Course	Outcomes: After	learning this course students will be able to						
1	Create web page	es using HTML						
2	Identify the recu	rsive and non-recursive query in DNS						
3	Understand Java	script for writing websites						
4	Install React, Mo	ongoDB, Express library for Frontend app						
5	Apply SQL to cr	reate database connectivity						
6	Design Cloud to	push local database using MongoDB Atlas						
	•							
Term W	ork:							
I he term	WORK Shall consis	st of a record of any ten experiments.						
LISU OF P	racticals:	lavalanment technologies Create your first UTM	document Learn CSS					
1. IIII n	roperties and use	it add design and make the HTML Attractive Sim	ule Javascrint Primer					
р С	reate a navbar wi	th drondowns using jayascript and load related na	ges on mouse					
c	lick. Access the D	OM with JS event properties and make the page dy	zes on mouse znamic.					
2. V	Veb server and u	inderstanding DNS. by creating an image se	arching app. using					
u	nspash api to retr	ieve images via HTTP request and showing the	requested data on UI					
u	sing vanilla JavaS	cript. with use of HTTP protocol.	1					
3. Crea	ting domains,(gett	ing an original domain name) Project, create a sam	ple static website with					
V	anilla JavaScript,	HTML, CSS(Use JavaScript to create drop dow	ns, or handling event					
li	steners such as on	Click, using the same js to alter DOM element w	vith a inBuilt JS					
fi	inction.e.g (geteE	lementById, getElementByClass etc.). make the si	te responsive without					
b	ootstrap using onl	y media queries. Using FTP protocol to host data or	n the domain.					
4. a	Create a todolis pp with react, say	t app with vanilla JS, without database saving featuring the to-do items to database MongoDB(Instal	ure. Create a to-do list l MongoDB and start					
lo	ocal mongo serve	r) and just add another button for delete on every	10-do. Basically to-do					

	adding and deleting should work
5.	React frontend library. Understanding Virtual DOM. What is JSX. The Component system.
	Understanding props and state in React. Create your first react app with a simple
	component and another component within it, sending data through props.
6.	What is server. Create your first server-side document. Setup server port configuration.
	What is the Express middleware. Installing the Express library. Create your first route and
	display Hello World on Browser.
7.	Connecting React frontend with server side backend using HTTP protocol by fetch method.
8.	Bootstrap. Installing Bootstrap. Creating sample Website and making it responsive visually appealing with Bootstrap and CSS.
9.	Database and why its needed. Two types of database SQL and noSQL. Difference between SQL and NoSQL. Creating simple queries and different types of join in SQL
10.	What is MongoDB noSQL database. Setting up local MongoDB development environment. MongoDB Queries in mongo console.
11.	What is Mongoose library and why its easy way to handle MongoDB operations. Simple
	types of Mongo queries to access data from database. Create you first data by model by
	mongoose schema and access the database by simple Mongo query.
12.	The MVC architecture and how its related to Nodejs full stack.
13. P	utting it all together. Setting up document structure. Setup express node js server and send
	data to parent route. Create your first React app by simple react command in the document
	structure. Create three routes Home, About and Contact and create a form on contact page,
	access the filled parameters from react and send it to express backend, save it to database
14.	Use CRUD. Server backend data to show details in frontend. Add a delete method.
15.	Cloud fundamentals. Using MongoDB Atlas to push local database to cloud. Use Netlify to
	push client React code by using Build command. Connect both cloud parameters. Format
	the code with best practices. Introduction to industry tools and best practices.
Text F	Books/ Reference Books:
1.	Web Technologies, Uttam K Roy, Oxford University Press
2.	Java Server Pages – Hans Bergsten, SPD O'Reilly
3.	Java Script, D.Flanagan, O'Reilly, SPD
4.	Java Server Pages – Hans Bergsten, SPD O'Reilly
5.	Beginning Web Programming-Jon Duckett WROX.
6.	Programming world wide web, R.W. Sebesta. Fourth Edition, Pearson.

Sr. Course No. Code		Name of Course	Teaching Scheme(Hrs ./Week)				Examination Scheme(Marks)						Credits			
				Р	Т	ESE	IA	TW	OR	PR	Total	L	Р	Т	Total	
34		Computer Communication Networks		2	0	60	40	25	25	0	150	4	1	0	5	
35		Cellular Technology and 4G		0	0	60	40	0	0	0	100	3	0	0	3	
36		VLSI Design Technology		2	0	60	40	25	0	25	150	4	1	0	5	
37		Quantitative Techniques Communication and Values		0	0	60	40	0	0	0	100	4	0	0	4	
38		Industrial IOT and ML*		2	0	60	40	25	0	25	150	3	1	0	4	
39		Vocational Course-IV RF Cell Planning & Drive Test Analysis		2	0	0	0	25	25	0	50	0	1	0	1	
40	Power Electronics		0	2	2	0	0	50	0	0	50	0	1	2	3	
	Total			10	2	300	200	150	50	50	750	18	5	2	25	
	MOOC-II**					-	-					-	-	-	2	

B.Tech.(Electronics & Communication)Sem VI

**Industry Taught Course-IV

** Add on course

	Bharati Vidyapeeth					
			(Deemed to be University)			
College of Engineering, Pune						
B. Tech. (Electronics & Communication Engineering) Sem VI COMPUTER COMMUNICATION NETWORKS						
Teachir	ng Sch	ne	Examination Scheme	Cred	its Allotted	
Theory:	04	End Sen	nester Examination (ESE): 60 Marks	Credits	s: 04	
Practical	l: 02	Inte	rnal Assessment (IA): 40 Marks	Credit:	01	
		T	W: 25 Marks & OR: 25 Marks			
Total: 150 MarksTotal Credits: 05						
<u> </u>	D	• •				
Course	Pre-re		<u> </u>			
I ne stud	lents sn	uld nave knowledg	ge of			
1	Telec	m Switching Netw	/OFK			
Course	Ohiect	7 65 •				
1		lerstand the laveri	ng architecture of OSI reference model a	nd TCP	/IP protocol	
1	suite.	ionstanta trio nayori		ind Ter	, ii piotocoi	
2	To de	cribe the protocols	associated with each layer.			
3	To le	n the different net	working architectures and their representat	ions.		
4	To in	rpret the various r	outing techniques			
5	To fo	nulate the security	issues in the network and various security	algorith	ims	
Course	Outco	es: After learning	g this course students will be able to			
1	Desc	be the layering ar	chitecture of computer networks and dist	inguish	between the	
	OSI 1	ference model and	TCP/IP protocol suite.			
2	Ident	y the protocols and	l services of Data link layer.	1:00		
3	algor	a network model	and determine the routing of packets usi	ng diffe	rent routing	
4	Artic	ate the protocols a	nd functions associated with the transport	layer sei	rvices.	
5	Exen	lify the protocols a	and services of the application layer			
6	Desig	the wireless netw	ork using IEEE 802.11			
UNIT –	Ι	Data Communica	tions and Network Model		(08 Hours)	
	Introduction: Data Communications: Components, Representations, Data Flow, Networks: Physical Structures, Network Types: LAN, WAN, Switching, Internet. Network Models: Protocol Layering: Scenarios, Principles, Logical Connections. The OSI Model and TCP/IP Protocol Suite: Layered Architecture, Layers in model, Description of layers, Encapsulation and De-capsulation, Addressing, Multiplexing and De- multiplexing, OSI Versus TCP/IP					
UNIT –	II	Data-Link Laver			(08 Hours)	
		Design issues, er	ror detection and correction, sliding w	indow		
		rotocols, example	data link protocols - HDLC, the data link	layer		
		n the internet. TH	IE MEDIUM ACCESS SUBLAYER: CI	nannel		
		llocations probler	n, multiple access protocols- Random A	ccess:		
		ALOHA, ĊSMA,	CSMA/CD, CSMA/CA. Controlled A	ccess:		
		Reservation, Pollir	ng, Token Passing, Ethernet, Data Link	Layer		
		witching, Wired	LANs: Ethernet: Ethernet Protocol: IEE	E802,		

	Ethernet Evolution, Standard Ethernet, Fast Ethernet, Gigabit Ethernet, 10 Gigabit Ethernet: Characteristics, Addressing, Access	
	Method, Efficiency, Implementation, Access	
IINIT – III	Network Laver	(10 Hours)
	Network Layer services, Packet Switching: Datagram Approach, Virtual Circuit Approach, IPV4 Addresses: Address Space, Classful Addressing, Classless Addressing, DHCP, Network Address Resolution, IPV4 Datagram format, IPV6 Addresses, and IPV6 Datagram format, Forwarding of IP Packets Network Layer Protocols: Internet Protocol (IP): Datagram Format, Security of IPv4 Datagrams, ICMPv4, Mobile IP, routing algorithms: Distance Vector Routing, Link State Routing, Routing Information Protocol, Open Shortest Path First, Border gateway protocol (BGP), Hot potato routing and socio-political aspects of routing	
UNIT – IV	Transport Laver	(08 Hours)
	Introduction: Transport Layer Services, Connectionless and Connection oriented Protocols, Transport Layer sliding window protocols, User Datagram Protocol: User Datagram, UDP Services, UDP Applications, Transmission Control Protocol: TCP Services, TCP Features, Segment, Connection, State Transition diagram, Windows in TCP, Flow control, Error control, TCP congestion control.	(00 110013)
UNIT – V	Application layer and Security	(07 Hours)
UNIT – V	Application layer and Security Domain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network security	(07 Hours)
UNIT – V UNIT – VI	Application layer and SecurityDomain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network securityWireless LANs	(07 Hours) (07 Hours)
UNIT – V UNIT – VI	Application layer and SecurityDomain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network securityWireless LANsIntroduction: Architectural Comparison, Characteristics, IEEE 802.11: Architecture, MAC Sublayer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Layers. Connecting Devices: Hubs, Switches, Virtual LANs: Membership, Configuration, Communication between Switches and Routers, Advantages.	(07 Hours) (07 Hours)
UNIT – V UNIT – VI Term Work: 7	Application layer and SecurityDomain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network securityWireless LANsIntroduction: Architectural Comparison, Characteristics, IEEE 802.11: Architecture, MAC Sublayer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Layers. Connecting Devices: Hubs, Switches, Virtual LANs: Membership, Configuration, Communication between Switches and Routers, Advantages.The term work shall consist of record of minimum eight experiments	(07 Hours) (07 Hours)
UNIT – V UNIT – VI Term Work: ' 1. LANs a throug	Application layer and SecurityDomain name system, electronic mail, World Wide Web:architectural overview, dynamic web document and http.Application layer protocols: Simple Network ManagementProtocol, File Transfer Protocol, Simple Mail Transfer Protocol,Telnet, network securityWireless LANsIntroduction: Architectural Comparison, Characteristics, IEEE802.11: Architecture, MAC Sublayer, Addressing Mechanism,Physical Layer, Bluetooth: Architecture, Layers.Connecting Devices: Hubs, Switches, Virtual LANs: Membership,Configuration, Communication between Switches and Routers,Advantages.The term work shall consist of record of minimum eight experimentsand its components, practically implement the cross-wired cable and s	(07 Hours) (07 Hours) traight
UNIT – V UNIT – VI Term Work: ⁷ 1. LANs a throug 2. Study o	Application layer and SecurityDomain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network securityWireless LANsIntroduction: Architectural Comparison, Characteristics, IEEE 802.11: Architecture, MAC Sublayer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Layers. Connecting Devices: Hubs, Switches, Virtual LANs: Membership, Configuration, Communication between Switches and Routers, Advantages.The term work shall consist of record of minimum eight experiments and its components, practically implement the cross-wired cable and s gh cable using clamping tool.	(07 Hours) (07 Hours) traight
UNIT – V UNIT – VI UNIT – VI Term Work: ' 1. LANs a throug 2. Study o 3. Connec	Application layer and SecurityDomain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network securityWireless LANsIntroduction: Architectural Comparison, Characteristics, IEEE 802.11: Architecture, MAC Sublayer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Layers. Connecting Devices: Hubs, Switches, Virtual LANs: Membership, Configuration, Communication between Switches and Routers, Advantages.The term work shall consist of record of minimum eight experiments and its components, practically implement the cross-wired cable and s gh cable using clamping tool.of network IP ct the computers in Local Area Network.	(07 Hours) (07 Hours) traight
UNIT – V UNIT – VI UNIT – VI 1. LANs a throug 2. Study o 3. Connec 4. Perform	Application layer and Security Domain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network security Wireless LANs Introduction: Architectural Comparison, Characteristics, IEEE 802.11: Architecture, MAC Sublayer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Layers. Connecting Devices: Hubs, Switches, Virtual LANs: Membership, Configuration, Communication between Switches and Routers, Advantages. The term work shall consist of record of minimum eight experiments and its components, practically implement the cross-wired cable and s th cable using clamping tool. of network IP ct the computers in Local Area Network. ming an Initial Switch Configuration using CISCO Packet Tracer	(07 Hours) (07 Hours) (07 Hours) traight
UNIT – V UNIT – VI UNIT – VI Term Work: 7 1. LANs a throug 2. Study o 3. Connec 4. Perfort 5. Config	Application layer and Security Domain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network security Wireless LANs Introduction: Architectural Comparison, Characteristics, IEEE 802.11: Architecture, MAC Sublayer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Layers. Connecting Devices: Hubs, Switches, Virtual LANs: Membership, Configuration, Communication between Switches and Routers, Advantages. The term work shall consist of record of minimum eight experiments and its components, practically implement the cross-wired cable and s gh cable using clamping tool. of network IP ct the computers in Local Area Network. ning an Initial Switch Configuration using CISCO Packet Tracer uring WEP on a Wireless Router using CISCO Packet Tracer	(07 Hours) (07 Hours) traight
UNIT – V UNIT – VI UNIT – VI Term Work: 7 1. LANs a throug 2. Study o 3. Connec 4. Perfort 5. Config 6. Plannin 7. Config	Application layer and Security Domain name system, electronic mail, World Wide Web: architectural overview, dynamic web document and http. Application layer protocols: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, network security Wireless LANs Introduction: Architectural Comparison, Characteristics, IEEE 802.11: Architecture, MAC Sublayer, Addressing Mechanism, Physical Layer, Bluetooth: Architecture, Layers. Connecting Devices: Hubs, Switches, Virtual LANs: Membership, Configuration, Communication between Switches and Routers, Advantages. The term work shall consist of record of minimum eight experiments and its components, practically implement the cross-wired cable and s gh cable using clamping tool. of network IP ct the computers in Local Area Network. ming an Initial Switch Configuration using CISCO Packet Tracer uring WEP on a Wireless Router using CISCO Packet Tracer uring WEP on a Wireless Router using CISCO Packet Tracer uring WEP on a Wireless Router using CISCO Packet Tracer wave Virtual LANs using CISCO Packet Tracer	(07 Hours) (07 Hours) traight

Tracer
9. Examining WAN Connections using CISCO Packet Tracer
10. Simulation of various Topologies using CISCO packet Tracer
11. Write a program in C for RSA
12. Examine packets of different protocols using Wireshark (Network Traffic Analysis and Filtering) using CISCO Packet Tracer
Text Book/ Reference Books:
 Data Communications and Networking, Forouzan,6th Edition, McGraw Hill, 2021 ISBN: 978-1260597820
 Computer Networking A Top-Down Approach – Kurose James F, Keith W, 7th Edition, Pearson, 2016.ISBN: 978-0133594140
 Cryptography and Network Security - Principles and Practice, Stallings William,7th Edition Pearson, 2020, ISBN: 9780135764213
4. Introduction to Data Communication and Networking, Wayarles Tomasi, 1 st edition, Pearson Education, 2007, ISBN:0130138282
 Understanding Communications and Networks, W. A. Shay, Cengage Learning. 3rd Edition,2008, BS Publications, ISBN: 978-0534950545
Project Based Learning:
Students are expected to perform a project (in a group) based on the course and prepare a report for the same. The report should be as per the standard guidelines. Also, write pseudo code/proof for it, wherever applicable. Use CISCO Packet Tracer for simulation.

Bharati Vidyapeeth (Deemed to be University)							
College of Engineering, Pune							
	B. Tech. (Electronics & Communication Engineering) Sem VI CELLULAR TECHNOLOGY & 4G						
Teachin	ig Sch	eme	Examination Scheme	Credits Allotted			
Theory:	03		End Semester Examination (ESE): 60 Marks	Credits: 03			
			Internal Assessment (IA): 40 Marks				
	Fotal Credits:03						
Course	Pre-re	anisi	tes.				
The stud	lents st	hould	have knowledge of				
1	Elect	tronic	s Communication				
	2100						
Course	Objec	tives:					
1	To u	nders	tand the cellular technology and propagation models				
2	Too	vervie	ew various communication standards like GSM, EDGE, GPF	RS, CDMA			
3	To in	nterpr	et various wireless networks, mobile networks, and their bas	sic architecture			
	starti	ing fro	om 2G through to 3G and 4G.				
4	To ir	nvesti	gate evolution and architecture of 4G wireless generations				
Course	Outoo	22 000	After learning this course students will be able to				
	Unde	arstan	d the basics of mobile communication systems				
2	Desi	on the	a the basics of mobile communication systems.	system			
3	Exan	$\frac{g_{\text{III}}}{\text{nine } x}$	various mobile propagation model	system			
4	Diffe	erentia	ate GSM and CDMA wireless networks				
5	Exan	nine t	he 3G and future communication technology's evolution				
6	Eval	uate 4	G digital mobile technology				
	1		0				
UNIT –	I I	Evolu	tion of Mobile Communication System	(06 Hours)			
	Ι	[ntrod	uction-base station, mobile station, MSC, forward and reven	rse			
	C	chann	el, control channel, Cordless telephone system, Cellular				
	t	teleph	one system, Advantages and disadvantages of mob	oile			
	C	comm	unications, Comparison of wireless systems, applications	of			
	V	wirele	ss communications. Small cells: Past, present, and future				
	t	rends	of cellular networks coverage and capacity of small cell				
			ואס, וותכווכוכווכב וומוומצכוווכווו.				
UNIT –	Π	Cellu	ar Concept – System Design Fundamentals	(06 Hours)			
	I	[ntrod	uction, frequency reuse, channel assignment strategi	ies,			
	ł	hando	ff strategies, umbrella cell concept, interference and syste	em			
capacity, Erl			ty, Erlang Capacity, co-channel and adjacent channel				
	i	interfe	erence, cell splitting, sectoring, microcell zone concept.				
TINITO	TTT						
UNIT –		VIODI	le Communication Engineering	(06 Hours)			
		Kaalo maaba	patilis, Propagation attenuation, Basic propagation				
	I r	receiv	er Multinath fading Shadowing Fading margin Shadowi	ng			
	ľ	margi	n, Wireless Channel Capacity, OFDM and LTE, Large Sca	ale			

	Propagation effects, and free space propagation model, The Three	
	Basic propagation Mechanisms, Reflection, Ground Reflection	
	(Two-Ray) Model, Diffraction, Scattering, outdoor propagation	
	model (Okumura model & Hata model).	
UNIT – IV	GSM Technology	(06 Hours)
	GSM network architecture, GSM signaling protocol architecture,	
	Identifier used in GSM systems, GSM speech coding, authentication	
	and security in GSM, Call processing and Roaming in GSM, GSM	
	call procedures, GSM handoff procedures, GSM services and	
	features, Concept of spread spectrum, GSM vs CDMA.	
UNIT – V	Evolution of 3G and Future Mobile Technology	(06 Hours)
	2.5G TDMA evolution path, GPRS technology, EDGE technology,	
	Need for 3G and 4G mobile networks, IMT-2000 Global standards,	
	UMIS technology, introduction to LoRa technology, introduction to Padar mmWaya fragmancy communication introduction to THZ	
	frequencies for communication: 5G & 6G mobile networks	
UNIT – VI	4G Digital Mobile Technology	(06 Hours)
	4G-LTE. Next-generation wireless systems: Features of 4G and 4G	
	LTE, VoLTE, 4.5G, 5G, Architecture, advantages, disadvantages,	
	and applications of 4G. 4G Technologies – Multicarrier modulation,	
	Smart Antenna Techniques, OFDM-MIMO Systems, Adaptive Modulation and Coding with Time Slot Schodular	
	Woddiation, and Coding with Time-Slot Scheduler.	
Text Book/	Reference Books:	
1. T. S. Editio	Rappaport, "Wireless Communications: Principles and practice", Pea on, 2010.	rson, 2nd
2. Raj Pa India	ndya, "Mobile & Personnel communication Systems and Services", Pre , 2001.	ntice Hall
3. T. I	L. Singal, "Wireless Communications", Tata McGraw Hill, 2nd Editio	n, 2011.
4. A.G	oldsmith, "Wireless Communications", Cambridge university press, 1st	t Edition,
2005		
5. B. Raz	zavi, "RF Microelectronics", Prentice-Hall, 1st Edition, 1998.	2 1
6. W.C. Editio	on, 1998.	omm., 2nd
7. 4G LT Skold	TE/LTE – Advanced for Mobile Broadband, Erik Dahlman, Stefan Parky I, Academic Press 2011.	vall, Johan
8. V.K.C editio	Garg, J.E.Wilkes, "Principle and Application of GSM", Pearson Education, 2008.	on, 5th
Project-Bas	ed Learning (PBL):	
Students are	expected to perform a project (in a group) based on the course and prep.	are a report
for the same.	The report should be as per the standard guidelines.	

Also, write pseudo code/proof for it, wherever applicable.

B. Tech. (Electronics & Communication Engineering) Sem VI				
		VLSI DESIGN TECHNOLOGY		
Teaching	g Scheme	Examination Scheme	Credits Allotted	
Theory: ()4	End Semester Examination (ESE): 60 Marks	Credits: 04	
Practical:	02	Internal Assessment (IA): 40 Marks	Credit: 01	
		TW: 25 Marks & PR: 25 Marks		
		Total: 150 Marks	Total Credits: 05	
Course I	Pre-requisi	tes:		
The stude	ents should	have knowledge of		
1	Switching	Theory and Logic Design		
2	Analog E	ectronics		
Course (Objectives			
1	To unders	tand the VLSI Design Flow and design styles.		
2	To introd	uce the VHDL Hardware Description Language (HDL) for	r front end design	
	implemen	tation		
3	To articula	ate MOSFET physics and CMOS logic gates.		
4	To interpr	et the layout design of combinational and sequential circuits	5.	
5	To study i	nternal structure of programmable logic devices.		
Course (Jutcomes:	After learning this course students will be able to		
1	Design ar	d simulate digital system using Structural, Behavioural, Dat	aflow or Mixed	
	style of Modelling.			
2	Apply cor	cepts of Finite State Machine on sequential circuits		
3	Implemen	t CMOS combinational logic Design		
4	Identify N	IOSFET Physics and CMOS structures.		
5	Correlate	the physical design of CMOS Technology		
6	Realize di	gital hardware system utilizing PLDs		
UNIT – I	I Imple	ementation Technology & Introduction to VHDL	(08 Hours)	
	Introd	uction to VLSI design flow, Brief description of VHDL, I	Entity	
	Decla	ration, Architecture Declaration, Modelling styles: Data	Flow,	
	Struct	Structural, Behavioural and Mixed Style. Assignment Statements, Select		
	Signa	Signal Assignment, Conditional Signal Assignment, Component		
	Decla	ration, Generate Statements, Concurrent and Sequ	ential	
	Assig	nment Statement, Process Statement, Case Statement. V	'HDL	
	progra			
	Deco	ler, Encoder, Half Adder, Full Adder		
UNIT – I	II Sequ	ential Logic Design using VHDL	(08 Hours)	
	VHD	L Programming for D- Flip-Flop, SR Flip-Flop, JK Flip-J	Flop,	

	T-Flip-Flop & D-Latch, Shift Registers, Synchronous Counter: UP	
	counter, Down counter, BCD counter; design of finite state machines	
	and state minimization, Modelling of FSM-Mealy and Moore	
	machines. Test Bench generation	
UNIT – III	Analysis of CMOS circuit	(08 Hours)
	Complexity and Design: Design Flow, Moore's Law; MOSFETs as	
	Switch: FET Threshold Voltages, Pass Characteristics; Basic Logic Gates	
	in CMOS: NOT Gate, NOR Gate, NAND Gate; Complex Logic Gates	
	Transmission Gate Circuits: Multipleyers OR Gate XOR/XNOR Gate	
	Transmission Gate Cheuris, Muniplexers, OK Gate, XON MOR Gate	
UNIT – IV	CMOS Device	(08 Hours)
	CMOS structure. CMOS I/V characteristics DC characteristics of the	(00 11001 5)
	CMOS inverter. Switching Characteristics: Fall Time. Rise Time.	
	Propagation Delay: Power Dissipation. Body effect. Scaling of MOS	
	circuits, MOSFET capacitances, MOS small signal model, MOS	
	amplifiers.	
	^	
UNIT – V	Fabrication & Physical Design of CMOS Integrated Circuits	(08 Hours)
	Fabrication steps of MOS device, Overview of Silicon Processing;	
	Material Growth and Deposition; Lithography; Ion-implantation, CMOS	
	Process Flow; CMOS Design Rules; Physical Design (Stick diagram &	
	Layout Design) of Logic Gates: NOT, NAND & NOR Schematic and	
	Layout of CMOS Combinational Circuits.	
UNIT – VI	Programmable logic devices	(08 Hours)
	FPGA: Introduction, study of architecture, PLAs, PALs, function	
	implementation using PLDs, CPLD: Introduction, study of architecture,	
	Programming design Approach.	
Term Work		
The term wor	rk shall consist of record of minimum eight experiments using VHDL	
1. To mo	del all basic logic gates; AND, OR, NAND, NOR, XOR, XNOR	
2. To mo	del adder and subtractor	
3. To mo	del 8:1mux, 1:8 demux, 3:8line decoder, 8:3 encoder using VHDL	
4. To mo	del synchronous and asynchronous D FF	
5. To mo	del 4- bit universal shift register	
6. To mo	del 4-bit counter	
7. To mo	del bidirectional buffer	
8. To mo	del parity generator and checker	
9. Study	of RAM/FIFO	
10 Study	of Temperature sensing using ADC	

Text Book/ Reference Books:
1. CMOS Digital Integrated Circuits: Analysis & Design; Sung-Mo Kang & Yusuf Leblebici, TMH.
 Neil E. Weste and Kamran Eshraghain, "Principles of CMOS VLSI Deign", Pearson Education Publication.
3. J. Bhaskar "A VHDL primer" Pearson Education Publication
4. Introduction to VLSI Circuits and Systems – John P. Uyemura, John Wiley, 2003.
5. Sung-Mo Kang, Yusuf Leblebici, "CMOS Digital Integrated Circuits Analysis and Design", TMH, 3rd Ed., 2011.
6. Chip Design for Submicron VLSI: CMOS Layout & Simulation, John P. Uyemura, Thomson Learning.
7. Douglas Perry, "VHDL", Pearson Education Publication.
8. John Walkerly, "Digital Design Principles and Practices", Prentice Hall Publication.
Project Based Learning:
Students are expected to perform a project (in a group) based on the course and prepare a report for the same. The report should be as per the standard guidelines.

B. Tech. (Electronics & Communication Engineering) Sem VI QUANTITATIVE TECHNIQUES, COMMUNICATION AND VALUES

Teaching Scheme		Examination Scheme Cree	lits Allotted	
Theory: 04		End Semester Examination (ESE): 60 Marks Credit	s: 04	
-		Internal Assessment (IA): 40 Marks		
		Total: 100 Marks Total C	Credits: 04	
Course l	Pre-requisit	tes:		
The stud	ents should	have knowledge of		
1	Basic math	n's and reasoning, and comprehensive ability		
2	Basic know	wledge of communication process, soft skills		
3	Basic know	wledge and ideas about leaders and leadership qualities, ethics, ethic	tiquettes, and	
	values			
Course	Objectives:			
1	To augmen	nt students to face the campus recruitment test and train them on	applying short	
	techniques	/ tricks to solve questions of Maths, reasoning and English in ver	y less amount	
	of time.			
2	To articula	ate aspects of communication and soft skills such as grooming p	ersonality for	
	leading team, presentation, business communication which would enable graduates		e graduates to	
	project themselves as a professional in the corporate sector and/or otherwise.			
Course	Outcomes:	After learning this course students will be able to		
1	1 Solve the aptitude test in the recruitment and competitive exam by applying short		g short	
	techniques and solve the question in less amount of time			
2 Apply the short mnemonics and techniques to solve the questions of logical		l reasoning in		
	the placement and competitive exam in lesser time.			
3 Develop the verbal ability to		he verbal ability to communicate effectively using suitable ver	ocabulary and	
proper se		tence pattern		
4	Understand the concept of soft skills and its implication at workplace			
5	Build up th	he ability to study employment business correspondences and its	proper	
	implication	ns	1 1	
6	6 Understand business ethics, etiquettes and values and an		e professional	
ventures			·	
UNIT –	I Quan	titative Aptitude	(08 Hours)	
	Numb	er system. Percentage, profit and loss. Simple Interest and		
	Comp	ound Interest, Ratio, Proportion and Average, Mixture and		
	Allega	tion, Time, Speed & Distance, Time & Work, Permutation &		
	Comb	ination. Probability. Pipes and Cisterns		

UNIT – II	Non-Verbal Reasoning	(08 Hours)
	Coding, Decoding, Number series, Blood relation Directions, cubes &	,
	dices, Data Interpretation, Data Sufficiency, Set Theory & Syllogisms,	
	Matching, Selection & Arrangement, Clocks &	
	Calendars, Visual Reasoning, Input, Output & Flow Chart.	
UNIT – III	Verbal Reasoning	(08Hours)
	Sentence Patterns, Sentence correction and spotting errors,	
	Vocabulary, antonyms and synonyms and analogy, Phrasal Verbs,	
	idiomatic expressions, reading comprehension, closest, sentence	
	rearrangement and theme detection	
UNIT – IV	Self-Awareness and Soft Skills Development	(08Hours)
	Concept of SWOT Importance of SWOT. Individual &	(***********
	Organizational SWOT Analysis. Soft skills, meaning, need and	
	importance, difference between soft skills and hard skills, life skills	
	and personal skills, Leadership skills, Importance, Types, Attributes of	
	good leader Motivational theories and leadership Emotional	
	intelligence in personal and professional lives its importance need and	
	application, Team Building and conflict resolution Skills	
	,Problem solving skills, Time Management and Stress Management	
	Skills Pareto Principle(80/20) Rule in time management, Time	
	management matrix, creativity and result orientation, working under	
	pressure, stress management	
$\mathbf{UNIT} - \mathbf{V}$	Communication And Honing Employment Skills	(08Hours)
	Communication process, Non-verbal codes in communication,	
	importance of LSRW in communication, Barriers to communication,	
	Principles of effective Technical writing, Email writing and	
	Netiquettes, Letter writing – formal letters, job application letter, cover	
	letter, structure of technical report writing, Building Resume and CV,	
	Tips to build an effective Resume Group discussion, Skills required for	
	Group Discussion Interview skills, Ways of handling telephonic	
	interviews, importance of body language, grooming & etiquettes for	
	gennig right impression in Pl&GD, Extempore,	
	introduction to PowerPoint presentation, Structure & flow of	
UNIT – VI	Business Ethics. Etiquettes and Values	(08H ours)
	The Importance of Ethics and Values in Rusiness World Respect for	(voitouis)
	Individuality and diversity at workplace values of a good manager Key	
	features of corporate etiquette, corporate grooming & dressing	
	etiquettes in social & office Setting-Understand the importance of	
	professional behaviour at the work place. Corporate social	
	responsibility (CSR) its importance and need.	

Text Book:
1. Quantitative Aptitude, R. S. Agarwal, S. Chand publication, 1 January 2021
2. The Book of Numbers, Shakuntala Devi, Orient Paperbacks 3rd 1984,
8122200060 (ISBN13: 9788122200065)
3. A Modern Approach To Logical Reasoning, R. S. Agarwal, published by S. Chand
publication,2nd edition,2018, ISBN: 9789352832194
4. A New Approach to Reasoning Verbal & Non-Verbal, Indu Sijwali, B.S. Sijwali, Indu
Sijwali, Arihant publication,2014
5. Business Communication, Meenakshi Raman, Prakash Singh, Oxford University press,
second edition,2012
6. Communication Skills, Sanjay Kumar, Pushp Lata, published by Oxford University press, 2nd edition ,2012
7. Technical Communication, Meenakshi Raman, Sangeeta Sharma published by Oxford
University press, 4th edition, 2022, ISBN-10: 0-19-948296-9
8. Developing Communication Skills, Krishna Mohan, Meera Banerji Macmillan India Pvt
Ltd publication, 2nd edition, 2009, 9780230638433, 0230638430
9. Soft Skills, Meenkashi Raman, Cengage publishers ,2017, ISBN13:9789386858252
10. Soft Skills by Dr. K Alex published by Oxford University press
11. Soft skills for Managers, Dr. T. Kalyana Chakravarthi, Dr. T. Latha Chakravarthi, biztantra
publisher, 2011
Project Based Learning:
Students are expected prepare report on any one topic, write its definition, applications and
illustrate with few examples.

B. Tech. (Electronics & Communication Engineering) Sem VI INDUSTRIAL INTERNET OF THINGS AND MACHINE LEARNING

Teaching Sch		me	Examination Scheme Cree	dits Allotted		
Theory: 03			End Semester Examination (ESE): 60Marks Credi	ts: 03		
Practical:02			Internal Assessment (IA): 40 Marks Credi	t: 01		
			TW: 25 Marks &PR: 25 Marks			
			Total:150 Marks Total	Credits: 04		
Course	Pre-req	uisit	es:			
The stud	ents sho	ould	have knowledge of			
1	Embedded System Design					
2	Essen	tials	of Data Science			
Course	Objecti	ives:				
1	To un	derst	and the basic concept and the industrial IoT Paradigm			
2	To kn	low t	he state of art architecture for IoT applications			
3	To lea	arn th	e available protocols used for IoT for optimal IoT applications.			
4	To dea	sign	basic IIoT Applications			
5	To lea	arn se	ecurity in IIoT protocols			
6	To ap	ply N	IL algorithms in IIoT			
Course	Outcon	nes: .	After learning this course students will be able to			
1	Identi	fy the	e IoT Components and its capabilities			
2	Expla	in the	e architectural view of IoT under real world constraints			
3	Analy	se th	e different Network and link layer protocols			
4	Evalu	ate a	nd choose among the transport layer protocols			
5	Evalua	ate a	e and choose among Layer Protocols & Security Service Layer			
6 Desig		ign an IOT application with ML and Arduino /Raspberry Pi				
UNIT –	I]	IoT-]	Introduction	(06Hours)		
		Unde	rstanding IoT fundamentals, overview of IOT Architecture and	1		
	1	protocols, Various Platforms for IoT, Components of IIoT, IoT Vs.				
	j	IIoT, History of IIoT, Real time Examples of IIoT, Overview of IoT				
		components and IoT Communication Technologies ,Challenges in				
		IIOT				
UNIT – II		IoT Architecture				
		IoT reference Model - IoT Reference Architecture; Introduction,				
		Functional View, Information View, Deployment and Operational				
		View, Other Relevant architectural views. Real-World Design				
	(Cons	traints Introduction, Technical Design constraints			
TINITO						
UNIT –	III]	lo'I' l	Data Link Layer & Network Layer Protocols	(06Hours)		

	PHY/MAC Layer (3GPP MTC, IEEE 802.11, IEEE 802.15),	
	Wireless HART, Z-Wave, Bluetooth Low Energy, Zigbee Smart	
	Energy, Network Layer-IPv4, IPv6, 6LoWPAN, DHCP, ICMP,	
	RPL, CORPL,RFID	
UNIT – IV	Transport & Session Layer Protocols	(06Hours)
	Transport Layer (TCP, MPTCP, UDP, SCTP)-(TLS, DTLS) –	
	Session Layer-HTTP, CoAP, MQTT, RFID	
UNIT – V	Layer Protocols & Security Service Layer	(05Hours)
	One M2M, ETSI M2M, BBF – Security in IoT Protocols – MAC	
	802.15.4, 6LoWPAN, RPL	
UNIT – VI	Application of IOT using ML	(07Hours)
	Introduction to cloud - Azure, Thingspeak, Programming using	
	Python, Integration of Sensors and Actuators with ESP8266. IoT	
	Based Home Automation using Relays, IoT based, Pollution	
	monitoring, IOT based weather monitoring, Evaluation of Power	
	options and Communication Options	
Term Work:		
The term work	shall consist of record of minimum eight experiments using Node MC	U board-
ESP8266, ESP	³ 2, Arduino IDE	
1 337 4		
1. Write a	program for object detection the ultrasonic sensor HC-SR04	
2. Case St	idy on cloud services SAAS, PAAS, IAAS	
3. Write a	program to send numicity and temperature data to cloud	
4. Write a 5	program to retrieve number and temperature data from cloud	
5. Write a	program to publish temperature data to MQTT broker	•,
6. Write a	program to subscribe to MQ11 broker for temperature data and print	11
7. Write a	program to read temperature and its predication using ML algorithm	l
8. Write a	a program to read humidity and its predication using ML algorithm	
9. Write a	program for any real time application and it's prediction using ML	
10. Set up	Cloud IoT Infra using MQTT, MIddle Ware (Node Red), MySQL	
11. Setup	Temperature and Humidity Web Server with Arduino IDE	
12. Write a	a program for power measurement and save it on cloud	
Tort Dooly		
1 Jon Hol	lar VlasiosTsiatsis Cathering Mulligan Stafan Ayasand StamatisKarr	ouskos
1. Jall Hol	Rey Viasios I Statsis, Catherine Munigan, Stefan Avesanu, StaniatisKan	iouskos,
	Intelligence 1st Edition Academic Press 2014	on to a new
Age 01	anongenee, 1st Button, Aductine 11585, 2014.	r
	AND A LEARNING INCLUCTION TIMINGS, FACKT PUBLISHING, DIRMINGHAM	1 —
3 Tim Co	x Steven Fernandes, Raspherry Pi 3 Cookhook for Python Programmer	rs 3rd
edition	Packt Publishing 2018	5,51 u
4 Sai Yan	nanoor Srihari Yamanoor Python programming with Rasnherry Pi Pac	kt
Publis	ning.2017	
5. Bernd S	cholz-Reiter, Florian Michahelles, Architecting the Internet of Things.	ISBN 978-

3-642-19156-5 e-ISBN 978-3-642-19157-2, Springer.

6. Daniel Minoli, "Building the Internet of Things with IPv6 and MIPv6", Wiley, 2013

7. Simon Monk, Programming the Rasberry Pi ,2nd edition McGraw Hill,2015

Project Based Learning:

Students are expected to perform a project (in a group) based on the course and prepare a report for the same. The report should be as per the standard guidelines. Also, write pseudo code/proof for it, wherever applicable. Use ESP8266 for implementation

Bharati Vidyapeeth (Deemed to be University)					
		College of Engineering, Pune			
	B. To IT(ech. (Electronics & Communication Engineering) Sem VI C-IV RF CELL PLANNING & DRIV TEST ANALYSIS			
Teaching	Feaching Scheme Examination Scheme Credits Allotted				
Practical	: 02	TW: 25 Marks & OR: 25 Marks Cred	t: 01		
		Total: 50 Marks Total	Credits: 01		
Course	Pre-requisit	tes:			
The stud	ents should	have knowledge of			
1	Electronic	s Communication			
Course	Objectives:				
1	To underst	tand the telecom frequency bands			
2	To overvie	ew the radio network design & planning process			
3	To interpre	et Coverage Areas and User Density			
4	To investig	gate the Basics of RF Drive Test			
Course	Outcomes:	After learning this course students will be able to			
1	Understan	d the basics of the telecom frequency bands			
2	Design the	radio network design			
Survey various Coverage Areas and User Density for wireless sites					
4	4 Distinguish the various hopping techniques 5 Evaluate the PE drive testing methods				
6	Use Ann-h	ased RF measurement tools			
0					
UNIT –	Ι	Telecom Frequency Bands	(06 Hours)		
		Radiofrequency bands, Paired and unpaired frequency bands	,		
		International telecommunications regions, liberalized and			
		non-noeranzed spectrum			
UNIT –	Π	Radio Network Design & Planning Process	(06 Hours)		
		Major tasks in the planning process, planning tools for differen	t (00 Hours)		
		phases, planning environment, dimensioning, capacity an	d		
		quality coverage analysis and studies – frequency planning &			
		coordination services – network design (cellular and			
		transmission) – network implementation –			
		network optimization: coverage, interferences, capacity - ge)		
		data: consulting, generation, conversion, and acquisition			
TINITT	TTT	Site Survey and Site Selection			
-	111	Identify Coverage Areas and User Density, conduct a wireless	(UO HOURS)		
		site survey networking monitoring tools footprint the wireles	5 c		
	network by active or passive method. Use Maps to Document		nt l		
		Wireless Signal Leakage, radio frequency spectrum			
	analysis				

UNIT – IV	Frequency Hopping	(06 Hours)
	Definition, Slow frequency and fast frequency hopping,	
	Hybrid direct sequence and frequency hopping, frequency	
	hopping spread spectrum	
UNIT – V	Basics of RF Drive Test	(06 Hours)
	Significance of drive test, types of drive testing, drive test	
	analysis, RF Drive test measurements, Classification of drive	
	test in the telecom industry, Outcomes of drive test analysis,	
	Drive test analysis for 4G LTE network	
UNIT – VI	Drive test tools & Equipment	(06 Hours)
	Features of the RF drive test tools, RF drive tools(RF spectrum	
	analyzer, RF scanners, App-based RF measurement tools, RF	
	layer capable tools, voice quality measurement, the	
	load generator	
Term Work: The te	rm work shall consist of the record of a minimum of eight experir	nents based
on the above syllabu	S	
Text Book/Referen	ce books	
1. Sharawi, Moh	ammad S. "RF Planning and Optimization for LTE Networks." C	RC Press,
2010.		
2. E-books relate	ed to RF Cell planning.	

Bharati Vidyapeeth					
		(Deemed to be University)			
		College of Engineering, Pune			
	B. T	ech. (Electronics & Communication Engineering) Ser	m VI		
		POWER ELECTRONICS			
Teachin	Feaching SchemeExamination SchemeCredits Allotted				
Practical	: 02	TW: 50 Marks	Credit: 01		
Tutorial:	02		Credit: 02		
		Total: 50 Marks	Total Credits: 03		
Course l	Pre-requisit	es:			
The stud	ents should	have knowledge of			
1	Knowledg	e of the principals and applications of electronic device	es including		
	semicondu	ctor diodes, bipolar-junction and field-effect transistor.			
2	Understand	ding of transformers and magnetically coupled circuits.			
C.					
	Objectives:	1 1 1 1 1 1	1 / 1		
1	To underst	and and acquire knowledge about various power semico	nductor devices.		
2	10 study t	ne characteristics, operation and performance parameter	ers of controlled		
2	To coordinate	knowledge shout newer electronics emplications an	ah as LIDS induction		
5	notor etc	e knowledge about power electronics applications suc	in as UPS, induction		
	motor etc.				
Course	Jutcomes	After learning this course students will be able to			
1	Identify an	d compare various power semiconductor devices			
2	Perform th	e operations of single-phase converters			
3	Analyze th	e performance of three phase converters circuits			
4	Distinguis	h between single and three-phase inverters			
5	Perform th	e operations of dc-to-dc converters (Choppers)			
6	Validate th	e basic principles of HVDC. UPS. motors etc.			
Term W	ork:				
The term	work shall	consist of eight experiments and ten tutorials.			
List of P	racticals:				
1. To	o study V-I o	characteristics of SCR and measure latching and holding	currents.		
2. To	study V-I	characteristics of :i) MOSFET ii) IGBT			
3. Stu	udy of (R/RO	C/UJT) triggering for SCR.			
4. To	o study oper	ation of Single phase fully controlled converter.			
5. To	study opera	tion of IGBT/MOSFET chopper circuit.			
6. To	o study MOS	SFET/IGBT based single phase inverter.			
7. Stu	udy of AC v	oltage controller.			
8. St	udy of speed	control of motor.			
List of T	utorials:				
1. St	udy of Powe	er BJT and Power diodes. Describe any two applications	of each in detail.		
2. Stu	udy of Single	e-phase semi-converter with R and RL load.			
3. Stu	udy of three	phase full converter with R & RL load.			
4. St	udy of single	e-phase half and full bridge inverter.			
5. Stu	udy of three	phase inverter in 120 degree and 180-degree conduction	n mode.		
6. St	udy of step-o	lown chopper.			

7. Study of step-up chopper.
8. Study of cyclo-converters.
9. Study of UPS.
10. Study of induction motor.
11. Study of Servomotor.
12. Study of Universal motor
13. Study of Electronic ballast and HVDC transmission.
14. Study of electric welding and induction heating.
15. Study of separately excited DC motor.
Text Books/ Reference Books:
1. Power Electronics- M D Singh & K B Khanchandani, TMH, New Delhi
2. Modern Power Electronics- P. C. Sen, S. Chand & Co., New Delhi
3. Electric Motors & Drives-Austin Hughes, Bill Drury, Newnes,4th Edition
4. Power Electronics, Devices, Circuits & Industrial Applications- V. R. Moorthi
5. Power Electronics Circuits, Devices and Applications- M. H. Rashid, PHI, 3rd Edition,
2004, New Delhi
6. Electrical Machine Drives: Fundamental Basics and Practices-Claiton Moro Franchi, CRC
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